

## 2022-2023

## Idaho 4-H

## **Project Requirements Handbook**



The Project Requirements Handbook outlines project and exhibit requirements, this is not a 4-H policy document. The University of Idaho 4-H Youth Development Policies and Procedures is the official source of policies and procedures, posted at: <a href="https://www.uidaho.edu/extension/4h/documents-records">https://www.uidaho.edu/extension/4h/documents-records</a>

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# 2022-23 Idaho 4-H Project Requirements Handbook: Summary of Changes

Welcome to the 2022-23 4-H year! This year, Our Curriculum Team formed a special task force to evaluate the format and usability of the Project Requirements Handbook. We have made significant changes to the format of this year's handbook, including:

- A double-sided format for each project to include more information (such as how projects are listed in the ZSuite enrollment website) and provide a checklist format for project completion and fair exhibit preparation.
- We increased the number of project categories from 8 to 10 and re-named the categories to align with current educational terms. We hope the new category titles will make it easier for you to find your favorite 4-H projects, or explore some new ones!
- A new "Approved for Project Year" logo has been added to each page. Going forward, you will know at a glance that you are using the most current version of a project requirement sheet.
- We added hyperlinks to the materials and resources on the project requirements pages wherever possible to make it quicker and easier to access them.

We sincerely hope that these changes will make the handbook more user-friendly for both new and returning 4-H members.

We also made a few changes to content. The following projects have been significantly updated, added, or deleted:

Project	Change Made
All Creative Arts Projects	Updated for 2022-23
Creative Arts: Create Art Now	New for 2022-23
Group Health & Fitness	Deleted – curriculum has been
	discontinued
High School Financial Planning	Deleted – curriculum has been
	discontinued
Scratch (Levels 1-3)	Deleted – curriculum has been
	discontinued
Cake Decorating (Levels 1-3)	New curriculum options and skills
	checklists
Quilt Quest	New skills checklist

If you have any questions or concerns, please contact Robin Baumgartner at <a href="mailto:rbaumgartner@uidaho.edu">rbaumgartner@uidaho.edu</a>.



# Animal Science Beef

	B	eef
Bre	ed	ing

Age Requirements:	8+	Project Description: Own and care for one or more
Listed in Z-Suites As:		purebred or commercial heifers, cows or bulls for at least
Animal & Vet Science: B	eef—Breeding	90 days before exhibiting at the fair.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Animal Science Lessons Skills Checklist
- 4-H Livestock Budget Template (Microsoft Excel file)
- Seven Steps in Selecting Market Projects
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### Volunteer/Leader Materials:

- Beef Resource Handbook (Ohio)
- 4-H Animal Science Lesson Plans (www.uidaho.edu/extension/4h/projects)
- 4-H Animal Science Lesson Plan Topic Tracker

#### **Optional Support Materials:**

- Market Beef Growth Chart
- Youth Beef Quality Assurance Program Manual for the Pacific Northwest
- Market Beef Planning Sheet
- Idaho 4-H Livestock Costs and Returns Estimate
- Beef, Sheep, and Swine Selection and Evaluation
- Market Animal Health Supplement
- Market Animal Weight Guidelines
- Beef Showmanship Video



# Animal Science Beef Breeding

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Choose one or more heifers, cows, or bulls for your Breeding Beef project. Bulls must be less than one (1) year of age by fair date to be exhibited at a 4-H show.
- ☐ Individually identify each animal with an ear tag and/or tattoo.
- □ Provide one or more forms of positive ownership such as: Brand Inspection, Registration Certificate, Recorded Iron Brand, or Bill of Sale for each project animal <u>at least 90 days</u>.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related.
- □ Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county Extension office by date specified.
- Exhibit and/or have project animal(s) evaluated at a county Extension approved show, exhibition, or field day.
- ☐ Display performance data on exhibit or stall card.
- ☐ Exhibit one of your project animals in a Beef Fitting and Showing class.





# Animal Science Beef Market Beef

Age Requirements:	8+	Project Description: Raise one or more steers or heifers
Listed in Z-Suites As:		for market. Show and sell your animal at the county fair.
Animal & Vet Science: B	eef—Market	
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Animal Science Lessons Skills Checklist
- 4-H Livestock Budget Template (Microsoft Excel file)
- Seven Steps in Selecting Market Projects
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Beef Resource Handbook (Ohio)
- 4-H Animal Science Lesson Plans (www.uidaho.edu/extension/4h/projects)
- 4-H Animal Science Lesson Plan Topic Tracker

#### **Optional Support Materials:**

- Market Beef Growth Chart
- Youth Beef Quality Assurance Program Manual for the Pacific Northwest
- Market Beef Planning Sheet
- Idaho 4-H Livestock Costs and Returns Estimate
- Beef, Sheep, and Swine Selection and Evaluation
- Market Animal Health Supplement
- Market Animal Weight Guidelines
- Beef Showmanship Video



# Animal Science Beef Market Beef

### **Project Completion Checklist**

## **Statewide Requirements** ☐ Choose one or more steers or heifers for your Market Beef project. ☐ Individually identify each animal with an ear tag and/or tattoo. ☐ Provide a Brand Inspection or Recorded Iron Brand as positive proof of ownership for each project animal for at least 150 days. ☐ Weigh and provide primary care for all animals on a uniform county feeding period for a minimum of 130 days. ☐ Provide appropriate documentation, which includes a brand inspection, and/ or a bill of sale. Check with local Extension Office for exact forms required and the deadline for turning in those forms. ☐ Complete five (5) Animal Science lessons/ activities, gain at least five (5) new skills

□ Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.

per year from the Idaho 4-H Animal Sci-

ence Skills Checklist. One (1) must be

Quality Assurance related.

- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- Display performance data on exhibit or stall card.
- ☐ Exhibit project animal at community, county, or other county Extension approved livestock show.
- ☐ Exhibit one of your project animals in a Beef Fitting and Showing class.





# Animal Science Beef

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Age Requirements	8+	Project Description: Manage and care for one or more
Listed in Z-Suites A	s:	beef animals during winter and/or the summer grazing
Animal & Vet Science	Beef—Stocker/	period for at least 90 days.
Feeder		
Last Revised	09-20	

#### Youth Materials:

- 4-H Animal Science Lessons Skills Checklist
- 4-H Livestock Budget Template (Microsoft Excel file)
- Seven Steps in Selecting Market Projects
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Beef Resource Handbook (Ohio)
- 4-H Animal Science Lesson Plans (www.uidaho.edu/extension/4h/projects)
- 4-H Animal Science Lesson Plan Topic Tracker

#### **Optional Support Materials:**

- Market Beef Growth Chart
- Youth Beef Quality Assurance Program Manual for the Pacific Northwest
- Market Beef Planning Sheet
- Idaho 4-H Livestock Costs and Returns Estimate
- Beef, Sheep, and Swine Selection and Evaluation
- Market Animal Health Supplement
- Market Animal Weight Guidelines
- Beef Showmanship Video



# Animal Science Beef Stocker/Feeder

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Choose one or more beef animals for your Stocker-Feeder project.
- ☐ Individually identify each animal with an ear tag and/or tattoo.
- Provide primary care during wintering and/or summer grazing period for at least 90 days.
- □ Provide a Brand Inspection or Recorded Iron Brand as positive proof of ownership for each project animal for at least 150 days.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related.
- □ Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required a the county level.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ Exhibit fitted or unfitted animal(s) at home tour, show, sale, or other County Extension approved event.
- ☐ Display performance data on exhibit or stall card. Should have beginning weight, ending weight, total gain, cost/lb, and ADG.





# Animal Science Birds & Poultry Market Broilers/Fryers

Age Requirements:	8+	Project Description: Own and provide primary care,
Listed in Z-Suites As:		proper housing, and feed for at least 10 chicks for at least 8
Animal & Vet Science: Market Broilers & Fryers		weeks, or until they are sold as fryers. Gain skill in financial management by raising and selling poultry.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Market Broilers (#UNL 4H308), 1989
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

4-H Market Broilers (#UNL 4H308), 1989

#### **Optional Support Materials:**

- Feeding Meat-type Chickens (PNW #658)
- 4-H Poultry Showmanship Questions
- Exhibiting 4-H Poultry (Nebraska EC282)
- Poultry Options and Egg Production Record (#72310)
- Poultry Judging (Nebraska 72307)
- Ohio 4-H Poultry Resources (https://ohio4h.org/poultryresources)



# Animal Science Birds & Poultry Market Broilers/Fryers

### **Project Completion Checklist**

#### **Statewide Requirements**

- Must own and provide primary care, proper housing, and feed for your animal (s) for no less than eight (8) weeks.
- ☐ Minimum requirement is five (5) broilers.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- □ Provide appropriate documentation, which includes a bill of sale and a COOL (County of Origin Labeling) document to meet the federal requirements of COOL. Check with local Extension Office for exact forms required and the deadline for turning in those forms.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- □ ONE of the following exhibit options:
  - Exhibit three (3) birds as uniform as possible.
  - A display or poster (14"x22") that shows something new you learned this year related to a completed project activity.

Note: Meat birds will not be shown in showmanship. The 4-H'er can participate in showmanship by standing by his/her caged bird and answering questions by the judge.







# Animal Science Birds & Poultry

## Turkeys, Flocks, and Other Bird Projects

Age Requirements:	8+	Project Description: Learn about and care for a variety
Listed in Z-Suites As:		of feathered friends, including domestic poultry, game-
Animal & Vet Science: Turkeys, Flocks, and Other Bird Projects		birds, pigeons, or waterfowl. Be sure to check with your county Extension Office for species-specific requirements.
Last Revised	09-20	

#### **Youth Materials:**

- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Ohio 4-H Poultry Resources (https://ohio4h.org/poultryresources)

#### **Optional Support Materials:**

- Poultry Options and Egg Production Record (#72310)
- Exhibiting 4-H Poultry (Nebraska EC282)
- Poultry Judging (Nebraska #72307)
- 4-H Poultry Showmanship Questions
- Duck or Goose Project (OH MA2102)
- 4-H Pigeon and Dove Project (OSU 4H154)
- Raising Turkeys (OH MA2101)



### **Animal Science**

### **Birds & Poultry**

### **Turkeys, Flocks, and Other Bird Projects**

### **Project Completion Checklist**

#### **Statewide Requirements**

- Must own and provide primary care, proper housing, and feed for your animal (s) for at least 90 days.
- ☐ Complete a minimum of 5 activities from supporting materials for Birds & Poultry.
- On Project Information & Activity Log in Record Book, have your project Volunteer initial each activity when it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report.
- ☐ Complete any supplemental forms required at the county level.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.

ONE of the following exhibit options:

- Exhibit one or a pair of birds.
- A display or poster (14"x22") that shows something new you learned this year related to a completed project activity.

Optional: You may choose to participate in a Poultry Fitting & Showing (pre-registration required).





# Animal Science Birds & Poultry Pullets/Laying Hens

Age Requirements:	8+	Project Description: In his project, youth will own and
Listed in Z-Suites As:		provide primary care, proper housing and feed for 5-10
Animal & Vet Science: Birds & Poultry— Pullets & Laying Hens		pullets for at least 90 days.
Last Revised	09-20	

#### **Youth Materials:**

- Poultry Options and Egg Production Record (#72310)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• The 4-H Poultry Project: An Introduction (WY #12004C), 2003

#### **Optional Support Materials:**

- Exhibiting 4-H Poultry (Nebraska EC282)
- Poultry Judging (Nebraska #72307)
- 4-H Poultry Showmanship Questions
- Raising Pullets (OH #4-H151)
- Ohio 4-H Poultry Resources (https://ohio4h.org/poultryresources)



# Animal Science Birds & Poultry Pullets/Laying Hens

### **Project Completion Checklist**

#### **Statewide Requirements**

- Must own and provide primary care,
   proper housing, and feed for your animal
   (s) for at least 90 days.
- ☐ Minimum requirement is five (5) pullets/ hens. Chicks should be obtained early in the year so that they will be in production in the fall.
- ☐ Note: If pullets are to be continued as a laying project, at least 10 pullets are suggested (but not required) to start.
- ☐ Complete the Egg Production Record
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Egg Production Record (#72310)
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.

ONE of the following exhibit options:

- Exhibit three (3) pullets and/or 1 dozen eggs if birds are in production.
- A display or poster (14"x22") that shows something new you learned this year related to a completed project activity.

Optional: You may choose to participate in a Poultry Fitting & Showing (pre-registration required).







# Animal Science

Age Requirements:	8+	<b>Project Description:</b> More cats live in U.S. homes than
Listed in Z-Suites As:		any other pet. You an join this contented group of pet own-
Animal & Vet Science: Cat		ers by completing a cat project and learning more about our feline friends.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Cat Project, Unit 1 (WSU EM4809E), 2015
- 4-H Cat Project, Unit 2 (WSU EM4900E), 2013
- <u>Cat Anatomy & Physiology, Unit 3</u> (WSU EM4289E), 2013
- Cat Fitting and Showmanship (WSU EM4810E), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- 4-H Cat Project, Unit 1 (WSU EM4809E), 2015
- 4-H Cat Project, Unit 2 (WSU EM4900E), 2013
- <u>Cat Anatomy & Physiology, Unit 3</u> (WSU EM4289E), 2013
- Cat Fitting and Showmanship (WSU EM4810E), 2015

#### **Optional Support Materials:**

• Cat Showmanship Questions and Tips (OH)



# Animal Science Cat

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Must own, provide proper housing, feed, and care for the specified animal(s) for at least 90 days.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ One AND/OR both of the following exhibit options:
  - A poster (14" x 22") or a display illustrating what you learned in this project this year.
  - Exhibit your project animal in a Cat Fitting and Showing class.







## Animal Science Cavy (a.k.a. guinea pig)

Age Requirements:	8+	<b>Project Description:</b> In the multi-level cavy project, pro-
Listed in Z-Suites As:		vide complete care for a cavy of any breed for at least 90
Animal & Vet Science: Cavy		days.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Cavy Advancement Program, Step One Checklist
- 4-H Cavy Advancement Program, Step Two Checklist
- 4-H Cavy Advancement Program, Step Three Checklist
- 4-H Cavy Advancement Program, Step Four Checklist
- 4-H Cavy Advancement Program, Step Five checklist
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- PNW 4-H Cavy Project Leaders Guide (PNW573)
- Cavy Resource Handbook

#### **Optional Support Materials:**

- 4-H Cavy Project Health Supplement (Wisconsin 4-H Pub. No. 4H369D)
- Standards of Perfection, American Rabbit Breeders Association
- Official Guidebook: Raising Better Rabbits and Cavies (ARBA)
- Your Guinea Pig by Wanda L. Curran (Open Library link)
- American Cavy Breeders Association (www.acbaonline.com)
- Cavy Genetics by Harry Claus (check your local library or bookstore)



# Animal Science Cavy

### **Project Completion Checklist**

#### **Statewide Requirements**

- □ Provide proper housing, food and primary care for your Cavies for at least 90 days.
- ☐ Complete 5 Animal Science Activities
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Any supplemental forms required at the county level

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ One AND/OR both of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - Exhibit your project animal in a Cavy Fitting and Showing class.





# Animal Science Dairy Cattle

Age Requirements:	8+	Project Description: Care for one or more dairy cattle
Listed in Z-Suites As:		for at least 90 days before exhibiting at the county fair.
Animal & Vet Science: Dairy Cattle		
Last Revised 09-20		

#### **Youth Materials:**

- 4-H Animal Science Lessons Skills Checklist
- Market Animal Weight Guidelines
- 4-H Livestock Budget Template (Microsoft Excel file)
- Seven Steps in Selecting Market Projects
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Dairy Resource Handbook (OH #127R), 2016
- 4-H Animal Science Lesson Plans (www.uidaho.edu/extension/4h/projects)
- 4-H Animal Science Lesson Plan Topic Tracker

#### **Optional Support Materials:**

- <u>Dairy Heifer Growth Chart</u> (#72120)
- Monitoring Dairy Heifer Growth, Penn State, 1988
- 4-H Dairy Cattle Production & Management Website (Michigan State University)
   https://www.canr.msu.edu/dairy\_cattle

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# Animal Science Dairy Cattle

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Care for l or more dairy cattle at least 90 days.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

#### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county extension office by date specified.
- ☐ Exhibit project animal at community, county, or other livestock show.
- ☐ Display performance data on exhibit or stall card.
- ☐ Exhibit one of your project animals in a Dairy Cattle Fitting and Showing class





# Animal Science Dog

Age Requirements:	8+	Project Description: Provide complete care for a pure-
Listed in Z-Suites As:		bred or crossbred dog for at least 90 days, including obedi-
Animal & Vot Science: Dog		ence training and/or showing your animal. You will keep complete records on the costs of feeding and caring for a
Last Revised	09-20	dog.

#### **Youth Materials:**

- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Dog Resource Handbook (OH #201R), 2018

#### **Optional Support Materials:**

- Wiggles 'n' Wags, Level 1
- Canine Connection, Level 2
- Leading the Pack, Level 3
- Dog Helper's Guide
- 4-H Dog Showmanship Guide (IN 4-H 716W)



# Animal Science Dog

### **Project Completion Checklist**

#### **Statewide Requirements**

- □ Provide primary care for and train l or more dogs, which belong to the member or a family pet for at least 90 days. The dog may be registered or an unregistered, crossbred male or female.
- ☐ Complete 5 Animal Science activities.
- □ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county extension office by date specified.
- One AND/OR both of the following exhibit options (Note: Some counties may require both)
  - Exhibit dog you trained in appropriate obedience class according to experience and development as follows:

#### **Dog in Training:**

- Unit l Subnovice
- Unit 2 Novice
- Unit 3 Graduate Novice
- Unit 4 Open Class
- Unit 5 Open Challenge
- Unit 6 Utility
- Exhibit one of your project animals in a Dog Fitting and Showing class.



# Animal Science Goats Breeding Meat

Age Requirements:	8+	<b>Project Description:</b> Meat goat breeding is a long-term
Listed in Z-Suites As:		project. The 4-H member begins with a doe kid and cares
Animal & Vet Science: Goats—Breeding Meat		for her through breeding age and on to kidding. Youth expand their knowledge about the industry and production while developing important life skills.
Last Revised 09-20		

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Goat Resource Handbook (OH #135R), 2016
- 4-H Animal Science Lessons
- 4-H Animal Lesson Plan Tracker

#### **Optional Support Materials:**

- 4-H Meat Goat Fact Sheets: NY 4-H
- <u>Texas Goat Resources</u> (https://texasyouthlivestock.com/goats/)
- Meat Goat Showmanship (Oklahoma State)



# Animal Science Goats Breeding Meat

### **Project Completion Checklist**

## **Statewide Requirements** ☐ Choose one or more goats for your Breeding Meat Goat project. ☐ Comply with current USDA Scrapie requirements ☐ Individually identify each animal with an ear tag and/or tattoo. ☐ Provide one or more forms of positive ownership for a minimum of 90 days. ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date. ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related. ☐ Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log. ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. ☐ Complete ZSuite 4-H Project Record Book ☐ Complete ZSuite 4-H Involvement Report ☐ Complete any supplemental forms re-

quired at the county level.

#### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ Display performance data on exhibit or stall card.
- ☐ Exhibit project animal at community, county, or other county Extension approved livestock show.
- ☐ Exhibit one of your project animals in a Goat Fitting and Showing class.





# Animal Science Goats Dairy

Age Requirements:	8+	Project Description: Become familiar with and apply
Listed in Z-Suites As:		the recommended principles of dairy animal science
		through caring for one or more dairy goats for at least 90 days before exhibiting. Gain knowledge of sound breeding,
Last Revised	09-20	feeding, and management practices.

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Goat Resource Handbook (OH #135R), 2016

#### **Optional Support Materials:**

- Dairy Goat Showmanship (UCANR 197372)
- Dairy Goat Record Worksheets (University of Alaska Fairbanks)



# Animal Science Goats Dairy

### **Project Completion Checklist**

## Statewide Requirements

- ☐ Choose one or more goats for your Dairy Goat project.
- ☐ Comply with current USDA Scrapie requirements
- ☐ Individually identify each animal with an ear tag and/or tattoo.
- ☐ Provide one or more forms of positive ownership for a minimum of 90 days.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- Complete any supplemental forms required at the county level

#### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county Extension office by date specified.
- Display performance data on exhibit or stall card.
- ☐ Exhibit project animal at community, county, or other county Extension approved livestock show.
- ☐ Exhibit one of your project animals in a Goat Fitting and Showing class.





# Animal Science Goats Market

Age Requirements:	8+	Project Description: Care for one or more meat goats
Listed in Z-Suites As:		for at least 70 days before exhibiting. Become familiar with
Animal & Vet Science: Goats—Market		and apply principles of livestock animal science and develop integrity, sportsmanship, decision-making capabilities
Last Revised	09-20	and public speaking skills.

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### Volunteer/Leader Materials:

- Goat Resource Handbook (OH #135R), 2016
- 4-H Animal Science Lessons
- 4-H Animal Lesson Plan Tracker

#### **Optional Support Materials:**

- Market Animal Health Supplement
- Market Animal Weight Guidelines
- Meat Goat Planning Sheet
- Market Goat Growth Chart
- Idaho 4-H Livestock Cost and Returns Estimates—Meat Goat Project (#72596)
- 4-H Meat Goat Fact Sheets: NY 4-H
- <u>Texas Goat Resources</u> (https://texasyouthlivestock.com/goats/)
- Meat Goat Showmanship (Oklahoma State)



# Animal Science Goats Market

### **Project Completion Checklist**

## Statewide Requirements

- ☐ Choose one or more goats for your Market Goat project.
- ☐ Comply with current USDA Scrapie requirements
- ☐ Individually identify each animal with an ear tag and/or tattoo.
- ☐ Provide one or more forms of positive ownership for a minimum of 70 days.
- Weigh and provide primary care for all animals on a uniform county feeding period for a minimum of 60 days.
- □ Provide appropriate documentation, which includes a bill of sale and a COOL (County of Origin Labeling) document to meet the federal requirements of COOL. Check with local Extension Office for exact forms required and the deadline for turning in those forms.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related.
- □ Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county Extension office by date specified.
- Display performance data on exhibit or stall card.
- ☐ Exhibit project animal at community, county, or other county Extension approved livestock show.
- ☐ Exhibit one of your project animals in a Goat Fitting and Showing class.





# Animal Science Goats Pack

Age Requirements:	8+	Project Description: Care for one or more pack goats for
Listed in Z-Suites As:		at least 90 days before exhibiting. Select a goat suitable for
l Animal & Vet Science: Goats—Pack		use in harness or as a pack animal, keep records and practice responsible animal ownership.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Goat Resource Handbook (OH #135R), 2016

#### **Optional Support Materials:**

- Pack Goat Skills Checklist (#72580), 2003
- 4-H Pack Goat Project Handbook
- NYS Working Goat Resources



# Animal Science Goats Pack

### **Project Completion Checklist**

counties

#### **Statewide Requirements**

- Own and care for at least l pack goat of any breed or mixed breed for at least 90 days.
- ☐ Comply with current USDA Scrapie requirements.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: https:// www.uidaho.edu/extension/directory/

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ Exhibit project animal at community, county or other livestock show.
- ☐ Exhibit one of your project animals in a goat fitting and showing class.
- ☐ Display requested data on exhibit or stall card.
- ☐ Participate in a class that demonstrates skills learned in the project.

OR

☐ A poster (14" x 22") or display illustrating something you learned in the project this year.





# Animal Science Goats Pet/Pygmy

Age Requirements:	8+	Project Description: Learn about the selection, breed-
Listed in Z-Suites As:		ing, nutrition, management, showmanship and health re-
Animal 9 Wet Coion on Coots Det/Droman		quirements of an increasingly popular pet—the pygmy goat! Care for one or more goats for at least 90 days before
Last Revised	09-20	exhibiting.

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Goat Resource Handbook (OH #135R), 2016

## **Optional Support Materials:**

- Goat Showmanship Manual (NDSU GBG091)
- Individual Pygmy Goat Information (#72595)
- National Pygmy Goat Association (www.npga-pygmy.com)



# Animal Science Goats Pet/Pygmy

## **Project Completion Checklist**

counties

## **Statewide Requirements**

- □ Own and care for at least l pet goat of any breed or mixed breed for at least 90 days.
- ☐ Comply with current USDA Scrapie requirements.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- Complete any supplemental forms required at the county level

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: https:// www.uidaho.edu/extension/directory/

## What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ A poster (14" x 22") or display illustrating something you learned in the project this year.

AND/OR

■ Exhibit one of your project animals in a Goat Fitting and Showing class.





## Animal Science Horse

Age Requirements:	8+	Project Description: Learn about various horse breeds
Listed in Z-Suites As:		and characteristics and experience the pride of owning,
Animal & Vet Science; Horse		managing, and caring for a horse or pony.
Last Revised	09-20	

#### **Youth Materials:**

- The 4-H Horse Project (#PNW 587), 2013
- Basic Horse Safety Manual (#72673)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

## **Volunteer/Leader Materials:**

The 4-H Horse Project (#PNW 587), 2013

## **Optional Support Materials:**

- Horses and Horsemanship (#CO-200)
- Horse Science (#CO-201)
- 4-H Horse Judging Manual (#PNW 575)
- Hunt Seat & Jumper Manual (#PNW 488)
- PNW #574: 4-H Horse Contest Guide (#72675)
- PNW #229: 4-H Driving Manual (#72682)

#### **Checklists:**

- Working Ranch Horse Optional Focus Area Skills Checklist (#72652)
- Hunter/Jumper Optional Focus Area Skills Checklist (#72653)
- <u>Driving Optional Focus Area Skills Checklist</u> (#72654)
- Trail Optional Focus Area Skills Checklist (#72655)
- Dressage Optional Focus Area Skills Checklist (#72656)
- General Equitation Optional Focus Skills Checklist (#72657)



## Animal Science Horse

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Must own/lease the horse(s) used, provide primary care, feeding, and management of the horse(s) at least 90 days before exhibiting.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Keep record of expenses, health care, plus participation in shows and related horse activities/events.
- ☐ Learn and practice safety precautions necessary to prevent injury to you and your horse.
- ☐ Complete 5 Horse-related educational lessons/activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level

## **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level submitted to county Extension office by date specified.
- Exhibit your horse in a show, fair, or other Extension 4-H program approved event.





## Animal Science Horseless Horse

Age Requirements:	8+	Project Description: Learn about horses without own-
Listed in Z-Suites As:		ing one. Over 20 different horse-related subjects are cov-
Animal & Vet Science: Horseless Horse		ered in this project that is written for beginners, but suitable for members of all ages.
Last Revised	09-20	G

#### **Youth Materials:**

- Horseless Horse (OH #4H173), 2016
- Basic Horse Safety Manual (#72673)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• Horseless Horse (OH #4H173), 2016

### **Optional Support Materials:**

- Horses and Horsemanship (#CO-200)
- Horse Science (#CO-201)
- 4-H Horse Judging Manual (#PNW 575)



## Animal Science Horseless Horse

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete 4 Interest Areas per year.
- ☐ Record each activity completed in the ZSuites 4-H Project Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) related to this project.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any other supplemental forms required at the county level.

## **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level submitted to county Extension office by date specified.
- ☐ A poster (14"x22") or display illustrating something you learned in this project this year.





## Animal Science Llama/Alpaca

Age Requirements:	8+	Project Description: Provide complete care for a llama
Listed in Z-Suites As:		or alpaca for at least 90 days. Learn about equipment safe-
Animal & Vet Science: Llama/Alpaca		ty, raising and training llamas and alpacas, and different uses of these animals in recreation.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Llama/Alpaca Activities Checklist, Level 1 (#72193), 2005
- 4-H Llama/Alpaca Activities Checklist, Level 2 (#72194), 2005
- 4-H Llama/Alpaca Activities Checklist, Level 3 (#72195), 2005
- 4-H Permanent Individual Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

## **Volunteer/Leader Materials:**

- Llama and Alpaca Resource Handbook (OH #4H132R), 2008
- <u>4-H Leader's Manual for Llama Activities</u> (Washington State University 4-H #EM4891), 2002

## **Optional Support Materials:**

• Rocky Mountain Llama Association Youth Llama Project Manual



## Animal Science Llama/Alpaca

## **Project Completion Checklist**

## **Statewide Requirements**

- Provide proper housing, food and primary care for your llama/alpaca for at least 90 days.
- Members must work in the Llama/Alpaca Activities Checklist Level 1 (beginner), Level 2 (Intermediate) or Level 3 (Advanced)
- Members may take up to three years to complete a Level checklist
- ☐ Members will complete both Skills Options and Personal Development Options each year
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

## What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to County Extension Office by date specified.
- ☐ A poster (14"x22") or display illustrating something you learned in this project this year.

### AND/OR

☐ Exhibit one of your project animals in a Llama/Alpaca fitting and showing class.





## **Animal Science**Non-Animal Project Option

Age Requirements:	8+	Project Description: The Non-Animal project option is
Listed in Z-Suites As:		designed to allow youth to experience 4-H Animal Science
Animal & Vet Science: Non-Animal Project Option		projects without animal ownership. You must obtain approval from your local 4-H Extension office in order to participate in this project.
Last Revised	09-20	participate in this project.

## **Youth Materials:**

- Animal Science Lessons Plan Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

- University of Idaho 4-H Animal Science Lessons
- University of Idaho 4-H Animal Lesson Plan Tracker
- Appropriate species curriculums are listed below. Additional supplemental materials can be found on individual species project requirements.

## **Optional Support Materials:**

- Llama/Alpaca—<u>Llama/Alpaca Resource Handbook</u> (OH #132R)
- Beef—<u>Beef Resource Handbook</u> (OH #117R)
- Birds/Poultry—<u>The 4-H Poultry Project: An Introduction</u> (WY #12004C)
- Cat—WSU 4-H Cat Project Unit 1, 2, and 3
- Cavy—4-H Cavy Project Leader Guide (PNW573)
- Dairy Cattle—Dairy Resource Handbook (OH #127R)
- Dog—<u>Dog Resource Handbook</u> (OH #201R)
- Goat—Goat Resource Handbook (OH #135R)
- Rabbit—<u>Rabbit Resource Handbook for Breeding, Market, and Pet Rabbit Projects</u> (OH #228R)
- Sheep—Sheep Resource Handbook for Market and Breeding Projects (OH #194R)
- Small Animals/Pocket Pets—Pocket Pets Resource Handbook (OH #220R)
- Swine—Swine Resource Handbook for Market and Breeding Projects (OH #134R)



## **Animal Science**Non-Animal Project Option

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Obtain approval to do this project from your county 4-H professional.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 new skills per year from the University of Idaho Extension 4-H Animal Science Skills Checklist.
- ☐ Record each activity completed in the ZSuites 4-H Project Record Book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14"x22") or display illustrating something you learned in this project this year.





# Animal Science Rabbit Breeding

Age Requirements:	8+	Project Description: Own and care for one or more does
Listed in Z-Suites As:		for at least 90 days before exhibiting. Raise at least one
Animal & Vet Science: Rabbit—Breeding		litter. Show at least one animal at the fair.
Last Revised	09-20	

#### **Youth Materials:**

- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

 Rabbit Resource Handbook for Breeding, Market, and Pet Rabbit Projects (OH #228R), 2004

## **Optional Support Materials:**

- 4-H Rabbit Fitting and Showing Member Guide (MSU)
- 4-H Rabbit Show Preparation and Showmanship Fact Sheet (OH)
- *The Rabbit Handbook* by Karen Gendron (2000) Barron's Ed Series, Inc. (check with your local library or bookstore)
- American Rabbit Breeders Association (ARBA) Standard of Perfection
- American Rabbit Breeders Association (ARBA) Official Guide Book, "Raising Better Rabbits & Cavies



# Animal Science Rabbit Breeding

## **Project Completion Checklist**

## **Statewide Requirements**

- □ Own l or more does for at least 90 days and have access to the appropriate number of bucks (purebred commercial breeds are recommended but crossbreeds may be used).
- ☐ Raise at least 1 litter per doe, and keep or market the young.
- Provide proper housing, feed and primary care for your rabbits.
- ☐ Keep breeding pedigree, performance and production records on your rabbits.
- ☐ Learn how to fit and show a rabbit.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level submitted to county Extension office by date specified.
- ☐ One project rabbit (select from a junior doe, senior doe, junior buck or senior buck).
- ☐ Exhibit one of your project animals in a Rabbit Fitting and Showing class.





## Animal Science Rabbit Market

Age Requirements:	8+	Project Description: Raise at least one litter for market.
Listed in Z-Suites As:		Show at least one animal at the fair.
Animal & Vet Science: Rabbit—Market		
Last Revised 09-20		

#### **Youth Materials:**

- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

Rabbit Resource Handbook for Breeding, Market, and Pet Rabbit Projects (OH #228R),
 2004

### **Optional Support Materials:**

- 4-H Rabbit Fitting and Showing Member Guide (MSU)
- 4-H Rabbit Show Preparation and Showmanship Fact Sheet (OH)
- *The Rabbit Handbook* by Karen Gendron (2000) Barron's Ed Series, Inc. (check with your local library or bookstore)
- American Rabbit Breeders Association (ARBA) Standard of Perfection
- American Rabbit Breeders Association (ARBA) Official Guide Book, "Raising Better Rabbits & Cavies



# Animal Science Rabbit Market

## **Project Completion Checklist**

## **Statewide Requirements**

- Provide proper housing, food and primary care for your rabbits for no less than eight weeks.
- ☐ Learn how to fit and show a rabbit.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level submitted to county Extension office by date specified.
- ☐ Pen of 3 fryers
- ☐ Exhibit one of your project animals in a Rabbit Fitting and Showing class.





## Animal Science Rabbit

Age Requirements:	8+	<b>Project Description:</b> Care for and show at least one doe
Listed in Z-Suites As:		or buck at the fair.
Animal & Vet Science: Rabbit—Pet		
Last Revised	09-20	

#### **Youth Materials:**

- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

Rabbit Resource Handbook for Breeding, Market, and Pet Rabbit Projects (OH #228R),
 2004

### **Optional Support Materials:**

- 4-H Rabbit Fitting and Showing Member Guide (MSU)
- 4-H Rabbit Show Preparation and Showmanship Fact Sheet (OH)
- *The Rabbit Handbook* by Karen Gendron (2000) Barron's Ed Series, Inc. (check with your local library or bookstore)
- American Rabbit Breeders Association (ARBA) Standard of Perfection
- American Rabbit Breeders Association (ARBA) Official Guide Book, "Raising Better Rabbits & Cavies



## Animal Science Rabbit

## **Project Completion Checklist**

## **Statewide Requirements**

- □ Provide proper housing, food and primary care for your rabbits for at least 90 days.
- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level submitted to county Extension office by date specified.
- ☐ One AND/OR both of the following exhibits:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - Exhibit one of your project animals in a Rabbit Fitting and Showing class.





# Animal Science Sheep Breeding

Age Requirements:	8+	Project Description: Own and care for one or more old-
Listed in Z-Suites As:		er ewes for at least 90 days before exhibiting.
Animal & Vet Science: Sheep—Breeding		
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

- Sheep Resource Handbook for Market and Breeding Projects (OH #194R), 2011
- 4-H Animal Science Lessons
- 4-H Animal Science Lesson Plan Tracker

### **Optional Support Materials:**

- Market Animal Health Supplement
- Market Animal Weight Guidelines
- Market Sheep Planning Sheet
- Market Lamb Growth Chart (#72130)
- Beef, Sheep and Swine Selection and Evaluation
- Idaho 4-H Livestock Cost & Return Estimates Market Sheep Project (#72895)
- Sheep Showmanship Video (#72898)



# Animal Science Sheep Breeding

## **Project Completion Checklist**

# Statewide Requirements ☐ Choose and provide primary care for one or more ewes for your Breeding Sheep project.

- ☐ Comply with current USDA Scrapie requirements.
- ☐ Provide one or more forms of positive ownership (90 days) for each project animal.
- ☐ Individually identify each animal with an ear tag, tattoo or ear notch.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related.
- Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ Exhibit project animal(s) at a community, county or other livestock show.
- ☐ Display performance data on exhibit or stall card.
- ☐ Exhibit one of your project animals in a Sheep Fitting and Showing class.





# Animal Science Sheep Market

Age Requirements:	8+	Project Description: Own and care for one or more
Listed in Z-Suites As:		wethers or ewes for market, exhibiting and selling at the
Animal & Vet Science: Sheep—Market		fair.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Sheep Resource Handbook for Market and Breeding Projects (OH #194R), 2011
- 4-H Animal Science Lessons
- 4-H Animal Science Lesson Plan Tracker

## **Optional Support Materials:**

- Market Animal Health Supplement
- Market Animal Weight Guidelines
- Market Sheep Planning Sheet
- Market Lamb Growth Chart (#72130)
- Beef, Sheep and Swine Selection and Evaluation
- Idaho 4-H Livestock Cost & Return Estimates Market Sheep Project (#72895)
- Sheep Showmanship Video (#72898)



## Animal Science Sheep Market

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Choose at least one wether or ewe for your Market Lamb project.
- ☐ Comply with current USDA Scrapie requirements.
- ☐ Provide one or more forms of positive ownership (70 days) for each project animal.
- ☐ Weigh and provide primary care for all animals on a uniform county feeding period for a minimum of 60 days.
- ☐ Individually identify each animal with an ear tag, tattoo or ear notch.
- □ Provide appropriate documentation including, a bill of sale and a COOL (County of Origin Labeling) document to meet the federal requirements of COOL. Check with local Extension Office for exact forms required and the deadline for turning in those forms.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related.
- □ Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ Exhibit project animal(s) at a community, county or other livestock show.
- ☐ Display performance data on exhibit or stall card.
- ☐ Exhibit one of your project animals in a Sheep Fitting and Showing class.







## Animal Science Small Animals, Pocket Pets & Other

Age Requirements:	8+	Project Description: Pocket Pets include small animals
Listed in Z-Suites As:		of many types, including rodents, reptiles, and amphibians.
Animal & Vet Science: Small Animals, Pocket Pets & Other		Learn how to select, care for, and safely handle these fascinating little creatures!
Last Revised	09-20	

### **Youth Materials:**

- <u>Level 1—Pet Pals</u> (#06359)
- Level 2—Scurrying Ahead (#06360)
- Level 3—Scaling the Heights (#06361)
- 4-H Individual Permanent Animal Record
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• Pet Curriculum Helper's Guide (#06362)

## **Optional Support Materials:**

none





## Animal Science Small Animals, Pocket Pets & Other

## **Project Completion Checklist**

### **Statewide Requirements**

■ Members should provide proper housing, food, and primary care for their pet for at least 60 days.

## <u>In member's current Project Manual:</u>

- ☐ Complete 5 Animal Science activities.
- ☐ Record each activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ One AND/OR both of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - Exhibit their project animal in a corresponding species Fitting and Showing class.





# Animal Science Swine Breeding

Age Requirements:	8+	Project Description: Own and care for one or more
Listed in Z-Suites As:		sows or gilts for at least 90 days before exhibiting.
Animal & Vet Science: Swine—Breeding		
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- Market Animal Weight Guidelines
- 4-H Livestock Budget Template (Microsoft Excel file)
- 4-H Individual Permanent Animal Record
- Seven Steps in Selecting Market Projects
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

## **Volunteer/Leader Materials:**

- Swine Resource Handbook for Market and Breeding (OH #134R), 2001
- 4-H Animal Science Lessons
- 4-H Animal Science Lesson Plan Tracker

### **Optional Support Materials:**

- Market Animal Health Supplement
- Market Swine Growth Chart (#72140)
- Idaho 4-H Livestock Cost & Return Estimates Market Swine Project (#72995)
- Exploring Swine Health and Husbandry (#08456)
- Swine Showmanship Video



# Animal Science Swine Breeding

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Choose one or more gilt/sows for your Breeding Swine project.
- ☐ Individually identify each animal with an ear tag, tattoo or ear notch.
- Provide one or more forms of positive ownership for at least 90 days for each project animal.
- ☐ If a 4-H member leases a project animal, a completed written and signed copy of the lease agreement must be returned to the county Extension office by the required ownership date.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related.
- □ Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the county level, submitted to county Extension office by date specified.
- ☐ Any supplemental forms required at the count level, submitted to county Extension office by date specified.
- ☐ Exhibit project animal(s) at a community, county or other livestock show.
- ☐ Display performance data on exhibit or stall card.
- ☐ Exhibit one of your project animals in a Swine Fitting and Showing class.





## **Animal Science**

Swine Market

Age Requirements:	8+	<b>Project Description:</b> Raise one or more barrows or gilts
Listed in Z-Suites As:		for market, exhibiting and selling at the fair. Care for your
Animal & Vet Science: Swine—Market		animal for a minimum of 100 days before exhibiting.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Animal Science Skills Checklist
- Market Animal Weight Guidelines
- 4-H Livestock Budget Template (Microsoft Excel file)
- 4-H Individual Permanent Animal Record
- Seven Steps in Selecting Market Projects
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### Volunteer/Leader Materials:

- Swine Resource Handbook for Market and Breeding (OH #134R), 2001
- 4-H Animal Science Lessons
- 4-H Animal Science Lesson Plan Tracker

## **Optional Support Materials:**

- Market Animal Health Supplement
- Market Swine Growth Chart (#72140)
- Idaho 4-H Livestock Cost & Return Estimates Market Swine Project (#72995)
- Exploring Swine Health and Husbandry (#08456)
- Swine Showmanship Video



# Animal Science Swine Market

## **Project Completion Checklist**

## Statewide Requirements ☐ Choose one or more barrows or gilts for

- your Market Swine project.
- ☐ Individually identify each animal with an ear tag, tattoo or ear notch.
- ☐ Provide one or more forms of positive ownership for at least 100 days for each project animal.
- Weigh and provide primary care for all animals on a uniform county feeding period for a minimum of 80 days.
- ☐ Provide appropriate documentation, which includes a bill of sale. Check with local Extension Office for exact forms required and the deadline for turning in those forms.
- ☐ Complete 5 Animal Science lessons/ activities, gain at least 5 news skills per year from the Idaho 4-H Animal Science Skills Checklist. One must be Quality Assurance related.
- Record each specific lesson or activity completed in the 4-H Animal Record Book, Project Information and Activity Log.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete any supplemental forms required at the county level.

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any supplemental forms required at the count level, submitted to county Extension office by date specified.
- ☐ Exhibit project animal(s) at a community, county or other livestock show.
- ☐ Display performance data on exhibit or stall card.
- ☐ Exhibit one of your project animals in a Swine Fitting and Showing class.





## **Natural Science**

## The Normal Animal Veterinary Science Level 1

Age Requirements:	8+	Project Description: This project is for youth who
Listed in Z-Suites As:		aspire to become veterinarians, or who just want to better
Animal & Vet Science: Veterinary Science Lv 1		understand their animals and how to keep them healthy. In this level, youth will learn about animal anatomy and organ systems.
Last Revised	09-20	0.20

### **Youth Materials:**

- 4-H Veterinary Science 1—The Normal Animal (#4H131), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Veterinary Science Units I, II and III Leader Guide (#4H192), 2002

## **Optional Support Materials:**

none



## **Natural Science**

## The Normal Animal Veterinary Science Level 1

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete at least 7 activities from The Normal Animal: Veterinary Science Unit 1 Manual.
- □ Record each activity in the Project Information and Activity Log in your ZSuite Record Book. Have your project leader initial each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ The Normal Animal: Veterinary Science Unit 1 Manual
- ☐ A poster (14"x22") or display illustrating something you learned in this project this year.





# Natural Science Animal Disease Veterinary Science Level 2

Age Requirements:	8+	Project Description: This project is for youth who aspire
Listed in Z-Suites As:		to become veterinarians, or who just want to better
Animal & Vet Science: Veterinary Science Lv 2		understand their animals and how to keep them healthy. In this level, youth will examine health & disease topics and observe normal and abnormal conditions.
Last Revised	09-20	3.1.0. 3.2.3.1. 3.1.0. 3.1.0. 3.1.1.0.1.0.1.0.1.0.1.0.1.0.1.0.1.0.1.0.

## **Youth Materials:**

- 4-H Veterinary Science 2—Animal Disease (#4H48), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Veterinary Science Units I, II and III Leader Guide (#4H192), 2002

### **Optional Support Materials:**

none



## Natural Science Animal Disease

**Veterinary Science Level 2** 

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete at least 7 activities from Animal Disease: Veterinary Science Unit 2 Manual.
- □ Record each activity in the Project Information and Activity Log in your ZSuite Record Book. Have your project leader initial each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Animal Disease: Veterinary Science Unit 2 Manual
- ☐ A poster (14"x22") or display illustrating something you learned in this project this year.







## **Natural Science**

# Animal Health and Its Relationship to Our World Veterinary Science Level 3

Age Requirements:	8+	<b>Project Description:</b> This project is for youth who aspire
Listed in Z-Suites As:		to become veterinarians, or who just want to better
Animal & Vet Science: Veterinary Science Lv 3		understand their animals and how to keep them healthy.
		In this level, youth will learn about careers in veterinary
		medicine and preparing for college.
Last Revised	09-20	1 1 0 1 101

## **Youth Materials:**

- 4-H Veterinary Science 3—Animal Health and Its Relationship to Our World (#4H133), 2002
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Veterinary Science Units I, II and III Leader Guide (#4H192), 2002

### **Optional Support Materials:**

none





## **Natural Science**

Animal Health and Its Relationship to Our World

Veterinary Science Level 3

## **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Complete at least 7 activities from Animal Health and Its Relationship to Our World: Veterinary Science Unit 3 Manual.
- □ Record each activity in the Project Information and Activity Log in your ZSuite Record Book. Have your project leader initial each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Animal Health and Its Relationship To Our World: Veterinary Science Unit 3 Manual
- ☐ A poster (14"x22") or display illustrating something you learned in this project this year.





# Civic Engagement & Leadership Exploring Citizenship Citizenship Washington Focus

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4	(A)

Age Requirements:	15-18	Project Description: Citizenship Washington Focus (CWF),
Listed in Z-Suite As:		connects young leaders from across the county in our nation's
		capital and helps them gain the skills and experiences to become
Civic Engagement & Leadership:		effective change agents. On their return to Idaho , youth will
Citizenship Washington Focus		plan and carry out a project within their community.
Last Revised	09-20	]

#### **Youth Materials:**

- Citizenship Washington Focus Delegate Handbook (this document is updated annually and can be downloaded from the <a href="CWF">CWF</a> website)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- Annual Plan of Meetings and Activities (#91612)

### **Volunteer/Leader Materials:**

 Citizenship Washington Focus Delegate Handbook (this document is updated annually and can be downloaded from the <u>CWF website</u>)

## **Optional Support Materials:**

- Idaho 4-H CWF page: <a href="https://www.uidaho.edu/extension/4h/projects/citizenship-washington-focus">https://www.uidaho.edu/extension/4h/projects/citizenship-washington-focus</a>
- National 4-H CWF Website: <a href="http://4-h.org/parents/citizenship-washington-focus/">http://4-h.org/parents/citizenship-washington-focus/</a>



## Civic Engagement & Leadership

## **Exploring Citizenship**Citizenship Washington Focus

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Attend Citizenship Washington Focus conference in Washington, D.C.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Upon returning from the Citizenship
  Washington Focus conference, you will
  develop, implement, and report on a plan
  of action to share your experiences and
  make a contribution to your community.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete the Annual Plan of Meetings and Activities (#91612) or another planning and reporting form developed by you and approved by your local 4-H office to document your community impact project.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Citizenship Washington Focus Delegate Handbook
- ☐ Completed action plan and report of your community impact project (Annual Plan of Meetings and Activities (#91612) or alternative format approved by your local 4-H office)
- ☐ Poster (14" x 22") or display illustrating something you learned in the project this year.





## Civic Engagement & Leadership Exploring the Treasures of 4-H



Age Requirements:	10th –11th Grade	Project Description: Exploring the Treasures of 4-H intro-
Listed in Z-Suite As:		duces youth to the world of 4-H programs by learning and doing.  Youth will explore 4-H topic areas and learn more about them-
Civic Engagement & Leadership:		selves in order to identify potential future projects of interest.
Exploring The Treasures of 4-H		
Last Revised	09-20	

### **Youth Materials:**

- Exploring the Treasures of 4-H Member Manual (08171), 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Exploring the Treasures of 4-H Helper's Guide (08172), 2005

## **Optional Support Materials:**

none



## Civic Engagement & Leadership Exploring the Treasures of 4-H

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete a minimum of six (6) activities from the Exploring the Treasures of 4–H Member Manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. Alternatively, you may show a KYG News Video you produced.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your Exploring the Treasures of 4-H Members Manual with completed activities.
- ☐ Poster (14" x 22") or display illustrating something you learned in the project this year.





## Know Your Government Delegate Year 1

4	3
4	8

Age Requirements:	8th-9th Grade	Project Description: Know Your Government is an
Listed in Z-Suite As:		immersive citizenship program for 8th and 9th grade 4-H
Civic Engagement & Leadership: KYG— Delegate Year 1		youth interested in learning more about our government and how it works. KYG is held each Presidents Day weekend in Boise while the legislature is in session.
Last Revised	09-20	ond in 20100 William the 10610 metal of in occoron.

#### **Youth Materials:**

- Exploring Citizenship, My Government Project Manual (#11002) 2019
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- Judicial First Year Project Tip Sheet OR Legislative First Year Tip Sheet (see project requirements on the back of this page)

#### **Volunteer/Leader Materials:**

• Exploring Citizenship, My Government Project Manual (#11002) 2019

## **Optional Support Materials:**

- Idaho 4-H KYG page: <a href="https://www.uidaho.edu/extension/4h/events/know-your-government">https://www.uidaho.edu/extension/4h/events/know-your-government</a>
- Idaho 4-H KYG Project page: <a href="https://www.uidaho.edu/extension/4h/projects/know-your-government">https://www.uidaho.edu/extension/4h/projects/know-your-government</a>
- State of Idaho website: <a href="http://www.idaho.gov">http://www.idaho.gov</a>
- Idaho Blue Book: <a href="https://sos.idaho.gov/idaho-blue-book/">https://sos.idaho.gov/idaho-blue-book/</a>
- Idaho State Constitution: https://legislature.idaho.gov/statutesrules/idconst/
- Idaho Department of Labor: <a href="https://labor.idaho.gov">https://labor.idaho.gov</a>
- Association of Idaho Cities: <a href="http://www.idahocities.org">http://www.idahocities.org</a>
- Idaho Association of Counties: <a href="http://www.idcounties.org">http://www.idcounties.org</a>



Know Your Government
Delegate Year 1

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Select which track you will complete (Legislative or Judicial)
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project
- ☐ Work through the Exploring Citizenship My Government Project Manual (#11002). You will complete the study questions and at least one suggested activity for each of the following FOUR sections:
  - ☐ Local Government
  - ☐ Legislative Branch <u>OR</u> Judicial Branch
  - ONE OF: Executive Branch <u>OR</u> Who Influences Our Government <u>OR</u> News Media
  - ☐ First Year Follow-up Plan and Activities (see page 64 in Manual)
- ☐ Attend the 4-H Know Your Government Conference in Boise and participate in your chosen track.
- ☐ Complete ZSuites 4-H Project Record Book
- ☐ Complete ZSuites 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed study questions and suggested activities (signed off by your project leader) from Exploring Citizenship My Government Project Manual (#11002)
- ☐ Poster (14" x 22") or display illustrating something you learned in the project this year.





## Know Your Government Delegate Year 2

	2
3	2
8	S

Age Requirements:	9th Grade only	Project Description: Know Your Government is an
Listed in Z-Suite As:		immersive citizenship program for 8th and 9th grade 4-H
Civic Engagement & Lea Delegate Year 2	ndership: KYG—	youth interested in learning more about our government and how it works. KYG is held each Presidents Day weekend in Boise while the legislature is in session.
Last Revised	09-20	ona in Boise with the regionature is in session.

#### **Youth Materials:**

- Exploring Citizenship, My Government Project Manual (#11002) 2019
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- Judicial Second Year Project Tip Sheet OR Legislative Second Year Tip Sheet (see project requirements on the back of this page)

#### **Volunteer/Leader Materials:**

• Exploring Citizenship, My Government Project Manual (#11002) 2019

## **Optional Support Materials:**

- Idaho 4-H KYG page: <a href="https://www.uidaho.edu/extension/4h/events/know-your-government">https://www.uidaho.edu/extension/4h/events/know-your-government</a>
- Idaho 4-H KYG Project page: <a href="https://www.uidaho.edu/extension/4h/projects/know-your-government">https://www.uidaho.edu/extension/4h/projects/know-your-government</a>
- State of Idaho website: <a href="http://www.idaho.gov">http://www.idaho.gov</a>
- Idaho Blue Book: <a href="https://sos.idaho.gov/idaho-blue-book/">https://sos.idaho.gov/idaho-blue-book/</a>
- Idaho State Constitution: <a href="https://legislature.idaho.gov/statutesrules/idconst/">https://legislature.idaho.gov/statutesrules/idconst/</a>
- Idaho Department of Labor: https://labor.idaho.gov
- Association of Idaho Cities: <a href="http://www.idahocities.org">http://www.idahocities.org</a>
- Idaho Association of Counties: http://www.idcounties.org



Know Your Government Delegate Year 2

## **Project Completion Checklist**

#### **Statewide Requirements**

- You will complete the track you did not complete last year (Legislative or Judicial)
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project
- ☐ Work through the Exploring Citizenship My Government Project Manual (#11002). You will complete the study questions and at least one suggested activity for each of the following FOUR sections:
  - ☐ Legislative Branch <u>OR</u> Judicial Branch
  - ☐ TWO OF: Executive Branch OR
    Who Influences Our Government
    OR News Media (whichever two
    you did NOT complete in Year 1)
  - ☐ Second Year Follow-up Plan and Activities (see page 64 in Manual)
- ☐ Attend the 4-H Know Your Government Conference in Boise and participate in your chosen track.
- ☐ Complete ZSuites 4-H Project Record Book
- ☐ Complete ZSuites 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed study questions and suggested activities (signed off by your project leader) from Exploring Citizenship My Government Project Manual (#11002)
- □ Poster (14" x 22") or display illustrating something you learned in the project this year.





## Power of the Press KYG Steering Committee

8	3
4	(A)

Age Requirements:	10th –11th Grade	Project Description: Power of the Press participants
Listed in Z-Suite As:		attend the 4-H Know Your Government Conference as
Civic Engagement & Leadership: KYG Steering Committee—Power of the Press		reporters, news editors, or video producers. Youth will produce a news video and newsletter, learn how newspapers and TV stations operate, and understand
Last Revised	09-20	the role of news media in state government.

#### **Youth Materials:**

- Power of the Press Idaho 4-H Know Your Government Steering Committee Project Manual (#11006) 2017
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 Power of the Press Idaho 4-H Know Your Government Steering Committee Project Manual (#11006) 2017

## **Optional Support Materials:**

- Idaho 4-H KYG page: <a href="https://www.uidaho.edu/extension/4h/events/know-your-government">https://www.uidaho.edu/extension/4h/events/know-your-government</a>
- Idaho 4-H KYG Project page: <a href="https://www.uidaho.edu/extension/4h/projects/know-your-government">https://www.uidaho.edu/extension/4h/projects/know-your-government</a>
- State of Idaho website: <a href="http://www.idaho.gov">http://www.idaho.gov</a>
- Idaho Blue Book: <a href="https://sos.idaho.gov/idaho-blue-book/">https://sos.idaho.gov/idaho-blue-book/</a>
- Idaho State Constitution: <a href="https://legislature.idaho.gov/statutesrules/idconst/">https://legislature.idaho.gov/statutesrules/idconst/</a>
- Idaho Department of Labor: <a href="https://labor.idaho.gov">https://labor.idaho.gov</a>
- Association of Idaho Cities: <a href="http://www.idahocities.org">http://www.idahocities.org</a>
- Idaho Association of Counties: http://www.idcounties.org



## **Power of the Press KYG Steering Committee**

## **Project Completion Checklist**

## **Statewide Requirements**

For 4-H Know Your Government Steering Committee: Reporters, News Editors, and Video Producers

- ☐ Attend KYG Steering Committee planning meetings and complete pre-conference assignments.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. Alternatively, you may show a KYG News Video you produced.
- Work through the Power of the Press Project Manual (#11006) and complete the following required sections for your assignment:
  - For Reporters: Looking through the Windows; Freedoms and Limitations; Who am I?; News at its Source
  - For News Editors and Video Producers: Commentaries vs. News; Photo Scavenger Hunt; Break it Down; Hot off the Presses
- ☐ Attend the 4-H Know Your Government Conference and complete assigned responsibilities.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ Power of the Press Project Manual (#11006)
- ☐ Poster (14" x 22") or display illustrating something you learned in the project this year.





## Advanced Citizenship KYG Steering Committee

*	4
8	8

Age Requirements:	10th –11th Grade	Project Description: Know the Advanced Citizenship
Listed in Z-Suite As:		Project provides 4-H members in 10th and 11th grades an
Civic Engagement & Leadership: KYG		opportunity to further their leadership skills. Participants
		in this project will assist in the planning, implementation,
Steering Comm—Advanced Citizenship		and evaluation of the legislative and judicial workshops at
Last Revised	09-20	the annual KYG conference.

#### **Youth Materials:**

- Advanced Citizenship, Idaho 4-H Know Your Government Steering Committee Project Manual (#11005), 2019
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 Advanced Citizenship, Idaho 4-H Know Your Government Steering Committee Project Manual (#11005), 2019

#### **Optional Support Materials:**

- Idaho 4-H KYG page: <a href="https://www.uidaho.edu/extension/4h/events/know-your-government">https://www.uidaho.edu/extension/4h/events/know-your-government</a>
- Idaho 4-H KYG Project page: <a href="https://www.uidaho.edu/extension/4h/projects/know-your-government">https://www.uidaho.edu/extension/4h/projects/know-your-government</a>
- State of Idaho website: <a href="http://www.idaho.gov">http://www.idaho.gov</a>
- Idaho Blue Book: https://sos.idaho.gov/idaho-blue-book/
- Idaho State Constitution: <a href="https://legislature.idaho.gov/statutesrules/idconst/">https://legislature.idaho.gov/statutesrules/idconst/</a>
- Idaho Department of Labor: <a href="https://labor.idaho.gov">https://labor.idaho.gov</a>
- Association of Idaho Cities: http://www.idahocities.org
- Idaho Association of Counties: <a href="http://www.idcounties.org">http://www.idcounties.org</a>



# Civic Engagement & Leadership Advanced Citizenship KYG Steering Committee

## **Project Completion Checklist**

#### **Statewide Requirements**

For 4-H Know Your Government Steering Committee: Legislator, Judge, Speaker of the House, and Justice

- □ Attend KYG Steering Committee planning meetings and complete pre-conference assignments.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project
- ☐ Work through the Advanced Citizenship Project Manual (#11005) and complete the following required sections for your assignment:
  - <u>For Legislators</u>: Bill Study, Parliamentary Procedure and Legislators Activities
  - <u>For Speaker of the House</u>: Parliamentary Procedure, Speaker of the House Activities, and Course of the Bill
  - For Judges: Judicial Branch Study, Judges Activities, and Laws Study
  - <u>For Justice</u>: Judicial Branch Study, Justice Activities, and Interpretation Study.
- ☐ Attend the 4-H Know Your Government Conference and complete assigned responsibilities.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Advanced Citizenship, Idaho 4-H Know Your Government Planning Committee Project Book (#11005)
- ☐ Poster (14" x 22") or display illustrating something you learned in the project this year.





## Civic Engagement & Leadership Leadership Road Trip



Age Requirements:	8 and up	Project Description: What does it take to become a good
Listed in Z-Suite As:		leader? Build leadership skills by learning about relation- ship building, communication, group process, planning
Civic Engagement & Leadership: Leadership Road Trip		and organization. This project can be repeated multiple years.
Last Revised	09-20	, your or

#### **Youth Materials:**

- Leadership Road Trip: Where Are You Going? (4H375), 2019
- Idaho 4-H Leadership Portfolio (#82316)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

- Leadership Road Trip: Where Are You Going? (4H375), 2019
- Idaho 4-H Leadership Portfolio (#82316)

#### **Optional Support Materials:**

- 4-H Teen Leadership, Michigan State University Extension
- Putting the Pieces Together, Texas A&M AgriLife Extension
- YELL Louder than Ever Before, University of Wisconsin Extension
- Learning to Lead, Montana State University



## Civic Engagement & Leadership Leadership Road Trip



## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete at least three of the twelve project activities. Complete Rest Stop activities when you complete a Project Area section.
- ☐ Complete at least one learning experience. These can be recorded in the Idaho 4-H Leadership Portfolio.
- Complete at least one leadership/ citizenship activity, and record it in the Idaho 4-H Leadership Portfolio
- ☐ Write a brief assessment of your personal growth and leadership this project year.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. Alternatively, you may show a KYG News Video you produced.
- ☐ Attend the majority of scheduled 4-H Club meetings.
- ☐ Complete the Idaho 4-H Leadership Portfolio. Include all Leadership Road Trip and other leadership opportunities you have completed this project year.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ A notebook or scrapbook of leadership activities which includes the following required items:
  - Completed Leadership Road Trip Manual
  - ☐ Idaho 4-H Leadership Portfolio
  - ☐ ZSuite 4-H Involvement Report
  - ☐ ZSuite 4-H Project Record Book
  - ☐ Leadership Training Record
  - ☐ Leadership Resume







## Sew Wow Advanced Clothing

Age Requirements:	8+	Project Description: Sew Wow explores advanced
Listed in Z-Suite As:		clothing construction and design. Youth complete general
Clothing, Textiles & Design: Advanced Clothing—Sew Wow		activities as well as tasks from one of seven focus areas: active/sportswear, outdoor wear, western wear, formal- wear, embellished apparel, tailored apparel, and pattern
Last Revised	09-20	design.

#### **Youth Materials:**

- Sew Wow Member's Guide and Project Requirements (#32009), 2009
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Sew Wow Member's Guide and Project Requirements (#32009), 2009

## **Optional Support Materials:**

none





Sew Wow Advanced Clothing

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Choose one focus area for your project each year.
- ☐ Complete at least 2 of the Advanced Construction Skills each year.
- ☐ Construct two small or one large clothing item using appropriate fabric and required advanced construction skills within your focus area.
- ☐ Complete the Project Summary, Garmet
  Cost and Care Record, and Self-Evaluation
  worksheets in the back of the project
  guide.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Sew Wow member manual
- ☐ The garment(s), outfit, and/or accessory constructed using appropriate fabric and required advanced construction skills for the chosen focus area.







## **Sewing for Fun**Beginning Clothing

Age Requirements:	8+	Project Description: Beginning clothing members learn
Listed in Z-Suite As:		basic sewing concepts such as using a sewing machine and/
Clothing, Textiles & Desi	0 0	or a serger, learning to sew woven or knit fabrics, and basic clothing construction.
Last Revised	09-20	

#### **Youth Materials:**

- Sewing for Fun (Nebraska 4H167), 2008
- Sewing Skills Checklist
- Sewing for Fun Packet (Nebraska 4H169), 2002
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Sewing for Fun Leader's Guide (Nebraska 4H168), 1986

## **Optional Support Materials:**

Note: It is recommended that youth participate in this project for 2 years before moving on to the Advanced Clothing project.

The University of Idaho has a <u>policy of nondiscrimination</u> on the basis of race, color, religion, national origin, sex, age, sexual orientation, gender identity/expression, disability, genetic





## Clothing, Textiles & Design Sewing for Fun

Sewing for Fun Beginning Clothing

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Learn to use a sewing machine and/or a serger.
- ☐ Learn to sew on woven or knit fabric.
- ☐ Complete 25 of the skills listed on the sewing skills checklist each year.
- □ Develop these three basic construction skills:
  - Straight seams
  - Sew square or curved corners
  - Use plain finish on seams
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Sew For Fun Skills Checklist
- ☐ Display one of the items you sewed from the Sewing for Fun packet (Needle book, square pin cushion, etc.)

Note: The sewing skills and techniques used for the exhibited item should be consistent with a beginning project.





## Clothing, Textiles & Design Crochet



Age Requirements:	8+	<b>Project Description:</b> The 4-H Crochet project is designed
Listed in Z-Suites As:		be taken multiple years. Start by making simple items in
Clothing, Textiles & Desi	ign: Crochet	single or double crochet, and move toward colorwork, multiple stitch patterns, making edgings and lace, and
Last Revised	09-20	constructing fitted garments.

#### **Youth Materials:**

- 4-H Crochet Project Guide and Requirements (#32018), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

## **Optional Support Materials:**

- Cool Stuff: Teach Me To Crochet, Leisure Arts, Inc. (Instructions geared to youth)
- Reader's Digest, Complete Guide to Needlework (Volunteer Reference at Open Library)
- Kristin's Crochet Tutorials (slowed down for beginners—YouTube)



## Clothing, Textiles & Design Crochet

## **Project Completion Checklist**

## **Statewide Requirements**

- □ Select the unit appropriate for your skill level and learn the skills listed for that unit in the project guide and requirement book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Two (2) small or one large item made using the skills learned in the unit you studied this year. Include information in your record book about yarn or thread, stitches, and hook used.
- □ For phases 1-7, mount the required test swatches on heavy 8 ½" x 11" paper and include with record book. Label each swatch and include information about yarn or thread, stitch, and hook used. Test swatches should measure approximately 2" x 4" each.







## Clothing, Textiles & Design Knitting

Age Requirements:	8+	<b>Project Description:</b> This project is designed to be taken
Listed in Z-Suites As:		multiple years, building your skills each year. Youth will
Clothing, Textiles & Design: Knitting		progress from basic cast on, knit, purl and bind off tech- niques to knitting in the round, fair aisle colorwork and
Last Revised	09-20	creating fitted garments.

#### **Youth Materials:**

- Knitting, Member's Guide and Project Requirements (#32023), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

## **Optional Support Materials:**

- Cool Stuff: Teach Me To Knit, Leisure Arts, Inc. (Instructions geared to youth)
- Reader's Digest, Complete Guide to Needlework (Volunteer Reference at Open Library)
- <u>www.knitfreedom.com</u> (instructional videos, free subscription required for access)





## Clothing, Textiles & Design Knitting

## **Project Completion Checklist**

## **Statewide Requirements**

- □ Select the unit appropriate for your skill level and learn the skills listed for that unit in the project guide and requirement book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ For Beginning Levels (A & B): Exhibit one item you have made using skills learned during the project year. Be sure to include yarn content (ex: 50% acrylic, 50% wool) and care instructions for the exhibited item in your record book.
- ☐ For Intermediate Levels (A & B):

  Exhibit two small OR one large item made using the skills learned during the project year. Be sure to include yarn content (ex: 50% acrylic, 50% wool) and care instructions for the exhibited item in your record book.
- □ **Optional:** You may want to include sample swatches of skills learned that are not included in your exhibit project.







## Clothing, Textiles & Design Quilt Quest

Age Requirements:	8+	Project Description: Quilt Quest may be repeated multi-
Listed in Z-Suites As:		ple years, building new skills each year. Youth will learn
Clothing, Textiles & Design: Quilt Quest		how to design and make quilts, as well as how to preserve old and new quilts, use designs in other media, select fab-
Last Revised	09-20	rics, and work with patterns.

**Youth Materials:** Quilt Quest is a copyrighted curriculum. By purchasing the CD, you are allowed to print <u>ONE</u> copy of the pages of the Quilt Quest book and Project Blocks for your use in completing the project.

- Quilt Quest (CD), 2009
- Project Block (CD) select one
- Quilt Quest Activities Checklist
- Sketchbook, journal or 3-ring binder for making your *Idea Book*
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

**Volunteer/Leader Materials:** Quilt Quest is a copyrighted curriculum. By purchasing the CD, you are allowed to print <u>ONE</u> copy of the pages of the Quilt Quest book and Project Blocks for your use.

- Quilt Quest (CD), 2009
- Project Block (CD) choose from:
  - Project Block 1, Creative Corners
  - Project Block 2, Terrific Triangles
  - Project Block 3, Fantastic Fabrics
  - Project Block 4, Perfect Paper Piecing
  - Project Block 5, Elegant Embellishments
  - Project Block 6, Amazing Applique.

### **Optional Support Materials:**

• International Quilt Study Center: www.quiltstudy.org





## Clothing, Textiles & Design Quilt Quest

## **Project Completion Checklist**

## **Statewide Requirements**

Note: To complete the project, you will need the Quilt Quest CD and at least one Project Block CD. It is recommended that youth work closely with a knowledgeable and experienced quilter.

- ☐ Complete at least five (5) new activities per year from the Quilt Quest Activities Checklist. Your project leader or helper must date (MM/YY) and initial each activity completed.
- Make one quilt OR two smaller quilted items each year. Use Project Block CD for ideas. Quilts need to have a finished edge or binding.
- ☐ Keep an *Idea Book* each year documenting your activities, drawings, design ideas, fabric samples, etc.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Recommended but Not Required**

☐ Use the Quilt Planning sheet from Quilt Quest Chapter 1 to plan your quilt projects each year.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- Quilt Quest Activities Checklist
- ☐ Exhibit one quilt OR two small quilted items you have sewn and quilted.
- ☐ Include in the exhibit your *Idea Book* with activities, drawings, sketches, photographs, test blocks, design ideas, planning sheets, fabric samples, etc.







## Under Construction Sewing Expressions Level 1

Age Requirements:	8+	Project Description: In this project, youth will learn
Listed in Z-Suite As:		about sewing machines, explore creative sewing, learn to
Clothing, Textiles & Design: Sewing Exp Lv 1—Under Construction		care for clothing, and sew to serve others.
Last Revised	09-20	

#### **Youth Materials:**

- Under Construction, Level 1 (08060), 2008
- <u>Under Construction Level 1 Sewing Skills Checklist</u>
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Sewing Expressions Helper's Guide (08063), 2008

## **Optional Support Materials:**

Note: Youth are encouraged to repeat this project multiple years to build their basic skills before advancing to the next level of the Sewing Expressions series.





Sewing for Fun Beginning Clothing

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete and document at least seven (7) required and optional activities in the Under Construction Activity Guide each year
- ☐ Learn a minimum of 10 skills each year from the Under Construction Skills
  Checklist. Learned skills must be initialed and dated (MM/YY) by the adult project leader.
- ☐ Complete at least four (4) "Before and After—What do you know?" statements (page 3 of manual) each project year.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Under Construction Skills Checklist
- ☐ Display one of the following:
  - A clothing item that uses at least three new sewing skills learned in each year of taking this project
  - One or more non-clothing item(s)
     using knit or woven cotton/cotton
     blend fabric that uses at least three
     new sewing skills learned in each
     year of taking this project
  - A display or a poster (14" x 22") illustrating something learned in this project year







## Fashion Forward Sewing Expressions Level 2

Age Requirements:	8+	Project Description: In this project, youth will continue
Listed in Z-Suite As:		to develop sewing skills, learning intermediate techniques
Clothing, Textiles & Design: Sewing Exp Lv 2—Fashion Forward		such as pockets, pleats, darts, and buttonholes.
Last Revised	09-20	

#### **Youth Materials:**

- Fashion Forward—Level 2 Project Guide (08061), 2008
- Fashion Forward (Sewing Expressions Level 2) Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Sewing Expressions Helper's Guide (08063), 2008

## **Optional Support Materials:**

Note: Youth are encouraged to repeat this project multiple years to build their basic skills before advancing to the next level of the Sewing Expressions series.





## Fashion Forward Sewing Expressions Level 2

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete and document at least seven (7) required and optional activities in the Fashion Forward Activity Guide each year. Your project leader must initial and date (MM/YY) each activity in the guide as it is completed.
- ☐ Learn 10-12 skills each year from the Fashion Forward (Sewing Expressions Level 2) Skills Checklist. Learned skills must be initialed and dated (MM/YY) by the adult project leader.
- ☐ Complete at least four (4) "Before and After—What do you know?" statements (page 3 of manual) each project year.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Fashion Forward Skills Checklist
- ☐ Display one of the following:
  - A garment or outfit that includes at least three (3) new sewing skills learned during the current project year.
  - One or more non-clothing items that include at least three (3) new sewing skills learned during the current project year.
  - A display or a poster (14" x 22") illustrating something learned in this project year.







## Refine Design Sewing Expressions Level 3

Age Requirements:	8+	Project Description: Youth in this project will continue
Listed in Z-Suite As:		to improve their sewing skills by learning advanced tech-
Clothing, Textiles & Design: Sewing Exp Lv 3—Refine Design		niques such as lining and underlining, making two-piece sleeves, and embellishing garments.
Last Revised	09-20	

#### **Youth Materials:**

- Refine Design Level 3 Project Guide (08062), 2008
- Refine Design (Sewing Expressions Level 3) Skills Checklist
- Refine Design Skills Checklist Supplemental Information Sheet
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Sewing Expressions Helper's Guide (08063), 2008
- Refine Design Skills Checklist Supplemental Information Sheet

## **Optional Support Materials:**

Note: Youth are encouraged to repeat this project multiple years to build their basic skills before advancing to the next level of the Sewing Expressions series.

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Refine Design Sewing Expressions Level 3

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete and document at least seven (7) required and optional activities in the Refine Design Activity Guide each year. Your project leader must initial and date (MM/YY) each activity in the guide as it is completed.
- ☐ Learn 10-12 skills each year from the Fashion Forward (Sewing Expressions Level 2) Skills Checklist. Learned skills must be initialed and dated (MM/YY) by the adult project leader.
- ☐ Complete at least four (4) "Before and After—What do you know?" statements (page 3 of manual) each project year.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Refine Design Skills Checklist
- ☐ Display one of the following:
  - A garment or outfit that includes at least three (3) new sewing skills learned during the current project year.
  - One or more non-clothing items that include at least three (3) new sewing skills learned during the current project year.
  - A display or a poster (14" x 22") illustrating something learned in this project year.







## Clothing, Textiles & Design FUNdamentals STEAM Clothing Level 1

Age Requirements:	8+	Project Description: Youth will gather and learn about
Listed in Z-Suite As:		sewing tools, understand textiles through fun science
Clothing, Textiles & Design: STEAM		experiments, learn beginning math and engineering techniques in clothing construction, and take their skills a step further through investigating businesses, service
Last Revised	00.00	learning, and modeling.

#### **Youth Materials:**

- STEAM Clothing 1: FUNdamentals Project Guide (4H2210), 2014
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015
- FUNdamentals Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- STEAM Clothing 1: FUNdamentals Project Guide (4H2210), 2014
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015

## **Optional Support Materials:**

Note: The STEAM Clothing series is a combined leader/youth guide, with pages to print/copy for youth to complete as part of the activities. Each youth may complete and document activities in their own copy of the project guide OR complete activities on the copied pages and exhibit those completed pages instead.

Youth are encouraged to repeat this project multiple years to build their basic skills before advancing to the next level of the STEAM Clothing series.





## Clothing, Textiles & Design FUNdamentals STEAM Clothing Level 1

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete and document at least seven (7) required and optional activities in the FUNdamentals STEAM Clothing Project Guide and document them in your ZSuite 4-H Record Book Activity Log.
- ☐ Complete at least 10 skills each year from the FUNdamentals Skills Checklist.

  Learned skills must be initialed and dated (MM/YY) by the adult project leader.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ FUNdamentals Skills Checklist
- ☐ FUNdamentals Project Guide (or photocopies of activities completed from the manual)
- ☐ Display one of the following:
  - A sewed item that includes at least three new sewing skills learned during the project year
  - A display or a poster (14" x 22") illustrating something learned in this project year.







# Clothing, Textiles & Design Simply Sewing STEAM Clothing Level 2

Age Requirements	8+	<b>Project Description:</b> In Level 2, youth will prepare for
Listed in Z-Suite As:		more advanced sewing techniques and projects, conduct
Clothing, Textiles & Design: STEAM		additional textile science experiments, focus on advanced engineering techniques, add finishing touches and style to garments, and market and calculate prices of finished
Last Revised		projects.

#### **Youth Materials:**

- Simply Sewing: STEAM Clothing Level 2 (4H2220D), 2014
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015
- Simply Sewing Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Simply Sewing: STEAM Clothing Level 2 (4H2220D), 2014
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015

#### **Optional Support Materials:**

Note: The STEAM Clothing series is a combined leader/youth guide, with pages to print/copy for youth to complete as part of the activities. Each youth may complete and document activities in their own copy of the project guide OR complete activities on the copied pages and exhibit those completed pages instead.

Youth are encouraged to repeat this project multiple years to build their basic skills before advancing to the next level of the STEAM Clothing series.





## Clothing, Textiles & Design Simply Sewing

## STEAM Clothing Level 2

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete and document at least seven (7) required and optional activities in the Simply Sewing STEAM Clothing Project Guide and document them in your ZSuite 4-H Record Book Activity Log.
- ☐ Complete at least 10 skills each year from the Simply Sewing Skills Checklist. Learned skills must be initialed and dated (MM/YY) by the adult project leader.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Simply Sewing Skills Checklist
- ☐ Simply Sewing Project Guide (or photocopies of activities completed from the manual)
- ☐ Display one of the following:
  - A sewed item that includes at least three new sewing skills learned during the project year
  - A display or a poster (14" x 22") illustrating something learned in this project year.







# Clothing, Textiles & Design A Stitch Further STEAM Clothing Level 3

Age Requirements	8+	<b>Project Description:</b> In Level 3, youth learn advanced,
Listed in Z-Suite As:		couture techniques used by designers to create unique
Clothing, Textiles & Design: STEAM		garments. Youth will take the science of textiles even further, and learn to sew garments with challenging patterns and fabrics, and learn how to sell professional-
Last Revised	00.00	looking garments and accessories.

#### **Youth Materials:**

- A Stitch Further: STEAM Clothing Level 3 (4H2230), 2014
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015
- A Stitch Further Skills Checklist
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- A Stitch Further: STEAM Clothing Level 3 (4H2230), 2014
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015

## **Optional Support Materials:**

Note: The STEAM Clothing series is a combined leader/youth guide, with pages to print/copy for youth to complete as part of the activities. Each youth may complete and document activities in their own copy of the project guide OR complete activities on the copied pages and exhibit those completed pages instead.

Youth are encouraged to repeat this project multiple years to build their basic skills before advancing to the next level of the STEAM Clothing series.





# Clothing, Textiles & Design A Stitch Further STEAM Clothing Level 3

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete and document at least seven (7) required and optional activities in the A Stitch Further STEAM Clothing Project Guide and document them in your ZSuite 4-H Record Book Activity Log.
- ☐ Complete at least 10 skills each year from the A Stitch Further Skills Checklist. Learned skills must be initialed and dated (MM/YY) by the adult project leader.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- A Stitch Further Skills Checklist
- ☐ A Stitch Further Project Guide (or photocopies of activities completed from the manual)
- ☐ Display one of the following:
  - A sewed item that includes at least three new sewing skills learned during the project year
  - A display or a poster (14" x 22") illustrating something learned in this project year.







## Clothing, Textiles & Design Beyond The Needle

## Beyond The Needle STEAM Clothing Level 4

Age Requirements	8+	<b>Project Description:</b> In Beyond The Needle, youth focus
Listed in Z-Suite As:		on the "A" in STEAM—Art! This project includes activities
Clothing, Textiles & Design: STEAM  Clothing Ly 4—Beyond the Needle		for beginner, intermediate, and advanced students to learn design basics and create a portfolio to exhibit samples practicing the techniques they've learned.
Last Revised	09-20	production of the continuous and the fourthead

#### **Youth Materials:**

- Beyond The Needle Project Guide (4H2250), 2014
- Beyond The Needle Skills Checklist
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Beyond The Needle Project Guide (4H2250), 2014
- STEAM Clothing: Maker's Guide to Sewing (4H2240), 2015

## **Optional Support Materials:**

Note: The STEAM Clothing series is a combined leader/youth guide, with pages to print/copy for youth to complete as part of the activities. Each youth may complete and document activities in their own copy of the project guide OR complete activities on the copied pages and exhibit those completed pages instead.

Youth are encouraged to repeat this project multiple years to build their basic skills before advancing to the next level of the STEAM Clothing series.





## Beyond The Needle STEAM Clothing Level 4

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete and document at least seven (7) required and optional activities in the Beyond The Needle STEAM Clothing Project Guide and document them in your ZSuite 4-H Record Book Activity Log.
- ☐ Complete at least 10 skills each year from the Beyond The Needle Skills Checklist. Learned skills must be initialed and dated (MM/YY) by the adult project leader.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A Stitch Further Skills Checklist
- ☐ A Stitch Further Project Guide (or photocopies of activities completed from the manual)
- ☐ Display one of the following:
  - A sewed item that includes at least three new sewing skills learned during the project year
  - A display or a poster (14" x 22") illustrating something learned in this project year.







## Consumer & Personal Finance Build Your Future

Age Requirements:	8+	Project Description: Build Your Future is a self-
Listed in Z-Suites As:		discovery and career exploration project. Teens will dis-
Consumer/Personal Finance: Build Your Future		cover learning styles and personality type, practice self- awareness, critical thinking and ethical decision making, and connect school with potential careers.
Last Revised	09-20	and control control when provinces control

#### **Youth Materials:**

- Build Your Future: Choices, Connections, Careers: Career Journal (08561), 2013
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Build Your Future: Choices, Connections, Careers: Facilitator Guide (08562), 2013

## **Optional Support Materials:**

none





## Consumer & Personal Finance Build Your Future

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Set personal goals for the year.
- ☐ Choose at least three Activity Sections, (Skills, Choices, Careers; Making Career Connections; Build Your Future Through Portfolios; Education Pay\$; Career FUNds; Turn Your 4-H Passion Into Profit; Pounding the Pavement; Putting the Pieces Together; or Pathways to Success), from the Build Your Future Youth Career Journal and complete at least one experience in each Activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Build Your Future Career Journal
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display illustrating a skill or skills learned in this project.
  - A scrapbook, portfolio or journal notebook showing activities and skills learned in the project







## The Consumer In Me Consumer Education Level 1

Age Requirements:	8+	<b>Project Description:</b> In this project, youth will learn
Listed in Z-Suites As:		what it means to be a consumer through saving, spending,
Consumer/Personal Finance: Consumer Ed Lv 1—The Consumer in Me		and sharing.
Last Revised	09-20	

#### **Youth Materials:**

- The Consumer in Me, Level 1 (#08030DD), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Consumer Savvy Helper's Guide (#08033DD), 2008

#### **Optional Support Materials:**

none





## The Consumer In Me Consumer Education Level 1

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete and document at least seven of the *Consumer in Me* and *Savvy Challenge* activities in the project manual. Your project leader or helper should date and initial each activity as you complete it.
- ☐ Complete at least 21 activities within three years to complete the *Consumer in Me* Achievement Program.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22") or display illustrating something you learned in this project this year. Some examples include a spending diary, cost comparison chart, or a research report (with documented sources) on a topic you explored.







## Consumer Wise Consumer Education Level 2

Age Requirements:	8+	<b>Project Description:</b> In this project, youth will practice
Listed in Z-Suites As:		decision making, learn about advertising, and understand
Consumer/Personal Finance: Consumer Ed Lv 2—Consumer Wise		how to be smart online shoppers.
Last Revised	09-20	

#### **Youth Materials:**

- Consumer Wise, Level 2 (#08031DD), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Consumer Savvy Helper's Guide (#08033DD), 2008

#### **Optional Support Materials:**

none





## Consumer Wise Consumer Education Level 2

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ In the project meanual, complete and document at least five *Consumer Wise* activities and three *Savvy Challenges* each project year. Your project leader or helper should date and initial each activity as you complete it.
- ☐ Complete at least 21 activities within three years to complete the *Consumer Wise* Achievement Program.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22") or display illustrating something you learned during the project year. Some examples include a personal values shield, a comparison shopping chart, or an advertisement you created for a product.







## Consumer Roadmap Consumer Education Level 3

Age Requirements:	8+	Project Description: The destination of Consumer
Listed in Z-Suites As:		Roadmap is youth becoming wise consumers. Learn about
Consumer/Personal Finance: Consumer Ed Lv 3—Consumer Roadmap		the global economy, consumer rights and responsibilities, and the cost of living on your own.
Last Revised	09-20	

## **Youth Materials:**

- Consumer Roadmap, Level 3 (#08032DD)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Consumer Savvy Helper's Guide (#08033DD), 2008

### **Optional Support Materials:**

none





## Consumer Roadmap Consumer Education Level 3

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ In your project manual, complete at least seven of the required *Consumer Roadmap* activities and two *Savvy Challenges* each project year. Your project leader or helper should date and initial each activity as it is completed.
- ☐ Complete at least 21 activities within three years to complete the *Consumer Roadmap* Achievement Program.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22") or display illustrating something you learned during the project year. Some examples include a research report (with documented sources) on another country's economic system, advertising slogans, or a complaint letter.





## Be The "E": Entrepreneurship Level 1

Age Requirements:	8+	<b>Project Description:</b> Note: This is Level 1 of a three-level
Listed in Z-Suites As:		project with all levels included in one youth guide. Entre-
Consumer/Personal Fina Entrepreneurship Lv 1		preneurs create 44% of all new businesses in the U.S. Youth will learn how to develop an idea into a business plan, and a plan into reality.
Last Revised	09-20	

## **Youth Materials:**

- Be the E—Entrepreneurship (#08035DD), 2004
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• Be the E—Entrepreneurship Helper's Guide (#08036), 2004

### **Optional Support Materials:**

none





Be The "E": Entrepreneurship

Level 1

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete at least 7 of the Love It! and MORE Challenge activities each year. Have your project leader or helper initial and date each activity as you complete it.
- ☐ Complete at least 21 activities within 3 years to complete the achievement program.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

<u>www.uidaho.edu/extension/directory/</u> counties

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Be the E manual
- ☐ Choose ONE of the following exhibit options:
  - One activity that you completed this year to display. Some examples include: The history of a product, report on an interview of a business owner, an advertisement or business sign to identify your product
  - An educational poster (14" x 22") or display that illustrates what you learned in the project







## Be The "E": Entrepreneurship

Age Requirements:	8+	Project Description: Continue your exploration of the
Listed in Z-Suites As:		world of entrepreneurship in Level 2 of Be the E! In this
		level, youth will take their idea and begin turning it into a business plan.
Last Revised	09-20	

## **Youth Materials:**

- Be the E—Entrepreneurship (#08035DD), 2004
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Be the E—Entrepreneurship Helper's Guide (#08036), 2004

### **Optional Support Materials:**

none





Be The "E": Entrepreneurship
Level 2

## **Project Completion Checklist**

counties

## **Statewide Requirements**

- ☐ Complete at least 7 of the Plan It! Practicing Skills Challenges each year. Have your project leader or helper initial and date each activity as you complete it.
- Complete at least 21 activities within 3 years to complete the achievement program.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Be the E manual
- ☐ Choose ONE of the following exhibit options:
  - One activity that you completed this year to display. Some examples include: A business plan, evaluation of a business website, a commercial or advertisement for your product.
  - An educational poster (14" x 22") or display that illustrates what you learned in the project







## Be The "E": Entrepreneurship

Age Requirements:	8+	<b>Project Description:</b> The final level of the Be the "E" En-
Listed in Z-Suites As:		trepreneurship project guides youth through taking their
Consumer/Personal Finance: Entrepreneurship Lv 3		business plan from paper to reality by launching their own small business!
Last Revised	09-20	

#### **Youth Materials:**

- Be the E—Entrepreneurship (#08035DD), 2004
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Be the E—Entrepreneurship Helper's Guide (#08036), 2004

#### **Optional Support Materials:**

none





Be The "E": Entrepreneurship

Level 3

## **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Complete at least 7 of the Do It! and MORE Challenge activities each year. Have your project leader or helper initial and date each activity as you complete it.
- ☐ Complete at least 21 activities within 3 years to complete the achievement program.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Be the E manual
- ☐ Choose ONE of the following exhibit options:
  - One activity that you completed this year to display. Some examples include: marketing strategy, cash flow forecast
  - An educational poster (14" x 22") or display that illustrates what you learned in the project







## Money Fundamentals Financial Champions Level 1

Age Requirements:	8+	Project Description: This curriculum is designed for
Listed in Z-Suites As:		youth in grades 7-9. Learn ways to use and spend money,
Consumer/Personal Finance: Financial Champions Lv 1—Money Fundamentals		the benefits and drawbacks of credit, consumer decision making, how to select financial services and more!
Last Revised	09-20	

#### **Youth Materials:**

- Money Fundamentals: Financial Champions Level 1 (#202024), 2020
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Financial Champions Helper's Guide (#202026), 2020

## **Optional Support Materials:**

none





## Money Fundamentals Financial Champions Level 1

## **Project Completion Checklist**

## **Statewide Requirements**

- □ Complete all six (6) required activities, two (2) optional activities, AND two (2) Leadership Experiences (found on pg. 27). Your project leader or helper should initial and date each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- Your completed Money Fundamentals manual
- ☐ A poster (14" x 22") illustrating something you learned about financial management this year.







## **Money Moves Financial Champions Level 2**

Age Requirements:	8+	<b>Project Description:</b> In this project, designed for grades
Listed in Z-Suites As:		9-12, youth learn to predict outcomes and analyze their
Consumer/Personal Finance: Financial Champions Lv 2—Money Moves		finances. Calculate interest, determine the cost of credit, learn how to manage a checking account, make market-place decisions and the 11 ways of handling money.
Last Revised	09-20	

#### **Youth Materials:**

- Money Moves: Financial Champions Level 2 (#202025), 2020
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Financial Champions Helper's Guide (#202026), 2020

#### **Optional Support Materials:**

none





## Money Moves Financial Champions Level 2

## **Project Completion Checklist**

## **Statewide Requirements**

- □ Complete all six (6) required activities, two (2) optional activities, AND two (2) Leadership Experiences (found on pg. 27). Your project leader or helper should initial and date each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Money Moves manual
- ☐ A poster (14" x 22") illustrating something you learned about financial management this year.







## **My Financial Future Advanced**

Age Requirements:	8+	Project Description: This financial literacy curriculum
Listed in Z-Suites As:		is designed for grades 9-12. Learn about career planning,
Concumer/Developed Finance, My		managing financial records, managing credit and more through examining real-life scenarios and case studies.  Also available in Spanish.
Last Revised	09-20	•

#### **Youth Materials:**

- My Financial Future: Youth Notebook—Advanced (#01442Y), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• My Financial Future: Facilitator Guide (#01443F), 2014

#### **Optional Support Materials:**

none





## My Financial Future Advanced

## **Project Completion Checklist**

## **Statewide Requirements**

- Project may be used over multiple years; however, youth should complete the Beginning Notebook before starting the Advanced curriculum.
- ☐ Each year, choose at least two of the five modules from the My Financial Future Youth Advanced Notebook and complete the assignment for each activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed My Financial Future Advanced Notebook
- □ ONE of the following exhibit options:
  - A Poster (14"x 22") illustrating something you learned about financial management this year.
  - A scrapbook, portfolio or journal notebook showing activities and skills learned in the project







## **My Financial Future Beginner**

Age Requirements:	8+	Project Description: This financial literacy curriculum
Listed in Z-Suites As:		is designed for grades 5-8. Youth learn important financial
Consumer/Personal Finance: My Financial Future—Beginner		concepts through case studies and real-life scenarios. Topics covered include savings, risk management, setting SMART goals, and creating spending and savings plans.
Last Revised	09-20	

#### **Youth Materials:**

- My Financial Future: Youth Notebook—Beginner (grades 5-8) (#01441Y), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• My Financial Future: Facilitator Guide (#01443F), 2014

## **Optional Support Materials:**

none





My Financial Future
Beginner

## **Project Completion Checklist**

## **Statewide Requirements**

- Project may be used over multiple years; however, youth should complete the Beginning Notebook before starting the Advanced curriculum.
- Each year, choose at least three of the eleven activities from the My Financial Future Youth Notebook and complete the assignment for each activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed My Financial Future Beginner Notebook
- □ ONE of the following exhibit options:
  - A Poster (14"x 22") illustrating something you learned about financial management this year.
  - A scrapbook, portfolio or journal notebook showing activities and skills learned in the project







## Reading Makes Cents Elementary Financial Management

Age Requirements:	8+	Project Description: Reading Makes Cents is designed
Listed in Z-Suites As:		for 3rd through 5th grade youth in afterschool programs,
Consumer/Personal Finance: Reading Makes Cents		although it may be used in all 4-H group settings. The program utilizes children's books available from your local library or bookstore.
Last Revised	09-20	

#### **Youth Materials:**

- Reading Makes Cents (#08389DD), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Reading Makes Cents (#08389DD), 2011

### **Additional Project Information:**

Reading Makes Cents is designed for 3rd through 5th grade youth in afterschool programs, although it may be used in all 4-H group settings.

It consists of seven sections: The History of Money, Managing Money, Earning Money, Spending Money, Saving and Investing Money, Sharing and Giving Money, and Borrowing and Lending Money. Each section has 5 - 8 activities. Each activity features a children's book that ties reading to financial literacy, plus Family Time Activities (in English and Spanish). The curriculum emphasizes that saving is not an option, but a necessary part of all budget practices.

The children's books are used multiple times in different activities. Most books may be easily borrowed from a local library. Additional resource books are listed at the end of each section.

The helper/adult Volunteer guides the youth through a minimum of two activities from each section for a total of 14 activities. Word Searches build vocabulary but are not considered an "activity." Youth record their activities in a Reading Makes Cents journal. We strongly recommend youth create their journals as one of the first activities of the project and add to them at the end of each meeting.





## Reading Makes Cents Elementary Financial Management

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Record the Title, Author, and Chapter or Page Numbers (when appropriate) of the story you heard in your Reading Makes Cents Journal.
- ☐ Record all of the Activities completed in your Reading Makes Cents Journal on the same page as the story they went with.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- Completed Reading Makes Cents Journal showing the books read and activities completed.





## Creative Arts 4-H Create Art Now

Age Requirements:	9 and up	Project Description: 4-H Create Art Now is an adult
Listed in Z-Suite As:		helper/volunteer guide to teach drawing, painting, sculpting, along with wraparound activities on exhibiting,
Creative Arts: Create Art Now		community art, and the entrepreneurial side of art.
Last Revised	09-22	

## **Youth Materials:**

- Elements and Principles of Design Card (SKU 924)
- Color Wheel Card (Available late Fall 2022, University of Idaho 4-H)
- Sharing Your Artwork: Critiquing-Reflecting-Learning Worksheet (9/22)
- Sketchbook and portfolio (see curriculum or purchase any brand)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- Optional for youth: 4-H Create Art Now (Available late Fall 2022, UI 4-H)

### **Volunteer/Leader Materials:**

- 4-H Create Art Now (Available late Fall 2022, University of Idaho 4-H)
- Elements and Principles of Design Card (SKU 924), 2018
- Color Wheel Card (Available late Fall 2022, University of Idaho 4-H)
- Sharing Your Artwork: Critiquing-Reflecting-Learning Worksheet (9/22)

#### **Optional Support Materials:**

Idaho 4-H Create Art Now Page: Available late Fall 2022, University of Idaho 4-H

<u>Please note:</u> Create Art Now is designed for youth, 9-14 years, and may be used in a variety of youth development and academic settings. Youth will be most successful doing this project when the adult helper/volunteer incorporates the life skills, elements and principles of design, and background information provided with each lesson in the curriculum.



## Creative Arts 4-H Create Art Now

## **Project Completion Checklist**

### **Statewide Requirements**

Note: Art skills develop with practice and it is strongly encouraged that activities are repeated multiple times to build skills and produce a quality artwork. A lesson may have one or more activities.

- ☐ Complete five lessons from the three units (Drawing, Painting, or Sculpting).
  - **OR** complete five lessons from one unit.
  - **OR** complete one lesson five times, showing growth in art skills in the final artwork.
- ☐ With an adult, critique one of your artworks.
- ☐ Write an artist statement for one of your artworks (See Artpreneurship).
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete a final artwork and exhibit in a community space (library, school, fair, or other public locations).
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Final artwork created during this project year not to exceed, including mounting board if needed, 24" x 36" or for sculpture 11½" x 17½" x 10½".
  - On a 4" x 6" index card label the final artwork with the following: Your Name, Artwork Title and Date, Element(s) expressed, Principle(s) expressed, Art Skill(s) learned.





## Creative Arts Get Started in Art

Age Requirements:	8 and up	Project Description: In this project, youth will learn to
Listed in Z-Suite As:		basic art terms and concepts, and practice applying them
Creative Arts: Get Started in Art		through creating artworks.
Last Revised	09-22	

#### **Youth Materials:**

- Get Started in Art (The Ohio State University 4-H592) 2019
- Sharing Your Artwork: Critiquing-Reflecting-Learning Worksheet (rev. 9/3/20)
- Large, bound sketchbook (any brand)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Get Started in Art (The Ohio State University 4-H592) 2019
- How to Teach Art to Children (Evan-Moor Publishing, 2001)
- 4-H Art Helper's Guide
- Sharing Your Artwork: Critiquing-Reflecting-Learning Worksheet (rev. 9/3/20)
- 4-H Art Matrix
- Elements & Principles of Design Card (BUL 924), 2018

## **Optional Support Materials:**

• Idaho 4-H Get Started in Art Page: <a href="http://www.uidaho.edu/extension/4h/projects/art-get-started">http://www.uidaho.edu/extension/4h/projects/art-get-started</a>



## **Get Started in Art**

## **Level 2: Intermediate Leathercraft**

## **Project Completion Checklist**

#### **Statewide Requirements**

- □ Complete six (6) activities producing your best piece. This may require repeating the same activity several times to build your skills and produce a quality art piece.
- ☐ Complete the Talking It Over section for each activity.
- ☐ Take part in at least one (1) learning experience and at least one (1) leadership/civic activity (page 6).
- ☐ Write a project summary/story (page 7).
- ☐ With an adult, critique one of your artworks.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. You may build on the learning experience or the leadership/civic activities.
- ☐ Complete a final art piece (page 7) and exhibit it.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Get Started in Art Activity Book.
- ☐ Final art piece created during this project year not to exceed, including mounting board if needed, 24" x 36"or for sculpture 11½" x 17½" x 10½".
  - On a 4" x 6" index card label the final artwork with the following: Your Name, Artwork Title and Date, Element(s) expressed, Principle(s) expressed, Art Skill(s) learned.

Final art piece ideas are suggested, but optional, in the book, pages 29-37.





## **Creative Arts**Handwork from Our Heritage

Age Requirements:	8 and up	Project Description: Youth will choose a traditional
Listed in ZSuite As:		handcraft area with a history of at least 100 years. Skills
Creative Arts: Handwork From Our Heritage		will be acquired through research and/or learning from community members with experience in the art form.  Project may be repeated multiple years, building new skills
Last Revised	09-22	in each year.

#### **Youth Materials:**

- Handwork From Our Heritage (#23120), 2006
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Handwork From Our Heritage Leader's Guide (#23122), 2006

## **Optional Support Materials:**

If working on Unit 4 Patchwork, Applique, or Embroidered Quilt it is recommend to use Ouilt Quest, (4-H 1310) University of Nebraska, Lincoln





## Creative Arts Handwork from Our Heritage

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Choose one traditional handcraft area and set at least three goals that they want to achieve. You are not limited to the specific areas listed in the manual.
- ☐ Learn and develop skills necessary to complete your goals and the area unit through research or instruction from a person in your community who has this skill.
- ☐ Write a history of the handwork you have chosen as your project area. Include when and where the handwork originated, what it was used for, and how and when it came to the United States. Be sure to cite your sources.
- ☐ Complete the specific unit requirements in the manual for your project area. You will complete a new unit each year you repeat the project.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. You may build on the learning experience or the leadership/civic activities.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your report on the history of your chosen handcraft area
- ☐ Finished item(s) as listed in the exhibit requirements for the area and unit you completed this year





## Leathercraft: Beginning Level 1: Beginning Leathercraft

Age Requirements:	8 and up	Project Description: In this project, youth will learn
Listed in Z-Suite As:		about six basic leatherworking tools, how to prepare
Croative Arte: Leathereraft Ly 1		leather for tooling, transferring designs, edging and finishing, and protective finishes for leather items.
Last Revised	09-22	

#### **Youth Materials:**

- Leathercraft Supplement Skills Checklist (#23102) 2020
- ABC's of Leatherwork (Tandy 61904-00) 1984
- <u>Leathercrafting</u> (Tandy 618910-01) 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

## **Volunteer/Leader Materials:**

None

## **Optional Support Materials:**

None



## Leathercraft: Beginning Level 1: Beginning Leathercraft

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a rounder or square of tooled practice leather (3" x 4").
- ☐ Learn to use three of six basic tools: beveler, veiner, pear shader, camouflage, backgrounder, or seeder.
- ☐ Learn how to prepare leather for tooling (casing).
- ☐ Learn how to transfer a design.
- Learn how to edge and finish leather articles.
- ☐ Learn to apply different protective finishes.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) related to this project.
- ☐ Complete ZSuite 4-H Project Record Book .
- ☐ Complete ZSuite 4-H Involvement Report.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Leathercraft Supplement/Skills Checklist
- ☐ One article you made, which shows the skills expected for your unit. Precut kits may be used as long as the expected learning experiences for the level can be performed and demonstrated through completing the kit.

OPTIONAL: Youth may enter up to three optional exhibits that are an outgrowth of the project level. Each optional exhibit must focus on a different leathercrafting skill learned within the project.





## Leathercraft: Intermediate Level 2: Intermediate Leathercraft

Age Requirements:	8 and up	<b>Project Description:</b> In this project, youth will learn to
Listed in Z-Suite As:		use additional tools and stamps, including the swivel knife,
Creative Arts: Leathercraft Lv 2		and basic lacing and stitching skills.
Last Revised	09-22	

### **Youth Materials:**

- Leathercraft Supplement Skills Checklist (#23102) 2020
- ABC's of Leatherwork (Tandy 61904-00) 1984
- <u>Leathercrafting</u> (Tandy 618910-01) 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

None

#### **Optional Support Materials:**

None



## Leathercraft: Intermediate Level 2: Intermediate Leathercraft

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Complete a rounder or square of tooled practice leather (3" x 4").
- ☐ Choose three new skills to learn and demonstrate in your exhibition project.
- ☐ Learn to use the three basic tools you did not learn in Beginning level: beveler, veiner, pear shader, camouflage, backgrounder, or seeder.
- ☐ Learn to carve leather using a swivel knife.
- ☐ Learn lacing skills such as whipstitch, running stitch, handstitch, decorative stitches, and splicing.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) related to this project.
- ☐ Complete Leathercraft Supplement/Skills Checklist (#23102).
- ☐ Complete ZSuite 4-H Project Record Book .
- ☐ Complete ZSuite 4-H Involvement Report.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Leathercraft Supplement/Skills Checklist
- ☐ One article you made, which demonstrates the new skills you learned this year. Precut kits may be used as long as the expected learning experiences for the level can be performed and demonstrated through completing the kit.

OPTIONAL: Youth may enter up to three optional exhibits that are an outgrowth of the project level. Each optional exhibit must focus on a different leathercrafting skill learned within the project.





## Leathercraft: Advanced Level 3: Advanced Leathercraft

Age Requirements:	8 and up	Project Description: Youth will continue their
Listed in Z-Suite As:		leathercrafting mastery by learning skills such as how to
Creative Arts: Leathercraft Lv 3		dye leather, carve figures, filigree, and advanced lacing techniques.
Last Revised	09-22	

#### **Youth Materials:**

- Leathercraft Supplement Skills Checklist (#23102) 2020
- ABC's of Leatherwork (Tandy 61904-00) 1984
- Leathercrafting (Tandy 618910-01) 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### Volunteer/Leader Materials:

None

### **Optional Support Materials:**

Leatherwork Manual (Tandy 61891-00)

Figure Carving Book (Tandy 6045-00)

How to Carve Leather (Tandy 6047-00)

Lacing and Stitching for Leathercraft (Tandy 61906-00)

How to Buckstitch (Tandy 61946-00)

**Coloring Leather Book** (Tandy 61942-00)



## Leathercraft: Advanced Level 3: Advanced Leathercraft

## **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Complete a rounder or square of tooled practice leather (3" x 4").
- □ Add two new skills or techniques not mastered in Beginning or Intermediate levels.
- ☐ Learn figure carving.
- ☐ Learn inverted leather carving.
- ☐ Learn to apply dyes using techniques such as block, solid color, background dyeing, or antique stains.
- ☐ Learn to filigree.
- ☐ Assemble a filigreed article with a suitable colored background.
- ☐ Learn advanced lacing skills such as backstitch, buckstitching, or Florentine.
- ☐ Design and produce your own exhibit project using advanced techniques.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) related to this project.
- ☐ Complete Leathercraft Supplement/Skills Checklist (#23102).
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

## **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

<u>www.uidaho.edu/extension/directory/</u> counties

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Leathercraft Supplement/Skills Checklist
- □ One article you designed and made, which demonstrates the advanced skills learned this year. Precut kits may be used as long as the expected learning experiences for the level can be performed and demonstrated through completing the kit.

OPTIONAL: Youth may enter up to three optional exhibits that are an outgrowth of the project level. Each optional exhibit must focus on a different leathercrafting skill learned within the project.





# Creative Arts Photography Basics Photography Level 1

Age Requirements:	8 and up	<b>Project Description:</b> In this project, youth will begin to
Listed in Z-Suite As:		explore the photography. Topics include equipment, lighting, composition, skill building, using the flash, black and white photography, and taking selfies.
Creative Arts: Photography Lv 1— Photography Basics		
Last Revised	09-20	

#### **Youth Materials:**

- Photography Basics, Book 1 (#01902Y), 2019
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- Youth will need access to a camera (cell phone or DSLR), and adequate photo storage (digital and/or physical) to complete this project.

#### **Volunteer/Leader Materials:**

None

### **Optional Support Materials:**

None



# Creative Arts Photography Basics Photography Level 1

## **Project Completion Checklist**

## **Statewide Requirements**

- ☐ Explore four (4) project areas in Book 1: Equipment, Lighting, Composition, and Skill Building. For each area, complete two (2) photo shoot activities of your choice, plus the "talking it over" activity from the manual.
- ☐ Maintain a photo journal or scrapbook.
- ☐ Complete one Learning Experience from the suggestions on page 5 of the manual.
- ☐ Complete one Leadership/Civic Engagement activity from the suggestions on page 6 of the manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. You may build on the learning experience or the leadership/civic activities.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

## **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Photography Basics Manual (#01902Y)
- Photo journal/scrapbook
- ☐ An 8" x 10" photo-quality print of your best photograph, mounted on mat board no larger than 12" x 14".





## Creative Arts Next Level Photography Photography Level 2

Age Requirements:	8 and up	Project Description: In this project, youth will continue
Listed in Z-Suite As:		a more formal study in photography by building on the
Creative Arts: Photography Lv 2—Next Level Photography		basics learned in Level 1. New concepts introduced include the rule of thirds, lens selection, and panoramic shots.
Last Revised	09-22	

### **Youth Materials:**

- Next Level Photography Book 2 (#01903Y), 2019
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- Youth will need access to a camera (cell phone or DSLR), and adequate photo storage (digital and/or physical) to complete this project.

### **Volunteer/Leader Materials:**

None

### **Optional Support Materials:**

None



## Creative Arts Next Level Photography Photography Level 2

### **Project Completion Checklist**

### **Statewide Requirements**

- Explore the major content areas of photography in Book 2: Equipment, Lighting, Composition, and Skill Building. For each area, complete two (2) photo shoot activities of your choice, plus the "talking it over" activity from the manual.
- ☐ Maintain a photo journal or scrapbook.
- ☐ Complete one Learning Experience from the suggestions on page 5 of the manual.
- ☐ Complete one Leadership/Civic Engagement activity from the suggestions on page 6 of the manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. You may build on the learning experience or the leadership/civic activities.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Next Level Photography Manual (#01903Y)
- Photo journal/scrapbook
- ☐ An 8" x 10" photo-quality print of your best photograph, mounted on mat board no larger than 12" x 14".





## Creative Arts Mastering Photography Photography Level 3

Age Requirements:	8 and up	Project Description: Mastering Photography is an
Listed in Z-Suite As:		advanced-level book for the serious study of photography.
Creative Arts: Photography I v 3		Activities build from Levels 1 and 2, plus new concepts introduced such as smartphone exposure tips, low light challenges, and taking studio portraits.
Last Revised	09-20	orianioning of the state of the

### **Youth Materials:**

- Mastering Photography Book 3 (#01904Y), 2019
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- Youth will need access to a camera (cell phone or DSLR), and adequate photo storage (digital and/or physical) to complete this project.

### **Volunteer/Leader Materials:**

None

### **Optional Support Materials:**

None



## Creative Arts Mastering Photography Photography Level 3

### **Project Completion Checklist**

### **Statewide Requirements**

- □ Deepen your study and understanding of the major content areas of photography on Book 3: Equipment, Lighting, Composition and Skill Building. For each area, complete two (2) photo shoot activities of your choice, plus the "talking it over" activity from the manual.
- ☐ Maintain a photo journal or scrapbook.
- ☐ Complete one Learning Experience from the suggestions on page 5 of the manual.
- ☐ Complete one Leadership/Civic Engagement activity from the suggestions on page 6 of the manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. You may build on the learning experience or the leadership/civic activities.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Mastering Photography Manual (#01904Y)
- Photo journal/scrapbook
- ☐ An 8" x 10" photo-quality print of your best photograph, mounted on mat board no larger than 12" x 14".





### **Creative Arts**Portfolio Pathways

Age Requirements:	11 and up	Project Description: In this project, youth will work in-
Listed in Z-Suite As:		dependently or with assistance while painting, printing or
Creative Arts: Portfolio Pathways		graphic designing; make local connections with the artistic community through service learning; and explore cultural
Last Revised	09-22	and historical art experiences.

### **Youth Materials:**

- Portfolio Pathways Curriculum (SKU 08141) 2005
- Elements & Principles of Design Card (BUL 924), 2018 (recommended)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

- Portfolio Pathways Curriculum (SKU 08141) 2005
- Elements & Principles of Design Card (BUL 924), 2018

### **Optional Support Materials:**

<u>Please note:</u> Portfolio Pathways is designed for middle through high school aged youth, and may be used in a variety of youth development and academic settings. Youth will be most successful doing this project when the adult helper incorporates the life skills, elements and principles of design, and background information provided with each activity in the manual.



## Creative Arts Portfolio Pathways Advanced Visual Arts Level 2

### **Project Completion Checklist**

### **Statewide Requirements**

☐ Complete five activities from one unit of the Manual (Painting, Printing, or Graphic Design)

OR

☐ Complete five activities from the three units in the Manual

OR

☐ Complete a single activity five times showing variation in the final artwork. A Brain Jogger is equal to one activity.

Note: Because art techniques and skills require practice, patience and time, repeating a single activity many times is acceptable.

- ☐ Record activities in the Activity Log section of your ZSuite 4-H Record Book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. You may build on the learning experience or the leadership/civic activities.
- □ Complete a two original artworks and exhibit them.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Portfolio Pathways Manual (#23114)
- ☐ Two completed original artworks. Attach a 4 x 6-inch index card to each artwork with the following information:
  - Artist name, unit, activity, and title
  - Original artwork title, element of design used, principle of design used, and life skill
  - On the back of the card explain how you used these elements and principles in your artwork.





### **Creative Arts**

### Finding Your Voice Public Speaking Made Easy

Age Requirements:	9 and up	<b>Project Description:</b> Learn how to prepare and deliver
Listed in Z-Suite As:		speeches in front of crowds with confidence! Topics in-
		clude how to handle various speaking situations, deliver
Creative Arts: Public Speaking—Finding		different types of speeches, and resolve any problems you
Your Voice		may experience along the way. This is a project that will
Last Revised	09-20	serve youth for a lifetime!

#### **Youth Materials:**

- <u>Finding Your Voice: Public Speaking Made Easy</u> (SKU 4H377), The Ohio State University, 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• <u>Finding Your Voice: Public Speaking Made Easy</u> (SKU 4H377), The Ohio State University, 2014

### **Optional Support Materials:**

None



### **Creative Arts**

### Finding Your Voice: Public Speaking Made Easy

### **Project Completion Checklist**

counties

### **Statewide Requirements**

- ☐ Complete all seven activities in the Finding Your Voice: Public Speaking member manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Finding Your Voice: Public Speaking Made Easy manual
- ☐ A poster (14" x 22") or display illustrating a skill or skills learned in this project

  OR
- ☐ A scrapbook, portfolio, or journal showing the activities and skills learned this year.





### Creative Arts Sketchbook Crossroads

Age Requirements:	11 and up	Project Description: In this project, youth will work in-
Listed in Z-Suite As:		dependently or with assistance while drawing, sculpting,
Creative Arts: Sketchbook Crossroads		or creating fiber arts; make local connections with the artistic community through service learning; and explore
Last Revised	09-22	cultural and historical art experiences.

#### **Youth Materials:**

- Sketchbook Crossroads Curriculum (SKU 08140) 2005
- Elements & Principles of Design Card (BUL 924), 2018 (recommended)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Sketchbook Crossroads Curriculum (SKU 08140) 2005
- Elements & Principles of Design Card (BUL 924), 2018

### **Optional Support Materials:**

<u>Please note:</u> Sketchbook Crossroads is designed for middle through high school aged youth, and may be used in a variety of youth development and academic settings. Youth will be most successful doing this project when the adult helper incorporates the life skills, elements and principles of design, and background information provided with each activity in the manual.



## Creative Arts Sketchbook Crossroads Advanced Visual Arts Level 1

### **Project Completion Checklist**

### **Statewide Requirements**

☐ Complete five activities from one unit in the Manual (Drawing, Fiber Arts, or Sculpting)

OR

☐ Complete five activities from the three units in the Manual

OR

☐ Complete one activity five times showing variation in the final artwork. A Brain Jogger is equal to one activity.

Note: Because art techniques and skills require practice, patience and time, repeating a single activity many times is acceptable.

- ☐ Record activities in the Activity Log section of your ZSuite 4-H Record Book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project. You may build on the learning experience or the leadership/civic activities.
- ☐ Complete two original artworks and exhibit them.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

### **Additional Local Requirements**

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### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Sketchbook Crossroads Manual (#084140)
- ☐ Two completed original artworks. Attach a 4 x 6-inch index card to each artwork with the following information:
  - Artist name, unit, activity, and title
  - Original artwork title, element of design used, principle of design used, and life skill
  - On the back of the card explain how you used these elements and principles in your artwork





## Creative Arts Spurrin' The Words Cowboy Poetry

Age Requirements:	8 and up	<b>Project Description:</b> Youth will experience the oral tra-
Listed in Z-Suite As:		ditions of cowboy poetry through writing and reciting cow-
		boy poems.
Last Revised	09-20	

### **Youth Materials:**

- Spurrin' the Words Member's Manual (MSU 5308) 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• Spurrin' the Words Volunteer's Guide (MSU 5309) 2004

### **Optional Support Materials:**

None



## Creative Arts Spurrin' The Words Cowboy Poetry

### **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Complete the required activities in sections 1-4 of the Spurrin' the Words Member Manual.
- ☐ Write at least three (3) original poems composed of at least four (4) line stanzas.
- ☐ Demonstrate a specific rhyme pattern in your original poems.
- ☐ Complete at least three (3) additional activities from the Member Manual.
- ☐ Give an oral presentation (poem, speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book.
- ☐ Complete ZSuite 4-H Involvement Report.

### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- Exhibits may include any ONE of the following:
  - Display for one or more original poems
  - Educational display about classic cowboy poets
  - Educational display about historical BIPOC cowboys
  - Educational display about Western culture or history
  - Public performance of your original poems in an approved public exhibition (check with your local 4-H office)







### **Baking Level 1**

### Biscuits, Muffins, Pancakes & Cookies

Age Requirements:	8+	<b>Project Description:</b> Measure, cream, sift, mix, cut, fold,	
Listed in Z-Suites As:		beat and bake your way to delicious baked goods! Youth	
Listeu III Z-Suites As.		will learn to read and follow recipes, explore baking ingre-	
Food & Cooking: Baking Lv 1		dients, equipment and techniques, and troubleshoot bak-	
Last Revised	09-20	ing problems.	

### **Youth Materials:**

- Beginning Baking 1 Manual (#ND EC111), 2020
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Beginning Baking 1 Manual (#ND EC111), 2020

### **Optional Support Materials:**

• Make Half Your Grains Whole Grains tip sheet (English and Spanish available)



### **Baking Level 1**

### Biscuits, Muffins, Pancakes & Cookies

### **Project Completion Checklist**

### **Statewide Requirements**

- □ Review the Eating Well and Getting Ready to Bake sections with your project leader.
- Make baking powder biscuits. Evaluate your product using the judging sheet provided on page 15.
- ☐ Make at least one type of muffin\. Evaluate your product using the judging sheet provided on page 19.
- ☐ Make at least one type of cookie. Evaluate your product using the judging sheet on page 28.
- ☐ Complete at least one service/leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Baking 1 Manual
- ☐ ONE Of the following exhibits. All baked goods exhibits should include the recipe, neatly written or typed on a 3"x5" or 4"x6" recipe card.
  - Three biscuits
  - Three plain muffins
  - Three chocolate chip cookies
  - Three round sugar cookies, plain, un-iced.
  - Three oatmeal cookies
  - Three peanut butter cookies
  - A poster or display (14" x 22") illustrating what you learned in the project this year.

Note: Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients requiring refrigeration should not be used.



### Baking Level 2 Quick Breads & Cookies

Age Requirements:	8+	<b>Project Description:</b> Youth will building on their baking
Listed in Z-Suites As:		skills, learning how to bake quick breads and cookies.
Food & Cooking: Baking Lv 2		
Last Revised	09-20	

### **Youth Materials:**

- <u>Baking 2 Manual</u> (#ND EC112), 2016
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Baking 2 Manual (#ND EC112), 2016

### **Optional Support Materials:**

none



### Baking Level 2 Quick Breads & Cookies

### **Project Completion Checklist**

### **Statewide Requirements**

- □ Review the Eating Well and Getting Ready to Bake, Let's Talk about Ingredients, Let's Look at Equipment and More Baking Terms sections of the project manual.
- ☐ Make at least one quick bread. Evaluate your product using the judging sheet on page 22.
- ☐ Make at least one coffee cake. Evaluate your product using the judging sheet on page 26.
- ☐ Make at least one cookie or bar. Evaluate your product using the judging sheet on page 35.
- ☐ Make gingerbread.
- ☐ Make cornbread.
- ☐ Complete at least one service/leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



### **Additional Local Requirements**

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### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Baking 2 Manual.
- □ ONE Of the following exhibits. All baked goods exhibits should include the recipe, neatly written or typed on a 3"x5" or 4"x6" recipe card.
  - Basic nut bread <u>OR</u> zucchini bread (one loaf)
  - Quick coffeecake (2 3"x3" squares)
  - Fruit filled coffeecake (2 wedges)
  - Three brown sugar nut <u>OR</u> jam thumbprint blossom cookies
  - Gingerbread <u>OR</u> cornbread (2 3"x3" squares)
  - Plain brownies <u>OR</u> butterscotch bars (3 3"x3" squares)
  - A poster or display (14" x 22") illustrating what you learned in the project this year.

Note: Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients requiring refrigeration should not be used.



### Baking Level 3 Yeast Breads

Age Requirements:	8+	<b>Project Description:</b> Youth will learn how to bake and
Listed in Z-Suites As:		evaluate yeast breads.
Food & Cooking: Baking Lv 3		
Last Revised	09-20	

### **Youth Materials:**

- Baking 3 Manual (#ND EC113)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• Baking 3 Manual (#ND EC113)

### **Optional Support Materials:**

none



## Food & Cooking Baking Level 3 Yeast Breads

### **Project Completion Checklist**

### **Statewide Requirements**

- □ Review the Teen Health and The Goodness of Bread sections.
- ☐ Make at least one loaf of Fast French Bread.
- ☐ Make at least one type of bread rolls.
- Make at least one type of yeast bread. Evaluate your product using the judging sheet provided on page 27.
- ☐ Make at least one type of microwave bread.
- ☐ If equipment is available, make at least one type of bread with a bread machine.
- ☐ Complete at least one service/leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Baking 3 Manual
- □ ONE Of the following exhibits. All baked goods exhibits should include the recipe, neatly written or typed on a 3"x5" or 4"x6" recipe card.
  - Fast French Bread (one loaf)
  - Basic yeast rolls <u>OR</u> refrigerator rolls (3 rolls, any shape)
  - White wheat yeast bread (one loaf)
  - Dakota bread (one loaf)
  - · Three bread sticks
  - Shaped bread, such as bears, lions or owls (one loaf)
  - White wheat <u>OR</u> whole wheat bread using the bread machine (one loaf)
  - A poster or display (14" x 22") illustrating what you learned in the project this year.

Note: Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients requiring refrigeration should not be used.



### Baking Level 4 Cakes

Age Requirements:	8+	Project Description: In this unit, youth will explore the
Listed in Z-Suites As:		many types of cakes! Activities include cake science experi-
Food & Cooking: Baking Lv 4—Cakes		ments and comparing boxed cake mixes to scratch-baked cakes.
<b>Last Revised</b>	09-20	

### **Youth Materials:**

- <u>Baking 4 Manual</u> (#ND EC114), 2018
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Baking 4 Manual (#ND EC114), 2018

### **Optional Support Materials:**

none



## Food & Cooking Baking Level 4 Cakes

### **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Review the Eating Well and Cake Science sections in the manual.
- ☐ Conduct at least one Cake Science Experiment (pages 10-11). Record your findings and answer the questions in the manual about your experiment.
- Make at least one yellow, sponge, or oatmeal cake with frosting.
- ☐ Make at least one cake using a packaged mix and compare with your "scratch" cake using the criteria on page 18.
- ☐ Complete at least one Service/Leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Baking 4 Manual
- ☐ ONE Of the following exhibits. All baked goods exhibits should include the recipe, neatly written or typed on a 3"x5" or 4"x6" recipe card.
  - · Frosted yellow cake
  - Frosted or unfrosted sponge cake
  - Frosted or unfrosted oatmeal cake
  - A poster or display (14" x 22") illustrating what you learned in the project this year.

Note: Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients requiring refrigeration should not be used.





### Food & Cooking Baking Level 4

Pies

Age Requirements:	8+	Project Description: In this unit, youth will bake all
Listed in Z-Suites As:		types of pies, from traditional fruit and cream pies to sa-
Food & Cooking: Baking Lv 4—Pies		vory empanadas and turnovers.
Last Revised	09-20	

### **Youth Materials:**

- <u>Baking 4 Manual</u> (#ND EC114), 2018
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Baking 4 Manual (#ND EC114), 2018

### **Optional Support Materials:**

none



## Food & Cooking Baking Level 4 Pies

### **Project Completion Checklist**

counties

### **Statewide Requirements**

- ☐ Review the Eating Well and Basic Recipe for Pastry sections of the manual.
- Make a one-crust baked pie crust and evaluate using the scoresheet on page 25.
- ☐ Conduct one or more of the Let's Experiment activities (Pastry, pg 26-28; Filling, pg. 31-34; Thickening Agents, pg. 35-37; Pie Comparison, pg. 57-58). Record results and answer the questions in the manual about the experiment(s).
- ☐ Make at least one type of cream pie with meringue. Evaluate your product using the judging sheet on page 46.
- ☐ Make at least one type of double-crust fruit pie. Evaluate your product using the judging sheet on page 50.
- ☐ Make at least one type of empanada or turnover. Evaluate your project using the judging sheet on mpage 54.
- ☐ Complete at least one Service/Leadership activity.
- ☐ Complete at least one career exploration activity from page 19.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: https:// www.uidaho.edu/extension/directory/

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Baking 4 Manual
- □ ONE Of the following exhibits. All baked goods exhibits should include the recipe, neatly written or typed on a 3"x5" or 4"x6" recipe card.
  - One 8– or 9-inch fruit pie
  - Two fruit-filled empanadas or turnovers.
  - A poster or display (14" x 22") illustrating one of the experiments you chose to complete in the project this year.

Note: Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients requiring refrigeration should not be used.







### Cake Decorating Level 1

Age Requirements:	8+	<b>Project Description:</b> Learn the basics of cake decorating!
Listed in Z-Suites As:		Basics like preparing and tinting icing, bag position, pres-
Food & Cooking: Cake Decorating Lv 1		sure control, and beginner piping techniques. It is recom-
1 ood & cooking, cake Decorating IV 1		mended youth participate in Level 1 for two years before
Last Revised	09-22	progressing to Level 2.

#### **Youth Materials:**

- Idaho 4-H Cake Decorating Skills Checklist Level 1 (2022)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

Note: For Instructional materials, please see Curricula Options below

#### **Volunteer/Leader Materials:**

• Idaho 4-H Cake Decorating Skills Checklist Level 1 (2022)

Note: For Instructional materials, please see Curricula Options below

### **Curricula Options**

- Wilton Method Cake Decorating, Course 1 Student Guide (check Amazon, Walmart, Michaels or JOANN Fabrics)
- <u>Discover 4-H: Cake Decorating Clubs</u>, Utah State University 4-H
- 4-H Cake Decorating, University of Wyoming 4-H
- Cake Decorating Unit 1-3, Colorado State University 4-H



## Food & Cooking Cake Decorating Level 1

### **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Learn at least 10 new skills from the Skills Checklist. Have your project leader or helper initial and date each skill as it is completed.
- ☐ Document each technique you learned in the Activity Log section of your ZSuite record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Idaho 4-H Cake Decorating Skills Checklist Level 1
- □ ONE of the following exhibit options:
  - Decorated single-layer 9- or 10inch cake\*, or may use specialty shape single layer cake pan. Your cake should be decorated using 2-3 decorating skills learned this year.
  - A poster (14" x 22") or display illustrating something you learned in the project this year.

\*Note: The cake must be baked by the 4-H member. Commercial cake mix may be used, as it is smoother and easier to frost. Exhibits using raw eggs or egg whites, cream cheese, whipped cream or other ingredients that require refrigeration should not be used.





### Cake Decorating Level 2

Age Requirements:	8+	<b>Project Description:</b> Level 2 cake decorating focuses on
Listed in Z-Suites As:		planning and selecting colors for cakes, as well as piping
Food & Cooking: Cake Decorating Lv 2		flowers and borders, and cake construction. It is recom-
		mended that youth participate in Level 2 for two years
Last Revised	09-22	before progressing to Level 3.

#### **Youth Materials:**

- Idaho 4-H Cake Decorating Skills Checklist, Level 2 (2022)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

Note: For Instructional materials, please see Curricula Options below

#### **Volunteer/Leader Materials:**

• Idaho 4-H Cake Decorating Skills Checklist, Level 2 (2022)

Note: For Instructional materials, please see Curricula Options below

### **Curricula Options**

- Wilton Method Cake Decorating, Course 2 Student Guide (check Amazon, Walmart, Michaels or JOANN Fabrics)
- 4-H Cake Decorating, University of Wyoming 4-H
- Cake Decorating Unit 1-3, Colorado State University 4-H
- Cake Decorating Unit 4-6, Colorado State University 4-H



## Food & Cooking Cake Decorating Level 2

### **Project Completion Checklist**

### **Statewide Requirements**

- □ Learn at least 10 new skills from the Level 2 Skills Checklist. Have your project leader or helper initial and date each skill as it is completed.
- ☐ Document each technique you learned in the Activity Log section of your ZSuite record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

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### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Idaho 4-H Cake Decorating Skills Checklist Level 2
- □ ONE of the following exhibit options:
  - One decorated two-layer 10-inch round or 2-layer oval cake. Your cake should be decorated using at least four (4) decorating skills learned this year.
  - A poster (14" x 22") or display illustrating something you learned in the project this year.

\*Note: The cake must be baked by the 4-H member. Commercial cake mix may be used, as it is smoother and easier to frost. Exhibits using raw eggs or egg whites, cream cheese, whipped cream or other ingredients that require refrigeration should not be used.







### Cake Decorating Level 3

Age Requirements:	8+	Project Description: Advanced Cake Decorating contin-
Listed in Z-Suites As:		ues to build on previous skills, and adds new techniques
Food & Cooking: Cake Decorating Lv 3		using fondant, gum paste, marzipan and modeling chocolate.
Last Revised	09-22	

### **Youth Materials:**

- Idaho 4-H Cake Decorating Skills Checklist, Level 3 (2022)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

Note: For Instructional materials, please see Curricula Options below

#### **Volunteer/Leader Materials:**

• Idaho 4-H Cake Decorating Skills Checklist, Level 3 (2022)

Note: For Instructional materials, please see Curricula Options below

### **Curricula Options**

- Wilton Method Cake Decorating, Course 3 Student Guide (check Amazon, Walmart, Michaels or JOANN Fabrics)
- 4-H Cake Decorating, University of Wyoming 4-H
- Cake Decorating Unit 4-6, Colorado State University 4-H
- Cake Decorating Unit 7-9, Colorado State University 4-H



## Food & Cooking Cake Decorating Level 3

### **Project Completion Checklist**

### **Statewide Requirements**

- □ Learn at least 10 new skills from the Level 3 Skills Checklist. Have your project leader or helper initial and date each skill as it is completed.
- ☐ Document each technique you learned in the Activity Log section of your ZSuite record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Idaho 4-H Cake Decorating Skills Checklist, Level 3
- □ ONE of the following exhibit options:
  - One two-tiered cake covered with fondant and decorated with fondant, gum paste, marzipan, or modeling chocolate. Use at least six (6) of the skills you learned this year.
  - A poster (14" x 22") or display illustrating something you learned in the project this year.

\*Note: The cake must be baked by the 4-H member. Commercial cake mix may be used, as it is smoother and easier to frost. Exhibits using raw eggs or egg whites, cream cheese, whipped cream or other ingredients that require refrigeration should not be used.





4-H Cooking 101
Cooking Level 1

Age Requirements:	8+	<b>Project Description:</b> In the 4-H cooking series, youth
Listed in Z-Suites As:		learn about food preparation, food and kitchen safety,
Food & Cooking: Cooking Lv 1—4-H Cooking 101		meal planning, and nutrition. Cooking 101 includes lessons on using MyPlate, measuring and mixing ingredients, testing food for doneness and setting the table for the family.
<b>Last Revised</b>	09-20	

#### **Youth Materials:**

- 4-H Cooking 101 Manual (#01512Y), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• 4-H Cooking Helper's Guide (#01516F), 2015

### **Optional Support Materials:**

• <u>USDA MyPlate Website</u> (www.myplate.gov)



### Food & Cooking 4-H Cooking 101 Cooking Level 1

### **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Complete two (2) learning activities or experiments from the Cooking 101 manual and document in your ZSuite Record Book Activity Log.
- ☐ Prepare 1-2 recipes from each of the recipe sections: Snacks, Side Dishes, Main Dishes, Quick Breads and Desserts.
- ☐ Complete the project checklist on page 6 of the Cooking 101 manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit options:
  - A non-perishable food item you have learned about while taking this project. Include the recipe, neatly written (or typed) on a 3"x5" or 4"x6" recipe card.
  - A poster (14" x 22") or a display illustrating what you learned in this project this year.

Note: Foods such as brownies, pancakes, cookies or muffins display well in a fair setting. Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients that require refrigeration should be avoided.





4-H Cooking 201
Cooking Level 2

Age Requirements:	8+	<b>Project Description:</b> Building on the skills learned in
Listed in Z-Suites As:		Cooking 101, youth will learn to prevent foodborne illness-
Food & Cooking: Cooking Lv 2—4-H Cooking 201		es, safely thaw frozen food, use proper knife techniques, read Nutrition Facts labels and make soups, rice, pasta, and other foods.
Last Revised	09-20	

### **Youth Materials:**

- 4-H Cooking 201 Manual (01513Y), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• 4-H Cooking Helper's Guide (#01516F), 2015

### **Optional Support Materials:**

• <u>USDA MyPlate Website</u> (www.myplate.gov)



## Food & Cooking 4-H Cooking 201 Cooking Level 2

### **Project Completion Checklist**

### **Statewide Requirements**

- □ Complete two (2) learning activities or experiments from the Cooking 201 manual and document in your ZSuite Record Book Activity Log.
- □ Prepare 1-2 recipes from each of the recipe sections: Vegetable and Fruit Group, Grains Group, Protein Foods Group, Dairy Group, and Desserts.
- ☐ Complete the project checklist on page 7 of the Cooking 201 manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

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### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit options:
  - A non-perishable food item you have learned about while taking this project. Include the recipe, neatly written (or typed) on a 3"x5" or 4"x6" recipe card.
  - A poster (14" x 22") or a display illustrating what you learned in this project this year.

Note: Foods such as quick breads, muffins, biscuits, scones, cakes, or cookies display well in a fair setting. Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients that require refrigeration should be avoided.





4-H Cooking 301
Cooking Level 3

Age Requirements:	8+	<b>Project Description:</b> This unit in the 4-H Cooking series
Listed in Z-Suites As:		explores topics like making bread, grilling meats, vegeta-
Food & Cooking: Cooking Lv 3—4-H Cooking 301		bles and fruit, and making butter. Youth learn the science behind yeast, gluten, and different types of fats.
Last Revised	09-20	

### **Youth Materials:**

- 4-H Cooking 301 Manual (#01514Y), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• 4-H Cooking Helper's Guide (#01516F), 2015

### **Optional Support Materials:**

• <u>USDA MyPlate Website</u> (www.myplate.gov)



4-H Cooking 301
Cooking Level 3

### **Project Completion Checklist**

### **Statewide Requirements**

- ☐ Complete two (2) learning activities or experiments from the Cooking 301 manual and document in your ZSuite Record Book Activity Log.
- ☐ Prepare 1-2 recipes from each of the recipe sections: Grains Group, Vegetable and Fruit Group, Protein Foods Group, Dairy Group, and Desserts.
- ☐ Complete the project checklist on page 7 of the Cooking 301 manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

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### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit options:
  - A non-perishable food item you have learned about while taking this project. Include the recipe, neatly written (or typed) on a 3"x5" or 4"x6" recipe card.
  - A poster (14" x 22") or a display illustrating what you learned in this project this year.

Note: Foods such as breads, rolls, granola, pretzels, cookies or cakes display well in a fair setting. Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients that require refrigeration should be avoided.





4-H Cooking 401 Cooking Level 4

Age Requirements:	8+	<b>Project Description:</b> In the final level of the 4-H Cooking
Listed in Z-Suites As:		series, youth will explore the world by learning about
Food & Cooking: Cooking Lv 3—4-H Cooking 301		herbs and spices and how to make ethnic foods. Youth also practice making cakes, candy, pies and pastries.
Last Revised	09-20	

#### **Youth Materials:**

- 4H Cooking 401 Manual (#01515Y), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

### **Volunteer/Leader Materials:**

• 4-H Cooking Helper's Guide (#01516F), 2015

### **Optional Support Materials:**

• USDA MyPlate Website (www.myplate.gov)



### Food & Cooking 4-H Cooking 401

4-In Cooking 401 Cooking Level 4

### **Project Completion Checklist**

### **Statewide Requirements**

- Complete two (2) learning activities or experiments from the Cooking 401 manual and document in your ZSuite Record
   Book Activity Log.
- ☐ Prepare 1-2 recipes from each of the recipe sections: Grains Group, Vegetable and Fruit Group, Protein Foods Group, Dairy Group, and Desserts.
- ☐ Plan and prepare a celebration meal each project year.
- ☐ Complete the project checklist on page 7 of the Cooking 401 manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

### **Additional Local Requirements**

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### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit options:
  - A non-perishable food item you have learned about while taking this project. Include the recipe, neatly written (or typed) on a 3"x5" or 4"x6" recipe card.
  - A poster (14" x 22") or a display illustrating what you learned in this project this year.

Note: Foods such as breads, muffins, candy, fruit pies, or cakes display well in a fair setting. Exhibits using raw eggs or egg whites, cream cheese, whipped cream, or other ingredients that require refrigeration should be avoided.







Age Requirements:	8+	Project Description: Youth will learn how to select, care
Listed in Z-Suites As:		for, and stay safe around a Dutch oven. Cook up a variety
Food & Cooking: Dutch Oven Cooking Unit 1		of tasty foods outdoors  Because Dutch oven cooking requires lifting heavy ovens and handling hot coals, ages 12 and up recommended.
Last Revised	09-20	and handing not coars, ages 12 and up recommended.

#### **Youth Materials:**

- Dutch Oven Cooking (#BUL938), 2019
- Dutch Oven Recipes, 2010
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Dutch Oven Helper's Guide (#BUL940), 2019

#### **Optional Support Materials:**

none



#### **Project Completion Checklist**

#### **Statewide Requirements**

- Complete all reflection questions in the Dutch Oven Cooking Unit 1 member manual.
- □ Complete three (3) Beyond Cooking activities.
- □ Prepare one item from each of the following categories:
  - Soup or stew
  - ☐ One-dish meal
  - Vegetable
  - Quick bread
  - Dessert
  - Breakfast
  - Cooking on the lid
- ☐ Create a recipe book or file that includes everything you cooked PLUS additional recipes to total 11 recipes each year.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



#### **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Dutch Oven Cooking Unit 1 manual.
- □ Recipe File or book with a minimum of 11 recipes included for each year in the project.
- □ ONE of the following exhibit options:
  - Non-perishable dessert\* you learned to make during the project year. Include the recipe, neatly written or typed on a 3"x5" or 4"x6" recipe card.
  - A poster (14" x 22") or display illustrating what you learned in the project this year.
- \* Foods using raw eggs or egg whites, cream cheese, whipped cream or other ingredients that require refrigeration should not be exhibited.





Age Requirements:	8+	Project Description: Build your outdoor cooking skills
Listed in Z-Suites As:		with Dutch Oven Unit 2: explore one-dish meals, break-
Food & Cooking: Dutch Oven Cooking Unit 2		fasts, and cooking on the lid. Plus, learn how to manage cooking in multiple Dutch ovens at the same time!
Last Revised	09-20	

#### **Youth Materials:**

- Dutch Oven Cooking Unit 2 (#BUL939), 2019
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Dutch Oven Helper's Guide (#BUL940), 2019

#### **Optional Support Materials:**

none



#### **Project Completion Checklist**

#### **Statewide Requirements**

- □ Complete all reflection questions in the Dutch Oven Cooking Unit 2 member manual.
- Complete 3 Beyond Cooking activities.
- ☐ Prepare at least 10 recipes not previously used, including at least one item from each of the following categories:
  - Soup or stew
  - Vegetable
  - Yeast breads or rolls
  - ☐ Sweet rolls or specialty breads
  - Dessert
  - ☐ Meat (beef, pork, lamb, game)
  - ☐ Fowl (turkey, chicken, game hen)
- ☐ Continue building your recipe book or file that includes everything you cooked plus additional recipes to total 12 new recipes each year of Unit 2.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



#### **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Dutch Oven Cooking Unit 2 manual.
- ☐ Continued Recipe File or book with a minimum of 12 new recipes included for each year in Unit 2 of the project.
- □ ONE of the following exhibit options:
  - Non-perishable\* yeast bread, roll, sweet bread or specialty bread you learned to make during the project year. Bread should be displayed on a plate, not in the Dutch oven. Include the recipe, neatly written or typed on a 3"x5" or 4"x6" recipe card.
  - A poster (14" x 22") or display illustrating what you learned in the project this year.
- \* Foods using raw eggs or egg whites, cream cheese, whipped cream or other ingredients that require refrigeration should not be exhibited.





### Food & Cooking Food Preservation—Boiling Water Canning

Age Requirements:	8+	Project Description: Everyone loves home-made jellies
Listed in Z-Suites As:		and jams. Learn how to preserve your own jellies, jams,
Food & Cooking: Food Preservation— Boiling Water Canning		fruits, tomatoes, pickles and other high-acid foods in a boiling water bath canner. Experiment with pectin for thickening, sugar alternatives, and low-sugar recipes.
Last Revised	09-20	

#### **Youth Materials:**

- Food Preservation Boiling Water Canning Manual (PNW #652), 2013
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

- Canning Fruits (PNW #199)
  - Guardado de frutas en conserva (PNW 199S)
- Canning Tomatoes and Tomato Products (PNW #300)
  - Elaboración de conservas de tomates y productos de tomates (PNW 300S)
- Pickling Vegetables (PNW #355)
- Salsa Recipes for Canning (PNW #395)
  - Recetas de Salsa para Guardar en Conserva (PNW 395S)
- <u>USDA Complete Guide to Home Canning</u> (Ag. Bull. #539)
- So Easy to Preserve (University of Georgia Extension)
- National Center for Home Food Preservation (www.nchfp.uga.edu/#gsc.tab=0)





### Food & Cooking Food Preservation—Boiling Water Canning

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least four (4) activities each year you are enrolled in the project. Record each activity you complete, your challenges and observations in the manual.
- ☐ Answer at least two of the questions in the Reflections on Boiling Water Canning section on page 39 of the manual.
- ☐ Participate in at least one Citizenship/ Leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

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your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Food Preservation Boiling Water Canning Manual
- ☐ One of the following exhibit options:
  - A poster (14" x 22") illustrating something you learned in this project this year.
  - A labeled photo journal showing how to freeze a food item from start to finish.
  - Display (12" x 12" x 12") and label some of the equipment used to complete this project.
  - A home-canned tomato product with a correctly completed label.
  - A home-canned fruit product with a correctly completed label.
  - A home-canned jam or jelly with a correctly completed label.
  - A home-canned acidified pickled product with a correctly completed label.
  - Recipes and a menu plan using foods preserved in this project.



### Food & Cooking Food Preservation—Drying

Age Requirements:	8+	Project Description: Spoilage bacteria can't grow with-
Listed in Z-Suites As:		out water, which makes drying a great way to preserve
Food & Cooking: Food Preservation— Drying		food. Learn how to dry fruits, vegetables, and herbs. Make your own dried food mixes and use dried foods in recipes and menu plans.
Last Revised	09-20	•

#### **Youth Materials:**

- Food Preservation Drying Manual (PNW #651), 2013
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

- <u>Drying Fruits and Vegetables</u> (PNW #397)
- *How to Dry Foods* by Deanna DeLong (check with your local library or bookstore)
- <u>So Easy to Preserve</u> (University of Georgia Extension)
- National Center for Home Food Preservation (www.nchfp.uga.edu/#gsc.tab=0)



### Food & Cooking Food Preservation—Drying

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least four (4) activities each year you are enrolled in the project. Record each activity you complete, your challenges and observations in the manual.
- ☐ Answer at least two of the questions in the Reflections on Drying section on pages 39-40 of the manual.
- Participate in at least one Citizenship/
   Leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

Optional: complete a menu plan using foods preserved in this project.



#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Food Preservation Drying Manual.
- ☐ One of the following exhibit options:
  - A poster (14" x 22") illustrating something you learned in this project this year.
  - A labeled photo journal showing how to dry a food from start to finish.
  - A display (12" x 12" x 12") showing some of the equipment used in this project. Please label each piece of equipment.
  - Two dried fruits, in a proper storage container with a correctly completed label.
  - Two dried vegetables, in a proper storage container with a correctly completed label.
  - Two dried herbs, in a proper storage container with a correctly completed label.
  - Recipes and a menu plan using foods you preserved in this project.



### Food & Cooking Food Preservation—Freezing

Age Requirements:	8+	Project Description: Freezing food is quick, easy and
Listed in Z-Suites As:		convenient. In this project, youth will learn the best ways
Food & Cooking: Food Preservation— Freezing		to prepare, package, freeze, and use frozen fruits, vegetables, james, meats, main dishes, casseroles and pies.
Last Revised	09-20	

#### **Youth Materials:**

- Food Preservation Freezing Manual (PNW #650)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

- Freezing Fruits and Vegetables (PNW #214)
- Freezing Convenience Foods (PNW #296)
- So Easy to Preserve (University of Georgia Extension)
- National Center for Home Food Preservation (www.nchfp.uga.edu/#gsc.tab=0)



### Food & Cooking Food Preservation—Freezing

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least four (4) activities each year you are enrolled in the project. Record each activity you complete, your challenges and observations in the manual.
- ☐ Answer at least two of the questions in the Reflections on Freezing section on page 37 of the manual.
- Participate in at least one Citizenship/
   Leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Food Preservation Freezing Manual
- ☐ One of the following exhibit options:
  - A poster (14" x 22") illustrating something you learned in this project this year.
  - A labeled photo journal showing how to freeze a food item from start to finish.
  - Display (12" x 12" x 12") and label some of the equipment used to complete this project.
  - An empty freezer container with a correctly completed label.
  - Recipes and a menu plan using foods you preserved in this project.







### Food & Cooking Food Preservation—Pressure Canning

Age Requirements:	8+	Project Description: Pressure canning takes place at
Listed in Z-Suites As:		higher temperatures than boiling water canning, killing
Food & Cooking: Food Preservation— Pressure Canning		the botulism-causing bacteria that thrive in low-acid foods.  Learn how to safely process vegetables, soups, stews, and other low-acid foods in a pressure canner.
Last Revised	09-20	•

#### **Youth Materials:**

- Pressure Canning Project Manual (PNW 653)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

- <u>Canning Vegetables</u> (PNW 172)
  - Guardado de vegetales en conserva (PNW 172S)
- Canning Tomatoes and Tomato Products (PNW #300)
  - Elaboración de conservas de tomates y productos de tomates (PNW 300S)
- <u>USDA Complete Guide to Home Canning</u> (Ag. Bull. #539)
- <u>So Easy to Preserve</u> (University of Georgia Extension)
- National Center for Home Food Preservation (www.nchfp.uga.edu/#gsc.tab=0)



#### Food Preservation—Pressure Canning

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least four (4) activities each year you are enrolled in the project. Record each activity you complete, your challenges and observations in the manual.
- ☐ Answer at least two of the questions in the Reflections on Pressure Canning section on page 36 of the manual.
- Participate in at least one Citizenship/
   Leadership activity.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed Food Preservation Pressure Canning Manual
- ☐ One of the following exhibit options:
  - A poster (14" x 22") illustrating something you learned in this project this year.
  - A labeled photo journal showing how to freeze a food item from start to finish.
  - Display (12" x 12" x 12") and label some of the equipment used to complete this project.
  - A home-canned vegetable product with a correctly completed label.
  - A home-canned mean product with a correctly completed label.
  - A home-canned combination product with a correctly completed label.
  - A pressure-canned tomato product with a correctly completed label.
  - Recipes and a menu plan using foods you preserved in this project.





### What's On Your Plate: Food Science Unit 1 The Secrets of Baking

Age Requirements:	8+	Project Description: What's on your plate explores
Listed in Z-Suites As:		chemistry, biology, and physics through baking. Youth will
Food & Cooking: Food Science Lv 1—The Secrets of Baking		use the Food Science Journal to document their experiments. The Secrets of Baking is written for youth grades 6-9 but maybe adapted for younger and older learners.
Last Revised	09-20	o sat mayse daupted for younger and older rearriers.

#### **Youth Materials:**

- What's On Your Plate? Exploring Food Science Unit 1: The Secrets of Baking Youth Science Journal (01411Y), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• What's On Your Plate? Exploring Food Science Unit 1: The Secrets of Baking Facilitator Guide (01415F), 2014

#### **Optional Support Materials:**

none





### What's On Your Plate: Food Science Unit 1 The Secrets of Baking

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete the three (3) activities and the three (3) Be a Food Scientist exercises in the Youth Science Journal.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed What's on Your Plate, Exploring Food Science Unit 1: The Secrets of Baking Youth Science Journal
- ☐ A poster (14" x 22") or display illustrating something you learned in the project this year.







### What's On Your Plate: Food Science Unit 2 The Power of Protein Chemistry

Age Requirements:	8+	<b>Project Description:</b> The Power of Protein Chemistry ex-
Listed in Z-Suites As:		plores the basic building blocks of protein through deli-
		cious experiments like cooking eggs and making cheese.
Food & Cooking: Food Science Lv 2—The		This project curriculum is written for youth in grades 6-9
Power of Protein Chemistry		but can be adapted for younger and older learners.
Last Revised	09-20	, ,

#### **Youth Materials:**

- What's on Your Plate? Exploring Food Science Unit 2: The Power of Protein Chemistry Youth Science Journal (01412Y), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• What's on Your Plate? Exploring Food Science Unit 2: The Power of Protein Chemistry Facilitator Guide (01416F), 2014

#### **Optional Support Materials:**

none





### What's On Your Plate: Food Science Unit 2 The Power of Protein Chemistry

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete the three (3) activities and the three (3) Be a Food Scientist in the Youth Science Journal.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed What's On Your Plate?

  Exploring Food Science Unit 2: The Power of Protein Chemistry Youth Science Journal
- ☐ A poster (14" x 22") or display illustrating something you learned in this project year.







### What's On Your Plate: Food Science Unit 3 The Inner Mysteries of Fruits and Vegetables

Age Requirements:	8+	<b>Project Description:</b> Why do fruits and vegetables turn
Listed in Z-Suites As:		brown when they are cut? Learn the science behind this
Food & Cooking: Food Science Lv 3—The Inner Mysteries of Fruits & Vegetables		phenomenon and more in Unit 3 of the Food Science series.  This curriculum is written for grades 6-9, but may be
Last Revised 09-20		adapted for younger or older learners.

#### **Youth Materials:**

- What's on Your Plate? Exploring Food Science Unit 3: The Inner Mysteries of Fruits and Vegetables Youth Science Journal (01413Y), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 What's on Your Plate? Exploring Food Science Unit 3: The Inner Mysteries of Fruits and Vegetables Facilitator's Guide (01417F), 2014

#### **Optional Support Materials:**

none





### What's On Your Plate: Food Science Unit 3 The Inner Mysteries of Fruits and Vegetables

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete the three (3) activities and the three (3) Be a Food Scientist in the Youth Science Journal.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed What's On Your Plate?

  Exploring Food Science Unit 3: The Inner

  Mysteries of Fruits and Vegetables Youth

  Science Journal
- ☐ A poster (14" x 22") or display illustrating something you learned in this project year.







#### What's On Your Plate: Food Science Unit 4 **Be A Food Scientist!**

Age Requirements:	8+	Project Description: Explore being a food scientist
Listed in Z-Suites As:		through activities like making a new beverage and experi-
Food & Cooking: Food Science Lv 4—Be a Food Scientist!		menting with crystallization. This project curriculum is written for youth in grades 6-9, but may be adapted for use with older or younger learners.
Last Revised	09-20	

#### **Youth Materials:**

- What's on Your Plate? Exploring Food Science Unit 4: Be a Food Scientist! Youth Science <u>Iournal</u> (01414Y), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• What's on Your Plate? Exploring Food Science Unit 4: Be a Food Scientist! Facilitator's Guide (01418F), 2014

#### **Optional Support Materials:**

none





### What's On Your Plate: Food Science Unit 4 Be A Food Scientist!

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete the three (3) activities and the three (3) Be a Food Scientist in the Youth Science Journal.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your completed What's On Your Plate?

  Exploring Food Science Unit 4: Be a Food

  Scientist! Youth Science Journal
- ☐ A poster (14" x 22") or display illustrating something you learned in this project year.







### Food & Cooking Science Fun with Dairy Foods

Age Requirements:	8+	<b>Project Description:</b> Become a member of the Dairy Po-
Listed in Z-Suites As:		lice Task force in this immersive food science project!
Food & Cooking: Science Fun with Dairy		Youth will learn the science behind butter, cheese, curds
, and the second se		while solving the Mystery of the Missing Milk.
Foods		
Last Revised	09-20	

#### **Youth Materials:**

- Science Fun With Dairy Foods (#OH 490), 2016
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Science Fun With Dairy Foods (#OH 490), 2016

#### **Optional Support Materials:**

none





### Food & Cooking Science Fun with Dairy Foods

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete the planning section (Steps 1-4 in the member guide)
- ☐ Conduct at least 4 of the 9 project experiments. Answer the questions and complete at least one Digging Deeper activity for each experiment you complete.
- □ Keep an Experiment Journal. Record your observations and draw conclusions from your findings. Use the Journal of Experiments section on pages 37-42 of the manual, or record your findings in a separate notebook.
- ☐ Take part in at least two Learning Experiences.
- Complete at least two Citizenship/ Leadership activities.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Science Fun with Dairy Foods member guide and Experiment Journal.
- ☐ One of the following exhibit options:
  - Poster or storyboard (14" x 22") describing one of the experiments you completed in the project.
  - Display and label some of the equipment you used to complete this project. Your labels should include how the equipment was used.
  - Display a dairy product you made during this project (NOTE: this option is ONLY available in counties with refrigeration available at the fair. Check with your local 4-H Extension Office for approval before exhibiting this option.



### Health & Wellness Babysitting

Age Requirements:	Teens (13+)	Project Description: This project is part of the 4-H Military
Listed in Z-Suite As:		Partnership. Youth in this project will learn the ages and stages
Listed iii 2-ouite As.		of child growth and development, gain safety skills and learn
Health & Wellness: Babysitting		how to handle emergencies, and develop materials to market
Last Revised	09-21	their babysitting services.

#### **Youth Materials:**

- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 4-H Army Child & Youth Services "I have what it takes to be YOUR Teen Babysitter guide., 2020

#### **Optional Support Materials:**

Note: This project provides instructor guided activities for youth 13 years and older. It requires eight (8) hours to cover all lessons, with an option of six to eight (6-8) hours to complete first aid and CPR certification from a qualified instructor.



### Health & Wellness Babysitting

#### **Project Completion Checklist**

counties

#### **Statewide Requirements**

- ☐ Complete a minimum of two activities per lesson.
- ☐ Maintain a portfolio, which must contain at a minimum:
  - Worksheets 1-5, completed
  - Handouts, checklists, surveys and questionnaires
- Make a Babysitter's Magic Bag, and include a basic first aid kit (see Lesson 3)
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project, OR complete a mock interview (see Lesson 8)
- ☐ Optional but encouraged: Pass a first aid/ CPR course taught by a qualified instructor.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: https:// www.uidaho.edu/extension/directory/

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22") or display illustrating what you learned in the project this year. Consider including photographs of your Magic Bag.





### Growing On My Own Child Development Level 1

Age Requirements:	5-7	<b>Project Description:</b> This is a Cloverbuds level activity/
Listed in Z-Suite As:		curriculum. Please see other side of this sheet for details on
Cloverbud		the Cloverbuds Program.
Last Revised	09-20	

#### **Youth Materials:**

• <u>Growing On My Own</u> (#08075DD) 2004

#### **Volunteer/Leader Materials:**

• Growing All Together Helper's Guide (#08078DD), 2004

#### **Optional Support Materials:**

• Cloverbuds Memory Book (#63013), 2009



### Growing On My Own Child Development Level 1

#### **Project Completion Checklist**

#### **Statewide Requirements**

Cloverbuds is an educational program that introduces younger youth to 4-H in a fun, non-competitive way.

The Cloverbuds program is non-competitive; Therefore, there are no project requirements for this curriculum. At this stage in a young person's emotional development, "losing" is tied to their personal feelings of self and identity. Cloverbuds should be encouraged to try new things, but with an emphasis on experiences rather than finished products or accomplishments.

Cloverbuds may enter exhibits at a County Fair, but these exhibits will not compete or be judged, and all participants should receive equal recognition for their participation. They may be given advice and taught new things to continue to improve their knowledge and skills, but in a supportive and positive manner.

Cloverbuds are not eligible to participate in state contests or events.

For more information on the Cloverbuds program within Idaho 4-H, please refer to the <u>Idaho 4-H Cloverbuds Handbook</u>.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

Please check with your local Extension Office for information regarding Cloverbud Exhibits at the fair.





### **Growing With Others**Child Development Level 2

Age Requirements:	8 and up	Project Description: In this project, youth will be intro-
Listed in Z-Suite As:		duced to babysitting, become more aware of how their family members and friends grow, and work with others to be aware of
Health & Wellness: Child Development		common dangers.
Lv 2—Growing With Others		
Last Revised	09-20	

#### **Youth Materials:**

- Growing with Others (#08076DD) 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Growing All Together Helper's Guide (#08078DD), 2004

#### **Optional Support Materials:**

none



## Health & Wellness Growing With Others Child Development Level 2

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of seven required/ optional activities each year.
- ☐ Finish at least 21 of the required and optional activities within 3 years to complete this level.
- ☐ Have your club leader or project helper initial and date (mm/yy) each activity when it is completed.
- □ Develop a portfolio of notes, drawings, photos, and other items created as part of the project activities.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Growing With Others Project Manual
- ☐ Activity Portfolio to demonstrate what you learned this project year. Exhibits should utilize only the skills, tools, and techniques learned through completing activities in this project book.





### Growing In Communities Child Development Level 3

Age Requirements:	8 and up	<b>Project Description:</b> In this project, teens can explore
Listed in Z-Suite As:		child development careers, gain experience as a teacher or
Health & Wellness: Child Development Lv 3—Growing In Communities		coach, participate in community service projects and how to meet the needs of differently abled children.
Last Revised	09-20	

#### **Youth Materials:**

- Growing In Communities (#08077DD) 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Growing All Together Helper's Guide (#08078DD), 2004

#### **Optional Support Materials:**

none



### **Growing In Communities**Child Development Level 3

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of seven required/ optional activities each year.
- ☐ Finish at least 21 of the required and optional activities within 3 years to complete this level.
- ☐ Have your club leader or project helper initial and date (mm/yy) each activity when it is completed.
- □ Develop a portfolio of notes, drawings, photos, and other items created as part of the project activities.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Growing In Communities Project Manual
- ☐ Activity Portfolio to demonstrate what you learned this project year. Exhibits should utilize only the skills, tools, and techniques learned through completing activities in this project book.







#### Health & Wellness Choose Health: Food, Fun & Fitness

Age Requirements:	8+	Project Description: Choose Health: Food, Fun and Fit-
Listed in Z-Suites As:		ness is a group curriculum, led by an adult volunteer. It may be used multiple years.
Health & Wellness: Choose Health—		
Food, Fun & Fitness		
Last Revised	09-20	

#### **Youth Materials:**

- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Choose Health: Food, Fun and Fitness (#01601F), 2011-15
- <u>Downloadable Files and Resources for Supplemental Materials are available from Cornell University Foood and Nutrition Educatoin in Communities Website:</u>
   (https://fnec.cornell.edu/for-partners/curricula/chfff/order-information/)

#### **Optional Support Materials:**

- <u>Choose My Plate USDA Nutrition website</u> (www.myplate.gov)
- <u>US Department of Health & Human Services Dietary Guidelines for Americans</u> (www.dietaryguidelines.gov)
- Choose Health: Food, Fun, and Fitness Handout Bundles (#01601B)





#### Health & Wellness Choose Health: Food, Fun & Fitness

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least one activity from each of the six sections each year.
- ☐ Include one physical activity and one snack activity at each meeting.
- ☐ Share one newsletter with family members.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22") or labeled display (12" x 12" x 12") illustrating something you learned during this project year

Sample Ideas for Poster/Display:

- Choose My Plate poster with healthy food choices for each section.
- Feature local foods that fit into the fruit, vegetable, grain, protein and dairy sections of My Plate.
- Reading Package Labels.
- Recipe book of healthy snacks
- Eating out using healthy strategies
- Ideas for healthy snacks "on the go" from gas stations/convenience stores





#### First Aid in Action Keeping Fit and Healthy Level 1

Age Requirements:	8+	<b>Project Description:</b> Youth in this project will plan and
Listed in Z-Suites As:		assemble a home first aid kit, learn how to treat cuts,
Health & Wellness: Keeping Fit & Healthy Lv 1—First Aid in Action		scrapes, nosebleeds and bee stings and to help someone who is choking or has broken a bone, as well how to interview an injured person to determine what help they need.
Last Revised	09-20	

#### **Youth Materials:**

- First Aid in Action: First Aid Activities for Youth (#08174), 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

none



#### First Aid in Action Keeping Fit and Healthy Level 1

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least seven (7) activities from the First Aid in Action manual.
- ☐ Assemble a home first aid kit.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- Your First Aid Kit assembled in the project.
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display illustrating a skill or skills learned in this project.
  - A scrapbook, portfolio or journal notebook showing activities and skills learned in the project.





## Health & Wellness Staying Healthy Keeping Fit and Healthy Level 2

Age Requirements:	8+	Project Description: Learn more about making healthy
Listed in Z-Suites As:		choices related to good hygiene, healthy eating and being
		active. Whether you enjoy working with numbers, playing sports, drawing, writing, or singing, share your commitment to health with others in a way you enjoy!
Last Revised	09-20	

#### **Youth Materials:**

- Staying Healthy: Health Project Activities for Youth (#08175), 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

none



### Health & Wellness Staying Healthy

#### Keeping Fit and Healthy Level 2

#### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least seven (7) activities from the Staying Healthy manual.
- ☐ Complete a self-assessment of personal talents.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your Personal Talents Assessment
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display illustrating a skill or skills learned in this project.
  - A scrapbook, portfolio or journal notebook showing activities and skills learned in the project.





# Health & Wellness Keeping Fit Keeping Fit and Healthy Level 3

Age Requirements:	8+	Project Description: Youth in this project will learn				
Listed in Z-Suites As:		more about physical activity and how to design and man-				
		age their own fitness plans.				
Last Revised 09-20						

#### **Youth Materials:**

- Keeping Fit: Fitness Activities for Youth (#18176), 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

none



# Health & Wellness Keeping Fit Keeping Fit and Healthy Level 3

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least seven (7) activities from the Keeping Fit manual.
- ☐ Complete a personal fitness plan.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your Personal Fitness Plan
- ☐ ONE of the following exhibit options:
  - A poster (14" x 22") or display illustrating a skill or skills learned in this project.
  - A scrapbook, portfolio or journal notebook showing activities and skills learned in the project.





## Earth Science 4-H Geology All Levels

Age Requirements:	8+	Project Description: This project book is divided into				
Listed in Z-Suites As:		four levels, which are all covered within the one manual.				
Natural Science: 4 H Coology		Youth will learn the story of the earth through its rocks in order to gain a better understanding of the earth and the				
		sources of the minerals we use every day.				

#### **Youth Materials:**

- 4-H Geology: Introduction to the Study of the Earth (01706Y), 2017
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• 4-H Geology: Introduction to the Study of the Earth (01706Y), 2017

#### **Optional Support Materials:**

Idaho-specific websites for Geology Project



## Earth Science 4-H Geology All Levels

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ For each level in the manual (Pebble Pups 1, Pebble Pups 2, Rock Hounds 1, or Rock Hounds 2), complete het number of Required Activities and Closer Look Activities specified. Have your project leader or helper initial and date each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ **For Pebble Pups 1**: 8-19 rock specimens, with 3 minerals in the collection. May include duplicates that show variations. Label collection and note where found.
- ☐ For Pebble Pups 2: 20-29 rock specimens, with 7 minerals in the collection. May include duplicates that show variations. Label collection and note where found.
- ☐ For Rock Hounds 1: 30-40 rock and mineral specimens, with 10 minerals in the collection. Rocks must include at least 3 igneous, 2 metamorphic and 3 sedimentary groups. Label collection and note where found.
- □ For Rock Hounds 1: No more than 50 specimens, selected to illustrate a specific theme of your choosing. Examples include industrial minerals and their use, fossils traced through geological areas, or rocks and minerals used in lapidary arts.





# Natural Science Understanding the Honey Bee Beekeeping Level 1

Age Requirements:	8+	Project Description: Beekeeping has become an				
Listed in Z-Suites As:		increasingly popular hobby. In Understanding the Honey				
Natural Science: Beekee Understanding the Hone		Bee, youth will learn the basics about types of bees, plants that attract bees, beekeeping equipment, and honey and beeswax.				
Last Revised 09-20						

#### **Youth Materials:**

- 4-H Beekeeping Level 1: Understanding the Honey Bee (#4-H-571-W), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Indiana 4-H Beekeeping Helper's Guide (#4-H-576-W), 2008

#### **Optional Support Materials:**

- <u>Foundation for the Preservation of Honey Bees</u> (preservationofhoneybees.org)
- Purdue University Honey Bee Extension (extension.entm.purdue.edu/beehive/)
- Beekeeping Project and Record Book (Ohio 4-H641)



# Natural Science Understanding the Honey Bee Beekeeping Level 1

## **Project Completion Checklist**

#### **Statewide Requirements**

- Complete each section of the Understanding the Honey Bee Manual
- □ Record the completed activities in the Project Activity log of your ZSuites 4-H Project Record Book
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14"x22") or display illustrating something you learned in this project this year.





# Natural Science Working With Honey Bees Beekeeping Level 2

Age Requirements:	8+	Project Description: In this level of the beekeeping
Listed in Z-Suites As:		project, youth acquire a colony of bees, learn how to care
Natural Science: Beekee Working With Honey Be	1 0	for bees and a hive throughout the year, basic beekeeping operations and produce extracted, chunk, or cut comb honey.
Last Revised 09-20		

#### **Youth Materials:**

- 4-H Beekeeping Level 2: Working With Honey Bees (#4-H-586-W), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Indiana 4-H Beekeeping Helper's Guide (#4-H-576-W), 2008

#### **Optional Support Materials:**

- Foundation for the Preservation of Honey Bees (preservationofhoneybees.org)
- Purdue University Honey Bee Extension (extension.entm.purdue.edu/beehive/)
- Beekeeping Project and Record Book (Ohio 4-H641)



# Natural Science Working with Honey Bees Beekeeping Level 2

## **Project Completion Checklist**

#### **Statewide Requirements**

- Complete each section of the Working with Honey Bees Manual
- □ Record the completed activities in the Project Activity log of your ZSuites 4-H Project Record Book
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ ONE of the following exhibit items:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - One jar of honey.







## Natural Science Advanced Beekeeping Methods Beekeeping Level 3

Age Requirements:	8+	Project Description: Advanced beekeeping teaches				
Listed in Z-Suites As:		youth about increasing honey bee colonies, better honey				
Natural Science: Beekee Advanced Beekeeping	eping Lv 3—	production. producing specialized honey, bee societies, and how to manage bee diseases and parasites.				
Last Revised	09-20					

#### **Youth Materials:**

- 4-H Beekeeping Level 3: Advanced Beekeeping Methods (#4-H-593-W), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Indiana 4-H Beekeeping Helper's Guide (#4-H-576-W), 2008

#### **Optional Support Materials:**

- Foundation for the Preservation of Honey Bees (preservationofhoneybees.org)
- <u>Purdue University Honey Bee Extension</u> (extension.entm.purdue.edu/beehive/)
- Beekeeping Project and Record Book (Ohio 4-H641)





## Natural Science Advanced Beekeeping Methods Beekeeping Level 3

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete each section of the Advanced Beekeeping Methods Manual
- □ Record the completed activities in the Project Activity log of your ZSuites 4-H Project Record Book
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ ONE of the following exhibit items:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - One jar of honey.





## Earth Science Crops—Field Beans

Age Requirements:	8+	Project Description: Grow one half-acre of dry beans			
Listed in Z-Suites As:		for consumption or use as seed. Use certified seed. Ad-			
		vanced projects include growing string beans or certified bean seed under contract with a seed company.			
Last Revised	09-20				

#### **Youth Materials:**

- 4-H Field Bean Production Guide (#73117), 2004
- 4-H Bean Grower Workbook (#73118)
- ZSuite 4-H Involvement Report

#### **Volunteer/Leader Materials:**

• 4-H Field Bean Production Guide (#73117), 2004

#### **Optional Support Materials:**

none



## **Earth Science**Crops—Field Beans

## **Project Completion Checklist**

#### **Statewide Requirements**

- Own your project with a bona-fide agreement with your family member or landowner covering machinery, labor, seed, share, etc. This must be signed by the landowner, your project leader, and, if applicable, the contracting company field man.
- Complete a soil test on your bean field area.
- ☐ Attend the annual field tour of bean projects and give an oral presentation on cultural practices (what it takes to produce the crop) during the tour.
- ☐ Have an up-to-date record book available for review during the field tour.
- □ Close, summarize, and turn in project to the County Extension Office on or before the county fair, if crop is harvested by that time. If crop is harvested after the fair turn in project on or before December 30 of the current calendar year.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ 4-H Bean Grower Workbook

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ 4-H Bean Grower Workbook
- ☐ If your beans are harvested by fair time, exhibit a one-quart sample of beans prepared for exhibit as outlined in the 4-H Bean Grower Manual (#73117). If your beans are not harvested, display a sample of bean plants with pods attached





## Earth Science Crops—Potatoes

Age Requirements:	8+	<b>Project Description:</b> Grow at least three acres of			
Listed in Z-Suites As:		potatoes under written contract. This real-world project			
Natural Science: Crons—Potatoes		included fertilizing, insect control, irrigation, disease control, weed control, harvesting, and marketing.			
Last Revised	09-20	5			

#### **Youth Materials:**

- 4-H Potato Grower Workbook
- 4-H Potato Project and Record Book
- ZSuite 4-H Involvement Report

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none

#### **Optional Support Materials:**

none



## Earth Science Crops—Potatoes

## **Project Completion Checklist**

#### **Statewide Requirements**

- □ Own your project with a bonafide agreement with your family member or landowner covering machinery, labor, seed, share, etc. This must be signed by your landowner and project leader.
- ☐ Supply a legal description of land where you grow potatoes.
- ☐ Complete a pesticide report.
- ☐ Attend the annual field tour of potato projects and give an oral presentation on cultural practices (what it takes to produce the crop) during the tour.
- ☐ Deliver approximately 1,000 hundred (cwt) of potatoes to purchaser.
- ☐ Watch your samples being graded by the USDA. The fieldman will set up the grading at a time when you are able to attend.
- Close, summarize, and turn in projects to the County Extension Office on or before December 30 of the current calendar year.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete 4-H Potato Grower Workbook
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ 4-H Potato Grower Workbook
- Pesticide Report
- ☐ Exhibit a sample of potatoes at the county fair according to local fair regulations or at a public exhibit other than the county fair (talk to your Extension 4-H Educator for approval).





## Earth Science Crops—Small Grains

Age Requirements:	8+	Project Description: Use UI Extension best management			
Listed in Z-Suites As:		practices to grow five acres of small grains under written			
Natural Science: Crops—Small Grains		contract to a family member or landowner. Prepare an operating budget and keep accurate records of all labor,			
Last Revised	09-20	materials, and practices.			

#### **Youth Materials:**

- 4-H Small Grains Production Guide (#73115), 2002
- 4-H Small Grains Record Book (#73116)
- ZSuite 4-H Involvement Report

#### **Volunteer/Leader Materials:**

• 4-H Small Grains Production Guide (#73115), 2002

#### **Optional Support Materials:**

none





## Earth Science Crops—Small Grains

## **Project Completion Checklist**

#### **Statewide Requirements**

- □ Own your project with a bona-fide agreement with your family member or landowner covering machinery, labor, seed, share, etc. This must be signed by the landowner, project leader, and, if applicable, the contracting company field man.
- ☐ Plant a minimum of five acres of small grains
- Attend the annual field tour of small grain projects and give an oral presentation on cultural practices (what it takes to produce the crop) during the tour.
- ☐ Have an up-to-date record book available for review during the field tour.
- ☐ Close, summarize, and turn in project to the County Extension Office on or before the county fair, if crop is harvested by that time. If crop is harvested after the fair turn in project on or before December 30 of the current calendar year.
- ☐ If raising malting barley, an additional individual contract with the malting barley company is required. Seed source and grain variety must be approved by the malting barley contract.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) related to this project.
- ☐ Complete ZSuite 4-H Involvement Report
- ☐ Complete 4-H Small Grains Production Guide (#73115)
- ☐ Complete 4-H Small Grains Record Book (#73116)

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ 4-H Small Grains Production Guide
- ☐ 4-H Small Grains Record Book
- ☐ If your grain is harvested before the county fair, exhibit a one-quart sample. If you grain is not harvested, display a sample of plants with grain heads attached.





## Earth Science Crops—Sugar Beets

Age Requirements:	8+	Project Description: Grow at least one acre of			
Listed in Z-Suites As:		sugarbeets under written contract. This real-world project			
Natural Science: Crops—Sugar Beets		included fertilizing, insect control, irrigation, disease control, weed control, harvesting, and marketing.			
Last Revised	09-20	, , , , , , , , , , , , , , , , , , ,			

#### **Youth Materials:**

- 4-H Youth Sugarbeet Grower Record Book (2019)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

none

#### **Optional Support Materials:**

none



## Earth Science Crops—Sugar Beets

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Grow a minimum of 2 acres of crop as measured by the club volunteer or crop consultant. Individual contracts with the sugar company are required.
- □ Own your project with a bonafide agreement with your grower and/or landlord covering machinery, labor, seed, share, etc. This must be signed by your grower and/or landlord, your club volunteer, and a sugar company crop consultant.
- ☐ Complete a research project and display research at the Presentation Fair (see Presentation Fair Requirements for more detailed instructions).
- ☐ Participate in the annual Presentation Fair with completed display board, oral presentation and interview.
- ☐ Individual project weight slips or market receipts must be included with record book at project completion. This means that project beets must be weighed at the receiving stations separately from other beets produced on the same farm.
- □ Close, summarize, and turn in projects to the County Extension Office on or before the second Monday in January.
- □ Participate in a club-based service project.
- ☐ Complete the 4-H Youth Sugarbeet Grower Record Book
- ☐ Complete Suite 4-H Involvement Report
- ☐ One research project and presentation at the Sugar Beet Presentation Fair

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ 4-H Youth Sugarbeet Grower Record Book
- ☐ Exhibit a sample of sugar beets (3) at the county fair according to instructions (Preparing Sugar beets for Exhibit) section of the record book.





Age Requirements:	8+	<b>Project Description:</b> Discover the fascinating world of				
Listed in Z-Suites As:		insects! This level introduces youth to entomology basics				
Natural Science: Entomo	0)	like insect anatomy, biodiversity, integrated pest management and forensic entomology.				
Last Revised	09-20					

#### **Youth Materials:**

- <u>Teaming With Insects, Level 1</u> (#08440), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Teaming With Insects, Facilitator's Guide (#08443), 2014

#### **Optional Support Materials:**

- Field Guide to Insects of North America (Eaton/Kaufman) check your local library or bookstore
- Field Guide to Insects and Spiders or North America (Evans) check your local library or bookstore
- Preparing Insect Specimens for Exhibit (#82358)
- <u>Bug Guide</u> (Iowa State University)
- Purdue University Youth Entomology Webpage



## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 5 activities in the Teaming With Insects Level 1 project book per year.
- ☐ Complete all 16 activities within 3 years to pass Level 1.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Special Instructions for Insect Collections**

Exhibit boxes should be approximately 18"x12" (for up to 25 insects) or 18"x24" (for up to 50 insects) and about 3" to 3 ½" deep. Boxes should be covered with a plexiglass/ clear plastic lid that can be removed. All insects must be mounted, labeled and identified to order, and should be arranged by order.



#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A collection of specimens that meets the following requirements and uses at least 2 collection methods.
    - 1st Year: At least 15 adult insects representing at least 3 orders, including Lepidoptera
    - 2nd Year: At least 20 adult insects representing at least 4 orders (at least 15 insects cannot have been exhibited before)
    - 3rd Year: Minimum 25 adult insects representing at least 5 orders, (at least 15 insects cannot have been exhibited before)
  - A report of things you have learned or researched (such as a two month long diary of observing an insect species-behavior, communication, movement, habitat, etc.).
  - A poster (14"x22") or display illustrating something you learned in this project this year.



Age Requirements:	8+	Project Description: In level 2 of the Teaming With In-		
Listed in Z-Suites As:		sects series, youth will make insect collection tools, expand		
Natural Science: Entomo	ology Lv 2—	their knowledge of biodiversity, invasive species, and integrated pest management, and create a data-tracking journal.		
Last Revised	09-20			

#### **Youth Materials:**

- Teaming With Insects, Level 2 (#08441), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Teaming With Insects, Facilitator's Guide (#08443), 2014

#### **Optional Support Materials:**

- Field Guide to Insects of North America (Eaton/Kaufman) check your local library or bookstore
- Field Guide to Insects and Spiders or North America (Evans) check your local library or bookstore
- Preparing Insect Specimens for Exhibit (#82358)
- <u>Bug Guide</u> (Iowa State University)
- Purdue University Youth Entomology Webpage



### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 5 activities in the Teaming With Insects Level 2 project book per year.
- ☐ Complete all 16 activities within 3 years to pass Level 2.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Special Instructions for Insect Collections**

Exhibit boxes should be approximately 18"x12" (for up to 25 insects) or 18"x24" (for up to 50 insects) and about 3" to 3 ½" deep. Boxes should be covered with a plexiglass/ clear plastic lid that can be removed. All insects must be mounted, labeled and identified to order, and should be arranged by order.



#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ ONE of the following exhibit options:
  - A collection of specimens that meets the following requirements and uses at least 2 collection methods.
    - Year 1: At least 15 adult insects representing at least 3 orders, with at least 7 identified to family. Five insects should be mounted with card-point for display. Use ethyl alcohol to preserve.
    - Year 2: At least 20 adult insects and 5 nymphs. representing at least 5 orders with 10 or more identified to family. At least 10 insects cannot have been exhibited before. Use soft body preservation techniques.
    - Year 3: Minimum 25 adult insects representing at least 10 orders, with 15 or more identified to family. At least 15 insects cannot have been exhibited before. Use "rearing cage" collection method.
  - A report of things you have learned or researched (such as results of observations of insect traps, habitats, life cycle, entomology careers, etc.).
  - A poster (14"x22") or display illustrating something you learned in this project this year.



Age Requirements:	8+	Project Description: In the final level of the Teaming
Listed in Z-Suites As:		with Insects series, youth will take control of their learning
Natural Science: Entomology Lv 3— Teaming With Insects 3		by doing research using the scientific method and reference materials, and teach others what they've learned.
Last Revised	09-20	

#### **Youth Materials:**

- Teaming With Insects, Level 3 (#08442), 2014
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Teaming With Insects, Facilitator's Guide (#08443), 2014

#### **Optional Support Materials:**

- Field Guide to Insects of North America (Eaton/Kaufman) check your local library or bookstore
- Field Guide to Insects and Spiders or North America (Evans) check your local library or bookstore
- Preparing Insect Specimens for Exhibit (#82358)
- Bug Guide (Iowa State University)
- Purdue University Youth Entomology Webpage



## Natural Science Teaming With Insects

## Entomology Level 3

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 5 activities in the Teaming With Insects Level 3 project book per year.
- ☐ Complete all 15 activities within 3 years to complete level 3 Entomology.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Special Instructions for Insect Collections**

Exhibit boxes should be approximately 18"x12" (for up to 25 insects) or 18"x24" (for up to 50 insects) and about 3" to 3 ½" deep. Boxes should be covered with a plexiglass/ clear plastic lid that can be removed. All insects must be mounted, labeled and identified to order, and should be arranged by order.



#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ ONE of the following exhibit options:
  - A collection of specimens that meets the following requirements and uses at least 2 collection methods.
    - Year 1: Collection of at least 20 insects, including 1 incomplete and 1 complete metamorphosis. At least 10 insects cannot have been exhibited before. Identify at least 10 to family, and include 10 or more orders.
    - Year 2: At least 25 insects, representing at least 10 orders with 10 or more identified to family. At least 10 insects cannot have been exhibited before.

      Use Ethyl Acetate to kill and preserve.
    - Year 3: Minimum 40 insects, including 1 incomplete and 1 complete metamorphosis. Represent 8 or more orders. Use UV light for nighttime collection of at least some specimens. Include 10 insects that have not been exhibited before, and identify at least 20 to family.
    - A written research report with sources cited.
    - A poster (14"x22") or display illustrating something you learned in this project this year.





### **Earth Science**

## **Exploring Your Environment Earth's Capacity OR Ecosystems Services**

Age Requirements:	8+	Project Description: In these projects, youth will learn
Listed in Z-Suites As:		about how plants, animals, and the environment interact
Natural Science: Exploring Your Environment		in amazing and sometimes surprising ways. They will ex- plore ecological issues like pollution, waste, and energy consumption, and design methods to solve them.
Last Revised	09-20	

#### **Youth Materials:**

• Exploring Your Environment—Earth's Capacity (#08411), 2008

OR

- Exploring Your Environment—Ecosystems Services (#08410), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Exploring Your Environment: Facilitator Guide (#08412), 2008

#### **Optional Support Materials:**

• Ecology Skills Checklist (#42500), 2003





## **Earth Science**

## **Exploring Your Environment Earth's Capacity OR Ecosystems Services**

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In the member's manual, complete a minimum of seven (7) achievement activities and two (2) leadership activities each project year. Have your project leader or helper initial and date each activity as it is completed.
- ☐ Finish all four (4) steps of the planning guide.
- ☐ Keep an *Eco-Wonders Journal* throughout the project.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Display your Eco-Wonders Journal
- ☐ A poster (14" x 24") or display illustrating something you learned in the project this year.

Note: Exhibits should only utilize skills, tools, and techniques learned during the current project book or previous project years.





### **Earth Science**

## Follow the Path Forestry Level 1

Age Requirements:	8+	Project Description: Youth explore different types of
Listed in Z-Suites As:		trees and tree parts, characteristics of different forests,
Natural Science: Forestry Lv 1—Follow the Path		what forests need to grow and thrive and the different products people produce from trees and forests.
Last Revised	09-20	

#### **Youth Materials:**

- Follow the Path, Level 1 (#08038), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Forestry Helper's Guide (#08041), 2008

#### **Optional Support Materials:**

none



## Follow the Path Forestry Level 1

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In your Follow the Path manual, complete a minimum of 6 (6) required activities. Have your project leader or helper initial and date each activity when it is finished.
- ☐ Finish at least 20 of the required and optional activities within 3 years to complete this project level.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22"), or display illustrating something you learned in this project this year.

Note: Exhibits should utilize only skills, tools, and/or techniques taught in the current member manual or previous levels.





# Earth Science Reach for the Canopy Forestry Level 2

Age Requirements:	8+	<b>Project Description:</b> Youth in this project will take a
Listed in Z-Suites As:		closer look at the inner workings of trees, explore forest
Natural Science: Forestry Lv 2—Reach for the Canopy		change, learn about forest health concerns, and discover the health benefits trees have on people.
Last Revised	09-20	

#### **Youth Materials:**

- Reach for the Canopy, Level 2 (#08039), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Forestry Helper's Guide (#08041), 2008

#### **Optional Support Materials:**

none



# Earth Science Reach for the Canopy Forestry Level 2

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In your Reach for the Canopy manual, complete a minimum of 6 (6) required activities. Have your project leader or helper initial and date each activity when it is finished.
- ☐ Finish at least 20 of the required and optional activities within 3 years to complete this project level.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22"), or display illustrating something you learned in this project this year.

Note: Exhibits should utilize only skills, tools, and/or techniques taught in the current member manual or previous levels.





# Earth Science Explore the Deep Woods Forestry Level 3

Age Requirements:	8+	<b>Project Description:</b> In this project, youth examine and
Listed in Z-Suites As:		distinguish different types of trees, look at forests on a
Natural Science: Forestry Lv 3—Explore the Deep Woods		global scale, learn to care for trees, and think about forest conservation.
Last Revised	09-20	

#### **Youth Materials:**

- Explore the Deep Woods, Level 3 (#08040), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Forestry Helper's Guide (#08041), 2008

#### **Optional Support Materials:**

none



# Earth Science Explore the Deep Woods Forestry Level 3

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In your Explore the Deep Woods manual, complete a minimum of 6 (6) required activities. Have your project leader or helper initial and date each activity when it is finished.
- ☐ Finish at least 20 of the required and optional activities within 3 years to complete this project level.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ A poster (14" x 22"), or display illustrating something you learned in this project this year.

Note: Exhibits should utilize only skills, tools, and/or techniques taught in the current member manual or previous levels.





## Natural Science Gardening

Age Requirements:	8+	Project Description: In this four-level project, you will
Listed in Z-Suites As:		plan your garden, prepare the soil, plant, water and ferti-
Natural Science: Gardening		lize, deal with harmful and friendly insects, and harvest, store and eat your home-grown produce!
Last Revised	09-20	

#### **Youth Materials:**

- See Them Sprout: Gardening Level A (4H1037), 2016
- Let's Get Growing: Gardening Level B (4H1038), 2016
- Take Your Pick: Gardening Level C (4H1039), 2016
- Growing Profits: Gardening Level D (4H1040), 2016
- Suggested 4-H Garden Exhibits (#4H970W), 2016
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Gardening Curriculum Helper's Guide (4H1041W), 2016

#### **Optional Support Materials:**

none



## Natural Science Gardening

## **Project Completion Checklist**

#### **Statewide Requirements**

- □ Complete the 6 designated activities for the respective year you are in the given book (first year = 1A-6A, second year = 1B -6B, etc.).
- ☐ Have your project helper date (month and year) each activity when it is finished.
- ☐ Complete the questions at the back of the member manual for their respective year in the project.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

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- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- Exhibit produce raised during the project as outlined in Suggested 4-H Garden Exhibits







## Earth Science Junior Master Gardener

Age Requirements:	8+	Project Description: Get your hands in the dirt with
Listed in Z-Suites As:		dozens of fun, hands-on projects that promote a love of
Natural Science: Junior Master Gardener		gardening while developing an appreciation for the envi- ronment and cultivating the mind.
Last Revised	09-20	Ü

#### **Youth Materials:**

- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book
- <u>Junior Master Gardener Handbook Level 1</u> (HORT-PU-220) note: each youth does not need their own handbook—it is OK to copy pages of the activities your club completes each year.

#### **Volunteer/Leader Materials:**

• Junior Master Gardener Level 1 Teacher & Leader Guide (HORT-PU-222)

#### **Optional Support Materials:**

- <u>Junior Master Gardener website</u> (https://jmgkids.us)
- Digging Deeper: Integrating Youth Gardens Into Schools & Communities by Joseph Kiefer, Martin Kemple and Melanie Manaugh—Check your local library or bookstore (1998)



## Earth Science Junior Master Gardener

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 different JMG activities each year.
- □ Have your project helper date (month and year) and initial a copy of each activity completed for your notebook.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

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your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Copies of the activities you have completed that are initialed by your helper (in notebook or folder).
- □ ONE of the following exhibit items:
  - A scrapbook of labeled plants, herbs or aspects of plant ecology.
  - A display of 5 or more vegetables, fruits, herbs, flowers, native or introduced ornamental plants.
  - Something you built or made related to the project.
  - A labeled photo story depicting something related to the project.
  - A poster (14"x22") or display illustrating something you learned in this project this year.





# Earth Science Wildlife Science Levels 1-3

Age Requirements:	8+	Project Description: In this three-level wildlife series,
Listed in Z-Suites As:		youth will first learn basic wildlife types and their similari-
Natural Science: Wildlife Science		ties and differences. They will then explore increasingly complex wildlife topics and issues, and finally learn how to
Last Revised	09-20	put their knowledge into action in their communities.

#### **Youth Materials:**

- Wildlife Science 1 (#PU 4-H-1044), 2017
- Wildlife Science 2 (#PU 4-H-1046), 2017
- Wildlife Science 3 (#PU 4-H-1048), 2017
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Wildlife Science 1, Facilitator's Guide (#PU 4-H-1045), 2017
- Wildlife Science 2, Facilitator's Guide (#PU 4-H-1047), 2017
- Wildlife Science 3, Facilitator's Guide (#PU 4-H-1049), 2017

#### **Optional Support Materials:**

none



# Earth Science Wildlife Science Levels 1-3

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least five (5) activities (found under Table of Contents, Chapter headings in member manuals) each year for your respective level (1, 2, or 3)
- □ Record the activity name, date, and short description of what you learned in the Project Activity Log of your ZSuite 4-H Record Book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Any one of the following exhibits:
  - ☐ Something you build or made related to the project
  - ☐ A labeled photo story depicting something related to the project
  - ☐ A poster (14" x 22") or display illustrating something you learned in the project this year.
  - ☐ Other suitable exhibit approved by your local Extension Office.







# Bicycling For Fun Bicycle Level 1

Age Requirements:	8+	<b>Project Description:</b> This project teaches beginning rid-
Listed in Z-Suites As:		ers the essentials for cycling safely and successfully. Topics
Outdoor Recreation: Bicycle Lv 1— Bicycling for Fun		include protective equipment, fitting a helmet. Identifying bike parts, choosing and fitting a bike, braking, traffic signs, locating road hazards, and planning a bicycle trip.
Last Revised	09-20	

#### **Youth Materials:**

- <u>Bicycling for Fun</u> (#08334), 2006
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Bicycle Helper's Guide (#08336), 2006

#### **Optional Support Materials:**

none



# Bicycling For Fun Bicycle Level 1

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 activities (5 regular activities and 2 pedaling harder) each year in the Bicycling for Fun project manual
- ☐ Finish all 4 steps of the Planning Guide.
- ☐ Complete this book within 2 years to move to Level 2.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Bicycling For Fun project manual.
- ☐ A poster (14" x 22") or display illustrating something you learned in the project this year.

Note: Exhibits should only utilize skills, tools, and techniques taught in that project book or previous levels.





# Outdoor Recreation Wheels in Motion Bicycle Level 2

Age Requirements:	8+	Project Description: Youth will learn advanced cycling
Listed in Z-Suites As:		skills as they explore their surroundings. Topics include
Outdoor Doorootion, Diovelo I v. 2		shopping for a bike, performing specialized repairs and maintenance, shifting gears, riding safely at night or in bad weather, and good nutrition for cyclists.
Last Revised	09-20	

#### **Youth Materials:**

- Wheels in Motion (#08335), 2006
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Bicycle Helper's Guide (#08336), 2006

#### **Optional Support Materials:**

none



# Wheels in Motion Bicycle Level 2

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 activities (5 regular and 2 pedaling harder) in the Wheels in Motion project manual.
- ☐ Finish all 4 steps of the Planning Guide.
- ☐ Complete this book within 2 years.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Wheels in Motion project manual.
- ☐ A poster (14" x 22") or display illustrating something you learned in the project this year.

Note: Exhibits should only utilize skills, tools, and techniques taught in that project book or previous levels.







# Outdoor Recreation Cross Country Skiing

Age Requirements:	8+	Project Description: Layer up, clip on your skis (not pro-
Listed in Z-Suites As:		vided) and kick, glide, and skate your way over the snow!
Outdoor Recreation: Cross Country Skiing		This is a three-year project.
Last Revised	09-20	

#### **Youth Materials:**

- Cross-Country Skiing Adventures Manual (#45120), 2004
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Cross-Country Skiing Adventures Manual (#45120), 2004

#### **Optional Support Materials:**

Note: Participants MUST own equipment or have access to equipment rentals. Equipment will NOT be provided.

- 4-H Outdoor Adventures Youth Activity Guides (Youth Guides 1-3 + Helper's Guide)
- Field Guide to Wilderness Medicine by Paul Auerbach, Howard Donner and Eric Weiss
- Wilderness 911: A Step-by-Step Guide for Medical Emergencies and Improvised Care in the Backcountry by Eric A. Weiss (Open Library link)
- Ski Safety—First Aid for Snowboarding and Skiing—2022 Guide (ABC of Snowboarding)
- Taking a New Bearing by Phyllis M. Ford (Open Library link)
- The Basic Essentials of Map & Compass by Cliff Jacobson (Open Library link)



# Outdoor Recreation Cross Country Skiing

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Work with your project leader to set goals for your project.
- Complete the appropriate year in the Cross-Country Skiing Adventures Manual.
   Document your learning in the manual.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- Cross-Country Skiing Adventures Manual
- ☐ One of the following exibits:
  - A poster (14" x 22") or display illustrating something you learned in the project this year.
  - A scrapbook of labeled pictures related to the project.
  - A photo story depicting something related to the project.





# Take the Bait Sport Fishing Level 1

Age Requirements:	8+	Project Description: Take advantage of Idaho's great
Listed in Z-Suites As:		fishing opportunities! In this introductory project, youth
Outdoor Recreation: Fishing Lv 1—Take		will have fun tying knots, casting to a target, rigging lines,
		selecting tackle, using different baits and lures, and identi-
the Bait		fying fish species and anatomy.
<b>Last Revised</b>	09-20	

#### **Youth Materials:**

- Take the Bait—Fishing Curriculum Level 1 (#07598), 2001
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### Volunteer/Leader Materials:

- Sportfishing Helper's Guide (#07601), 2001
- Idaho General Fishing Season Regulations
- 4-H Wildlife Bulletins:
  - <u>SW442</u> Fishing (Bait, Spin, Fly Casting and Safety)
  - <u>SW439</u> Making Artificial Lures
  - <u>SW451</u> Handling and Care of Game and Fish

#### **Optional Support Materials:**

- Sport Fishing Skills Checklist (#44371)
- "The Curtis Creek Manifesto," by Sheridan Anderson, an illustrated guide to fly fishing (check your local library to bookstore)
- 4-H Sportfishing Manual (Wyoming #64000BB), 2008



# Outdoor Recreation Take the Bait Sport Fishing Level 1

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In your Take the Bait project manual, complete a minimum of seven (7) required/optional activities plus the required number of Learning Experiences found on page 3.
- ☐ Finish at least 21 of the required and optional activities within 3 years to complete Level 1.
- ☐ Have your project leader or helper date (MM/YY) and initial each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Plus one of the following (select a different item each 4-H year in Take the Bait):
  - A display or poster (14"x22") showing something learned this year.
  - A scrapbook of labeled pictures.
  - Something you built or made related to the project.
  - A labeled photo story depicting something related to the project.
  - Other suitable exhibit approved by the County Extension Office.

Note: Exhibits must utilize only skills, tools, and techniques taught in this project book.





# Outdoor Recreation Reel in the Fun Sport Fishing Level 2

Age Requirements:	8+	Project Description: Continue to build on your fishing
Listed in Z-Suites As:		skills. Learn to use spinning rods, fly rods and bait casting
Outdoor Recreation: Fishing Lv 2—Reel In The Fun		reels, practice responsible citizenship, research fishing rules, decorate a lure, sew a fly wallet, tie an artificial fly and test water samples!
Last Revised	09-20	

#### **Youth Materials:**

- Reel in the Fun (#07599), 2001
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Sportfishing Helper's Guide (#07601), 2001
- Idaho General Fishing Season Regulations
- 4-H Wildlife Bulletins:
  - <u>SW442</u> Fishing (Bait, Spin, Fly Casting and Safety)
  - SW439 Making Artificial Lures
  - SW451 Handling and Care of Game and Fish

#### **Optional Support Materials:**

- Sport Fishing Skills Checklist (#44371)
- "The Curtis Creek Manifesto," by Sheridan Anderson, an illustrated guide to fly fishing (check your local library to bookstore)
- 4-H Sportfishing Manual (Wyoming #64000BB), 2008



# Reel in the Fun Sport Fishing Level 2

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In your Reel in the Fun project manual, complete a minimum of seven (7) required/optional activities plus the required number of Learning Experiences found on page 3.
- ☐ Finish at least 21 of the required and optional activities within 3 years to complete Level 1.
- □ Have your project leader or helper date (MM/YY) and initial each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ Plus <u>one</u> of the following (choose a different item to exhibit each 4-H year in Reel in the Fun):
  - A display or poster (14"x22") showing something learned this year.
  - A scrapbook of labeled pictures.
  - Something you built or made related to the project.
  - A labeled photo story depicting something related to the project.
  - Other suitable exhibit approved by your local Extension Office.

Note: Exhibits must utilize only skills, tools, and techniques taught in this or the previous project book(s).







# Cast Into the Future Sport Fishing Level 3

Age Requirements:	8+	<b>Project Description:</b> Develop leadership skills through
Listed in Z-Suites As:		fishing! Demonstrate how to disassemble and reassemble a
Outdoor Recreation: Fishing Lv 3—Cast Into the Future		fishing reel, design and conduct a fishing skillathon, tie flies, design and craft a lure, customize tackle, respond to ethical situations and interview a professional fisherman.
Last Revised	09-20	outrous outer interview a professional nonerman

#### Youth Materials:

- <u>Cast Into the Future</u> (#07600)
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Sportfishing Helper's Guide (#07601), 2001
- Idaho General Fishing Season Regulations
- 4-H Wildlife Bulletins:
  - <u>SW442</u> Fishing (Bait, Spin, Fly Casting and Safety)
  - SW439 Making Artificial Lures
  - SW451 Handling and Care of Game and Fish

#### **Optional Support Materials:**

- Sport Fishing Skills Checklist (#44371)
- "The Curtis Creek Manifesto," by Sheridan Anderson, an illustrated guide to fly fishing (check your local library to bookstore)
- 4-H Sportfishing Manual (Wyoming #64000BB), 2008



# Cast Into the Future Sport Fishing Level 3

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In your Cast Into the Future project manual, complete a minimum of seven (7) required/optional activities plus the required number of Learning Experiences found on page 3.
- ☐ Finish at least 21 of the required and optional activities within 3 years to complete Level 1.
- ☐ Have your project leader or helper date (MM/YY) and initial each activity as it is completed.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Plus <u>one</u> of the following (choose a different item to exhibit each 4-H year in Cast Into the Future):
  - A display or poster (14"x22") showing something learned this year.
  - A scrapbook of labeled pictures.
  - Something you built or made related to the project.
  - A labeled photo story depicting something related to the project.
  - Other suitable exhibit approved by your local Extension Office.

Note: Exhibits must utilize only skills, tools, and techniques taught in this or the previous project book(s).





# Hiking Trails Outdoor Adventure Level 1

Age Requirements:	8+	Project Description: Begin your Outdoor Adventures by
Listed in Z-Suites As:		learning about shelter selection, Leave No Trace camping
Outdoor Recreation: Outdoor Adventure Lv 1—Hiking Trails		skills, outdoor cooking, and environmental awareness and appreciation.
Last Revised	09-20	

#### **Youth Materials:**

- Hiking Trails, Level 1 (#08043), 2004
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Outdoor Adventures Group Activity Helpers Guide (#08046), 2004

#### **Optional Support Materials:**

none



# Hiking Trails Outdoor Adventure Level 1

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of seven (7) required/optional activities, plus the required number of Learning Experiences found on page 3 of the Hiking Trails project book. Have your project leader or helper initial and date (MM/YY) each activity as it is finished.
- ☐ Finish at least 20 of the required and optional activities within 3 years to complete this level.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A scrapbook of labeled outdoor adventure activities.
  - A display of five (5) or more types of outdoor hiking equipment.
  - Something you built or made related to the project.
  - A labeled photo story of something you did this project year.
  - A poster (14" x 22" or display illustrating something you learned this project year.





# Camping Adventures Outdoor Adventure Level 2

Age Requirements:	8+	Project Description: Camping Adventures focuses on
Listed in Z-Suites As:		hiking for a day. Youth will learn how to pack a daypack,
Outdoor Recreation: Outdoor Adventure Lv 2—Camping Adventures		what to wear, reading topographic maps and orienteering skills.
Last Revised	09-20	

#### **Youth Materials:**

- <u>Camping Adventures, Level 2</u> (#08043), 2004
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Outdoor Adventures Group Activity Helpers Guide (#08046), 2004

#### **Optional Support Materials:**

none



# Camping Adventures Outdoor Adventure Level 2

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of seven (7) required/optional activities, plus the required number of Learning Experiences found on page 3 of the Camping Adventures project book. Have your project leader or helper initial and date (MM/YY) each activity as it is finished.
- ☐ Finish at least 20 of the required and optional activities within 3 years to complete this level.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A scrapbook of labeled outdoor adventure activities.
  - A display of five (5) or more types of outdoor camping equipment.
  - Something you built or made related to the project.
  - A labeled photo story of something you did this project year.
  - A poster (14" x 22" or display illustrating something you learned this project year.







# Outdoor Recreation Backpacking Expeditions Outdoor Adventure Level 3

Age Requirements:	8+	Project Description: The final unit of the Outdoor Ad-
Listed in Z-Suites As:		ventures series focuses on being on the trail for extended periods of time. Includes clothing needs, tent setup, using
Outdoor Recreation: Outdoor Adventures Lv 3—Backpacking Expeditions		backcountry stoves, basic nutrition and menu planning, personal hygiene and basic first aid.
Last Revised	09-20	

#### **Youth Materials:**

- Backpacking Expeditions, Level 3 (#08045), 2004
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Outdoor Adventures Group Activity Helpers Guide (#08046), 2004

#### **Optional Support Materials:**

none



# Backpacking Expeditions Outdoor Adventure Level 3

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of seven (7) required/optional activities, plus the required number of Learning Experiences found on page 3 of the Backpacking Expeditions project book. Have your project leader or helper initial and date (MM/YY) each activity as it is finished.
- ☐ Finish at least 20 of the required and optional activities within 3 years to complete this level.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A scrapbook of labeled outdoor adventure activities.
  - A display of five (5) or more types of outdoor backpacking equipment.
  - Something you built or made related to the project.
  - A labeled photo story of something you did this project year.
  - A poster (14" x 22" or display illustrating something you learned this project year.







# Outdoor Recreation Shooting Sports—Archery

Age Requirements:	8+	Project Description: In this project, youth will learn
Listed in Z-Suites As:		archery safety and rules of the range, how to shoot a bow and arrow with proper form, selecting and caring for
Outdoor Recreation: Shooting Sports— Archery		archery equipment, scoring targets and shooting with a compound bow.
Last Revised	09-20	

#### **Youth Materials:**

- Archery Skills Checklist (#45310), 2018
- 4-H Shooting Sports STEM Connections Workbook (Colorado 4-H Shooting Sports), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

All shooting sports volunteer materials are provided at the <u>Shooting Sports Volunteer</u>
 <u>Certification</u> training.

#### **Optional Support Materials:**

- National 4-H Shooting Sports STEM Lessons
- Basic Archery Member Manual (Ohio State, #631)
- 4-H Archery Member Record Book (Ohio State, #751)



# Outdoor Recreation Shooting Sports—Archery

# **Project Completion Checklist**

#### **Statewide Requirements**

Please note: <u>All</u> shooting sports projects must be conducted under the direction of an adult 4-H volunteer who has completed University of Idaho 4-H Shooting Sports Certification in the appropriate discipline.

- □ Complete at least five (5) new items from the Archery Skills checklist each year you are enrolled in the program. Have your certified project leader initial and date each skill as it is learned.
- ☐ Complete two (2) new STEM Activities each year from the STEM Connections Workbook OR National 4-H Shooting Sports Website.
  - ☐ Record the activities completed in the Project Information and Activity Log section of your record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display showing something you learned in the project this year.
  - A scrapbook of labeled pictures related to the project (ex: wildlife species, types of archery equipment, being a responsible hunter, etc.)
  - Something you built or made related to the project (ex: target holder, quiver)
  - A labeled photo story showing you or someone else engaged in an archery activity.

Note: For safety reasons, shooting sports exhibits <u>CANNOT</u> include live ammunition, broadheads, knives, or functional firearms.





# **Outdoor Recreation**Shooting Sports—Hunting

Age Requirements:	8+	Project Description: In this project, youth will explore
Listed in Z-Suites As:		the relationships between hunting and wildlife manage-
Outdoor Recreation: Shooting Sports— Hunting		ment, understand the role of humans as natural predators, examine their personal reasons for hunting, and have fun while learning outdoor skills.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Shooting Sports STEM Connections Workbook (Colorado 4-H Shooting Sports), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 All shooting sports volunteer materials are provided at the <u>Shooting Sports Volunteer</u> <u>Certification</u> training.

#### **Optional Support Materials:**

- National 4-H Shooting Sports STEM Lessons
- Hunting/Wildlife Record Book (Ohio State, #754)



# **Outdoor Recreation**Shooting Sports—Hunting

# **Project Completion Checklist**

#### **Statewide Requirements**

Please note: <u>All</u> shooting sports projects must be conducted under the direction of an adult 4-H volunteer who has completed University of Idaho 4-H Shooting Sports Certification in the appropriate discipline.

- ☐ Complete two (2) new STEM Activities each year from the STEM Connections Workbook OR National 4-H Shooting Sports Website.
  - ☐ Record the activities completed in the Project Information and Activity Log section of your record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display showing something you learned in the project this year.
  - A scrapbook of labeled pictures related to the project (ex: wildlife species, types or parts of a firearm, being a responsible hunter, etc.)
  - Something you built or made related to the project (ex: gun sling, target holder, etc.)
  - A labeled photo story showing you or someone else engaged in a hunting activity

Note: For safety reasons, shooting sports exhibits <u>CANNOT</u> include live ammunition, broadheads, knives, or functional firearms







# Outdoor Recreation Shooting Sports—Muzzleloader

Age Requirements:	11-18	Project Description: Learn to use a muzzleloader gun
Listed in Z-Suites As:		for target shooting, hunting or re-enacting historical events. In this project, youth learn shooting safety, differ-
Outdoor Recreation: Shooting Sports— Muzzleloader		ent shooting positions, and how to care for, transport, and safely store a firearm.
Last Revised	09-20	

#### **Youth Materials:**

- 4-H Shooting Sports STEM Connections Workbook (Colorado 4-H Shooting Sports), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 All shooting sports volunteer materials are provided at the <u>Shooting Sports Volunteer</u> <u>Certification</u> training.

#### **Optional Support Materials:**

- National 4-H Shooting Sports STEM Lessons
- Muzzleloader Member Record Book (Ohio State, #755)





# Outdoor Recreation Shooting Sports—Muzzleloader

# **Project Completion Checklist**

#### **Statewide Requirements**

Please note: <u>All</u> shooting sports projects must be conducted under the direction of an adult 4-H volunteer who has completed University of Idaho 4-H Shooting Sports Certification in the appropriate discipline.

For safety reasons, this project is restricted to 4-H members ages 11-18.

- ☐ Complete two (2) new STEM Activities each year from the STEM Connections Workbook OR National 4-H Shooting Sports Website.
  - □ Record the activities completed in the Project Information and Activity Log section of your record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Additional Local Requirements

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display showing something you learned in the project this year.
  - A scrapbook of labeled pictures related to the project (ex: wildlife species, types or parts of a firearm, being a responsible hunter, etc.)
  - Something you built or made related to the project (ex: gun sling, target holder, etc.)
  - A labeled photo story showing you or someone else engaged in a muzzleloader activity

Note: For safety reasons, shooting sports exhibits <u>CANNOT</u> include live ammunition, broadheads, knives, or functional firearms







# Outdoor Recreation Shooting Sports—Pistol/Handgun

Age Requirements:	8+	Project Description: In this project, youth will learn
Listed in Z-Suites As:		about safe and responsible recreational pistol/handgun
Outdoor Recreation: Shooting Sports— Pistol/Handgun		use. Topics include caring for handguns, shooting positions, adjusting sights, scoring targets, and be eligible to compete in sanctioned 4-H shooting sports events.
Last Revised	09-20	

#### **Youth Materials:**

- Pistol Skills Checklist (#45410), 2015
- 4-H Shooting Sports STEM Connections Workbook (Colorado 4-H Shooting Sports), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

All shooting sports volunteer materials are provided at the <u>Shooting Sports Volunteer</u>
 <u>Certification</u> training.

#### **Optional Support Materials:**

- National 4-H Shooting Sports STEM Lessons
- Pistol Member Record Book (Ohio State, #753)





# Outdoor Recreation Shooting Sports—Pistol/Handgun

# **Project Completion Checklist**

#### **Statewide Requirements**

Please note: <u>All</u> shooting sports projects must be conducted under the direction of an adult 4-H volunteer who has completed University of Idaho 4-H Shooting Sports Certification in the appropriate discipline.

- ☐ Complete at least five (5) new items from the Pistol Skills checklist each year you are enrolled in the program. Have your certified project leader initial and date each skill as it is learned.
- ☐ Complete two (2) new STEM Activities each year from the STEM Connections Workbook OR National 4-H Shooting Sports Website.
  - ☐ Record the activities completed in the Project Information and Activity Log section of your record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display showing something you learned in the project this year.
  - A scrapbook of labeled pictures related to the project (ex: wildlife species, types or parts of a firearm, being a responsible hunter, etc.)
  - Something you built or made related to the project (ex: target holder)
  - A labeled photo story showing you or someone else engaged in a pistol/handgun activity

Note: For safety reasons, shooting sports exhibits <u>CANNOT</u> include live ammunition, broadheads, knives, or functional firearms.





# Outdoor Recreation Shooting Sports—Rifle

Age Requirements:	8+	Project Description: Youth will learn firearm safety and
Listed in Z-Suites As:		the rules of the shooting range. They will experience shoot-
Outdoor Recreation: Shooting Sports— Rifle		ing a rifle from different firing positions, target scoring, and how to care for, transport, and safely store a rifle. shooting events.
Last Revised	09-20	shooting events.

#### **Youth Materials:**

- Rifle Skills Checklist (#45510), 2018
- 4-H Shooting Sports STEM Connections Workbook (Colorado 4-H Shooting Sports), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 All shooting sports volunteer materials are provided at the <u>Shooting Sports Volunteer</u> <u>Certification</u> training.

#### **Optional Support Materials:**

- National 4-H Shooting Sports STEM Lessons
- Rifle Member Record Book (Ohio State #750)



# Outdoor Recreation Shooting Sports—Rifle

# **Project Completion Checklist**

#### **Statewide Requirements**

Please note: <u>All</u> shooting sports projects must be conducted under the direction of an adult 4-H volunteer who has completed University of Idaho 4-H Shooting Sports Certification in the appropriate discipline.

- □ Complete at least five (5) new items from the Rifle Skills checklist each year you are enrolled in the program. Have your certified project leader initial and date each skill as it is learned.
- ☐ Complete two (2) new STEM Activities each year from the STEM Connections Workbook OR National 4-H Shooting Sports Website.
  - ☐ Record the activities completed in the Project Information and Activity Log section of your record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- □ ONE of the following exhibit options:
  - A poster (14" x 22") or display showing something you learned in the project this year.
  - A scrapbook of labeled pictures related to the project (ex: wildlife species, types or parts of a firearm, being a responsible hunter, etc.)
  - Something you built or made related to the project (ex: rifle sling, target holder)
  - A labeled photo story showing you or someone else engaged in a rifle activity

Note: For safety reasons, shooting sports exhibits <u>CANNOT</u> include live ammunition, broadheads, knives, or functional firearms





# Outdoor Recreation Shooting Sports—Shotgun

Age Requirements:	8+	Project Description: Whether you want to shoot trap,
Listed in Z-Suites As:		skeet, or shoot ducks from a blind, firearm safety comes first! In this project, youth practice 10 basic shotgun safety
Outdoor Recreation: Shooting Sports— Shotgun		rules, learn range etiquette and commands, how to care for a shotgun, and compete in sanctioned shooting events.
Last Revised	09-20	

#### **Youth Materials:**

- Shotgun Skills Checklist (#45610), 2018
- 4-H Shooting Sports STEM Connections Workbook (Colorado 4-H Shooting Sports), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

 All shooting sports volunteer materials are provided at the <u>Shooting Sports Volunteer</u> <u>Certification</u> training.

#### **Optional Support Materials:**

- National 4-H Shooting Sports STEM Lessons
- Shotgun Member Record Book (Ohio State, #752)





# **Project Completion Checklist**

#### **Statewide Requirements**

Please note: <u>All</u> shooting sports projects must be conducted under the direction of an adult 4-H volunteer who has completed University of Idaho 4-H Shooting Sports Certification in the appropriate discipline.

- ☐ Complete at least five (5) new items from the Shotgun Skills checklist each year you are enrolled in the program. Have your certified project leader initial and date each skill as it is learned.
- ☐ Complete two (2) new STEM Activities each year from the STEM Connections Workbook OR National 4-H Shooting Sports Website.
  - ☐ Record the activities completed in the Project Information and Activity Log section of your record book.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report



#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ ONE of the following exhibit options:
  - A poster (14" x 22") or display showing something you learned in the project this year.
  - A scrapbook of labeled pictures related to the project (ex: wildlife species, types or parts of a firearm, being a responsible hunter, etc.)
  - Something you built or made related to the project (ex: shell holder or casings pouch, target holder)
  - A labeled photo story showing you or someone else engaged in a shotgun activity

Note: For safety reasons, shooting sports exhibits <u>CANNOT</u> include live ammunition, broadheads, knives, or functional firearms





# **Engineering & Computer Science Pre-Flight Aerospace Level 1**

Age Requirements:	5-7	Project Description: This is a Cloverbuds level activity/
Listed in Z-Suites As:		curriculum. Please see other side of this sheet for details on the
		Cloverbuds Program.
Cloverbuds		
Last Revised	09-20	

#### **Youth Materials:**

• Pre-Flight Activity Guide (06842), 2003

#### **Volunteer/Leader Materials:**

• Flight Crew Helper's Guide (06846), 2003

#### **Optional Support Materials:**

Cloverbuds Memory Book (#63013), 2009





# **Engineering & Computer Science**

Pre-Flight

**Aerospace Level 1** 

# **Project Completion Checklist**

#### **Statewide Requirements**

Cloverbuds is an educational program that introduces younger youth to 4-H in a fun, non-competitive way.

The Cloverbuds program is non-competitive; Therefore, there are no project requirements for this curriculum. At this stage in a young person's emotional development, "losing" is tied to their personal feelings of self and identity. Cloverbuds should be encouraged to try new things, but with an emphasis on experiences rather than finished products or accomplishments.

Cloverbuds may enter exhibits at a County Fair, but these exhibits will not compete or be judged, and all participants should receive equal recognition for their participation. They may be given advice and taught new things to continue to improve their knowledge and skills, but in a supportive and positive manner.

Cloverbuds are not eligible to participate in state contests or events.

For more information on the Cloverbuds program within Idaho 4-H, please refer to the <u>Idaho 4-H Cloverbuds Handbook</u>.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

Please check with your local Extension Office for information regarding Cloverbud Exhibits at the fair.





# Technology, Engineering & Computer Science

**Lift-Off** 

**888** 

**Aerospace Level 2** 

Age Requirements:	8+	Project Description: In this level of Aerospace
Listed in Z-Suites As:		Adventures, youth build straw rockets, learn about
Tech, Engineering & CS: Aerospace Lv 2—Lift Off		weather conditions, make a paper hot air balloon and learn the phonetic alphabet!
Last Revised	09-20	

#### **Youth Materials:**

- Lift-Off: Stage 2 Aerospace Activity Guide (#06843), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Flight Crew Helper's Guide (#06846), 2003

#### **Optional Support Materials:**

none



# Technology, Engineering & Computer Science

**Lift-Off** 

**Aerospace Level 2** 

# **888**

# **Project Completion Checklist**

#### **Statewide Requirements**

- Complete a minimum of 7 required/ optional activities, plus 3 Learning Experiences (pg.4) each year.
- ☐ Finish at least 20 of the required and optional activities within 3 years to pass each book.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Special Directions for Aerospace Exhibits**

Engines and igniters are not permitted with the exhibit. Rockets and other models must be able to stand freely on their own or be supported on a wooden base. Do not display rockets on a launch pad, or at an angle. Select a different item to exhibit for your second and third year within a given book; members wishing to build another rocket may select a different style within that skill level. For original design rockets or other models, describe in an attached summary how the model was tested for stability prior to flying.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit options:
  - An item you made in this project.
     Include building plans in the exhibit.
     Some examples include:
    - Rocket made from a kit (Skill Level 1 or 2)
    - Handmade Kite
    - Model airplane from a kit
    - A beginner-level model rocket or airplane not built from a kit
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A report of things you researched and learned this year.





# Reaching New Heights Aerospace Level 3

*	3
8	8

Age Requirements:	8+	Project Description: Youth will continue their hands-on
Listed in Z-Suites As:		aerospace studies through making a shuttle on a string,
Tech, Engineering & C Lv 3—Reaching New I	-	Japanese kite, hang glider, and more. They will also learn about aircraft control panels.
Last Revised	09-20	

#### **Youth Materials:**

- Reaching New Heights: Stage 3 Aerospace Activity Guide (#06849), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Flight Crew Helper's Guide (#06846), 2003

#### **Optional Support Materials:**

none



Reaching New Heights
Aerospace Level 3

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 required/ optional activities, plus 3 Learning Experiences (pg.4) each year.
- ☐ Finish at least 20 of the required and optional activities within 3 years to pass each book.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Special Directions for Aerospace Exhibits**

Engines and igniters are not permitted with the exhibit. Rockets and other models must be able to stand freely on their own or be supported on a wooden base. Do not display rockets on a launch pad, or at an angle. Select a different item to exhibit for your second and third year within a given book; members wishing to build another rocket may select a different style within that skill level. For original design rockets or other models, describe in an attached summary how the model was tested for stability prior to flying.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit options:
  - An item you made in this project.
     Include building plans in the exhibit.
     Some examples include:
    - Rocket made from a kit (Skill Level 2 or 3)
    - Fighter kite that can roll, pitch, and yaw
    - Model airplane from a kit
    - An intermediate-level model rocket or airplane not built from a kit
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A report of things you researched and learned this year.





Pilot In Command Aerospace Level 4

8	3
8	4

Age Requirements:	8+	Project Description: Complete your aerospace 4-H
Listed in Z-Suites As:		experience through creating an altitude tracker,
Tech, Engineering & C Lv 4—Pilot in Comma	•	determining fuel efficiency for commercial aircraft, exploring pilot certification, evaluating navigation systems and more!
Last Revised	09-20	

#### **Youth Materials:**

- Pilot in Command: Stage 4 Aerospace Activity Guide (#06845), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Flight Crew Helper's Guide (#06846), 2003

#### **Optional Support Materials:**

none



Pilot In Command Aerospace Level 4

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 required/ optional activities, plus 3 Learning Experiences (pg.4) each year.
- ☐ Finish at least 20 of the required and optional activities within 3 years to pass each book.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Special Directions for Aerospace Exhibits**

Engines and igniters are not permitted with the exhibit. Rockets and other models must be able to stand freely on their own or be supported on a wooden base. Do not display rockets on a launch pad, or at an angle. Select a different item to exhibit for your second and third year within a given book; members wishing to build another rocket may select a different style within that skill level. For original design rockets or other models, describe in an attached summary how the model was tested for stability prior to flying.

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- One of the following exhibit options:
  - An item you made in this project.
     Include building plans in the exhibit. Some examples include:
    - Rocket made from a kit (Skill Level 3 or 4)
    - · Handmade Box Kite
    - Remote control airplane from a kit
    - An advanced-level model rocket or airplane not built from a kit
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A report of things you researched and learned this year.





# Magic of Electricity Electric Excitement Level 1

8	3
5	4

Age Requirements:	8+	Project Description: Youth explore why certain things
Listed in Z-Suites As:		insulate from electricity better than others and the effect
Tech, Engineering & CS: Magic of Electricity	Electricity Lv 1:	that magnetism has on certain substances. They build a flashlight, a compass, an electromagnet, and an electric motor.
Last Revised	09-20	1

#### **Youth Materials:**

- Electric 1: Magic of Electricity (#06848), 2002
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Electric Group Helpers Guide (#06852), 2002

#### **Optional Support Materials:**

none



Magic of Electricity
Electric Excitement Level 1

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least 3 required activities and 4 optional activities each year.
- ☐ Complete at least 21 total required and optional activities in three years or less to complete this achievement program.
- ☐ Participation in at least two Leadership experiences a year.
- ☐ Have your electric helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

<u>www.uidaho.edu/extension/directory/</u> counties

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Member Guide (this is a 3 year project make a delineation of what items are completed each year)
- □ ONE of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A scrapbook of pictures of a Leadership activity or circuits made or being tested.
  - One of the following items (each year it should be a different item):
    - Homemade Flashlight
    - Simple Switch
    - Circuit with two batteries and one light bulb
    - Compass
    - Electromagnet
    - Galvanometer
    - Electric Motor

**Note:** Exhibits must utilize only skills, tools, and techniques taught in this project book.



# Investigating Electricity Electric Excitement Level 2



Age Requirements:	8+	Project Description: Youth build circuits and test voltag-
Listed in Z-Suites As:		es, build a rocket launcher, and build a burglar alarm as
Tech, Engineering & CS: Investigating Electricity	Electricity Lv 2 -	they practice decision-making and communication. This curriculum is designed for youth who have already completed the Magic of Electricity project.
Last Revised	09-20	process and named or maderially projects

#### **Youth Materials:**

- Electric 2: Investigating Electricity (#06849), 2002
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Electric Group Helpers Guide (#06852), 2002

#### **Optional Support Materials:**

none



Investigating Electricity
Electric Excitement Level 2

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least 3 required activities and 4 optional activities from your Investigating Electricity project manual each year.
- ☐ Complete at least 21 total required and optional activities in three years or less to complete this achievement program.
- ☐ Participation in at least two Leadership experiences a year.
- ☐ Have your electric helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Member Guide (this is a 3 year project make a delineation of what items are completed each year)
- □ ONE of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A scrapbook of pictures of a Leadership activity or circuits made or being tested.
  - One of the following items (each year it should be a different item):
    - Homemade Flashlight
    - Simple Switch
    - Circuit with two batteries and one light bulb
    - Compass
    - Electromagnet
    - Galvanometer
    - Electric Motor

Note: Exhibits must utilize only skills, tools, and techniques taught in this project book.



# Wired for Power Electric Excitement Level 3



Age Requirements:	8+	<b>Project Description:</b> Build on skills learned in levels 1
Listed in Z-Suites As:		and 2, plus learn how to measure electrical usage, replace switches, and determine electrical loads. Youth will also
Tech, Engineering & CS: Wired for Power	Electricity Lv 3 -	evaluate different light bulbs and test for electrical power.
Last Revised	09-20	

#### **Youth Materials:**

- <u>Electric 3: Wired for Power</u> (#06850), 2002
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Electric Group Helpers Guide (#06852), 2002

#### **Optional Support Materials:**

none



Wired for Power Electric Excitement Level 3

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least 3 required activities and 4 optional activities in your Wired for Power project manual each year.
- ☐ Complete at least 21 total required and optional activities in three years or less to complete this achievement program.
- ☐ Participation in at least two Leadership experiences a year.
- ☐ Have your electric helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Additional Local Requirements

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Wired for Power Member Manual
- □ ONE of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A scrapbook of pictures of a Leadership activity or circuits made or being tested.
  - One of the following items (each year it should be a different item):
    - Electrical tool and supply kit
    - Display of wiring/cabling symbols and their meanings
    - Display of light bulbs and the jobs they do best
    - Poster on how to read an appliance nametag
    - Chart showing the electrical usage of appliances
    - Poster on how to replace a switch

**Note:** Exhibits must utilize only skills, tools, and techniques taught in this project book or previous level.





# Entering Electronics Electric Excitement Level 4



Age Requirements:	8+	Project Description: This unit introduces the basics of
Listed in Z-Suites As:		solid-state electronics and provides hands-on activities for
Tech, Engineering & CS: Electricity Lv 4 -		practical experience in understanding modern-day
		electronic equipment.
Entering Electronics		1 1
Last Revised	09-20	

#### **Youth Materials:**

- Electric 4: Entering Electronics (#06851), 2002
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Electric Group Helpers Guide (#06852), 2002

#### **Optional Support Materials:**

none



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Entering Electronics
Electric Excitement Level 4

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete at least 3 required activities and 4 optional activities in your Entering Electronics project manual each year.
- ☐ Complete at least 21 total required and optional activities in three years or less to complete this achievement program.
- ☐ Participation in at least two Leadership experiences a year.
- ☐ Have your electric helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Entering Electronics project manual
- □ ONE of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A scrapbook of pictures of a Leadership activity or circuits made or being tested.
  - One of the following items (each year it should be a different item):
    - Display of electronic parts
    - Diode
    - Transistor
    - Light emitting diode (LED)
    - LED flasher
    - Photocell alarm
    - Light Meter
    - Silicon controlled rectifier (SCR) intruder alarm
    - 6-8 Watt amplifier with integrated circuit

Note: Exhibits must utilize only skills, tools, and techniques taught in this project book or previous level.



# Technology, Engineering & Computer Science Junk Drawer Robotics



Age Requirements:	8+	Project Description: Start with a bunch of "junk" like
Listed in Z-Suites As:		clothespins, paper clips, cardboard, wood scraps, popsicle
Tech, Engineering & CS: Junk Drawer Robotics		sticks and nuts and bolts. Add your imagination and some elbow grease and have fun creating your own mechanical masterpieces!
Last Revised	09-20	1

#### **Youth Materials:**

- <u>Junk Drawer Robotics: Youth Robotics Notebook</u> (#08435), 2011
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

- Junk Drawer Robotics Level 1: Give Robots a Hand (#08431), 2011
- Junk Drawer Robotics Level 2: Robots on the Move (#08432), 2011
- Junk Drawer Robotics Level 3: Mechatronics (#08433), 2011

#### **Optional Support Materials:**

none



# Technology, Engineering & Computer Science Junk Drawer Robotics



## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ In your Youth Robotics Notebook, complete the all the modules for each respective year
  - Year 1 = Level 1, Modules 1-3
  - Year 2 = Level 2, Modules 1-4
  - Year 3 = Level 3 Modules 1-5
- ☐ Give an oral presentation for each curriculum level demonstrating the designs.

  Presentations should include discussion of each of the Engineering Design Process stages.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Youth Robotics Notebook
- ☐ One or more youth-designed and built junk drawer robots





Robotics 1 with EV3
LEGO Robotics Level 1

8	3
3	(S)

Age Requirements:	8+	Project Description: Learn about what a robot is, how
Listed in Z-Suites As:		to build one, and how to program it. Activities are based on
Tech, Engineering, & Robotics Lv 1—Robotic		the LEGO Mindstorms EV3 kit, and require internet access to watch instructional videos.
Last Revised	09-20	

#### **Youth Materials:**

- Robotics 1: with EV3 (#4H507), 2015
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

Facilitator materials are included in the member manual

#### **Optional Support Materials:**

• EV3 Tutorials (www.ev3lessons.com)



Robotics 1 with EV3
LEGO Robotics Level 1

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ See p. 3 of Curriculum Guide and complete all 4 steps listed under Project Guidelines
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

<u>www.uidaho.edu/extension/directory/</u> counties

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Robotics 1 with EV3 Manual
- One or more youth-designed and built functional robots





Robotics 2: EV3N More
LEGO Robotics Level 2

*	3
8	8

Age Requirements:	8+	Project Description: Build increasingly sophisticated
Listed in Z-Suites As:		robots and programming in Robotics 2: EV3N More! A
Tech, Engineering & CS: Lv 2—Robotics 2: EV3N		computer with internet access is required to view instructional videos associated with the lessons in this project manual.
Last Revised	09-20	F- 5,550 -1.00-1-00-20

#### **Youth Materials:**

- Robotics 2: EV3N More (#4H508), 2016
- LEGO Mindstorms EV3 Robot Kit
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

Facilitator materials are included in the member manual

#### **Optional Support Materials:**

• EV3 Tutorials (www.ev3lessons.com)



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Robotics 2: EV3N More LEGO Robotics Level 2

### **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ See p. 3 of Curriculum Guide and complete all 4 steps listed under Project Guidelines
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/">https://www.uidaho.edu/extension/directory/</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Robotics 2: EV3N More curriculum guide.
- One or more youth-designed and built functional robots





### FIRST LEGO League Challenge **Robotics Tournament Track 1**



Age Requirements:	9-14	Project Description: Work in teams of 2-10 youth to
Listed in Z-Suites As:		solve real-world problems and build LEGO-based robots to
Tech, Engineering & CS:	Robotics Tour-	complete timed missions in FIRST LEGO League Challenge!
nament Track Lv 1—FIF		Please note: This project requires additional FIRST
Challenge		program fees not covered under 4-H Enrollment. Visit
Loot Boyland	00.00	<u>www.firstinspires.org</u> for details.

#### **Youth Materials:**

Last Revised

• LEGO Mindstorms NXT, EV3, or SPIKE Prime kit

09-20

- Computer with appropriate app to program your robot.
- FIRST LEGO League Challenge Field Kit (new every year)

#### **Volunteer/Leader Materials:**

- You will need to register your team with FIRST to purchase the Field Kit and access the Team Dashboard, which includes additional team materials for each year's challenge.
- After registering your team, you will be contacted by the local FIRST Program Delivery Organization with more information regarding tournament dates, fees, requirements, etc.

#### **Optional Support Materials:**

• FIRST Idaho Robotics website (https://firstidahorobotics.org)



**Project Completion Checklist** 

# FIRST LEGO League Challenge Robotics Tournament Track 1

#### **Statewide Requirements**

- ☐ Attend majority of club/project meetings
- ☐ Complete your FLL Project: 1) identify problem; 2) create innovative solution; 3) share research and solution; 4) present at a tournament
- ☐ Share your project research and solution with a community group
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

☐ Complete an Innovation Project
Summary and/or Robot Design Executive
Summary to display at the fair. Please
contact your local extension office (see
above) for information on allowable display sizes.





# FIRST Tech Challenge



**Robotics Tournament Track 2** 

Age Requirements:	7th grade +	Project Description: FIRST Tech Challenge teams de-
Listed in Z-Suites As:		sign, build, and program robots to compete in an alli-
Tech, Engineering & C Tournament Track Lv Challenge		ance format against other teams. Teams also complete community outreach projects throughout the season, keep an engineering notebook, and present their
Last Revised	09-20	work in an interview format at the competition.

#### **Youth Materials:**

- FIRST Tech Challenge Kit of Parts
- First Tech Challenge Field Elements (new every year—see below)
- FTC Game Manuals 1 and 2

#### **Volunteer/Leader Materials:**

- You will need to register your team with FIRST to purchase the Challenge Field Elements and access the Team Dashboard, which includes additional materials for each year's challenge.
- After registering your team, you will be contacted by the local FIRST Program Delivery Organization with more information regarding tournament dates, fees, requirements, etc.

#### **Optional Support Materials:**

- FIRST Idaho Robotics website (https://firstidahorobotics.org)
- AndyMark (FTC Field Elements supplier) (www.andymark.com)



# **FIRST Tech Challenge**

**Robotics Tournament Track 2** 

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Attend majority of club/project meetings.
- ☐ Complete community outreach projects (see FTC Game Manuals for current year)
- ☐ Complete your Engineering Portfolio (see FTC Game Manuals for current year)

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: https:// www.uidaho.edu/extension/directory/ counties

#### What You Can Exhibit at the Fair

☐ Your team may wish to demonstrate their robot and/or create a display based on your accomplishments over the project year. Please contact your local 4-H office (see above) for more information regarding these opportunities.





### Crank It Up Small Engines Level 1

8	4
5	4

Age Requirements:	8+	Project Description: Youth learn about engine parts,
Listed in Z-Suites As:		engine maintenance, oil grades, spark plugs, cooling
Tech, Engineering & CS:	Small Engines	systems, and safety labels.
Lv 1—Crank It Up		
Last Revised	09-20	

#### **Youth Materials:**

- Crank It Up, Level 1 (#08186), 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Small Engines Helper's Guide (#08189), 2005

#### **Optional Support Materials:**

- <u>Briggs & Stratton</u> (www.briggsandstratton.com)
- Ariens (www.ariens.com/en-us)
- John Deere (www.deere.com)
- Kohler (www.kohlerpower.com/en/engines)
- <u>Tecumseh Engines</u> (www.tecumsehengineparts.com)



Crank It Up

Small Engines Level 1

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 required/ optional activities in the Crank It Up member manual each year.
- ☐ Finish at least 21 of the required and optional activities within 3 years to pass each book.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Crank It Up Member Manual
- □ ONE of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A scrapbook of pictures of an activity you conducted
  - One of the following items (each year it should be a different item):
    - History of Engines
    - Classifying Small Engines
    - Uses of Small Engines
    - Matching machines to the job
    - Engine operation
    - Small Engine Parts
    - Buying Small Engine Parts
    - Electrical System Operation
    - Needs for Lubrication
    - Needs for Cooling System

**Note:** Exhibits must utilize only skills, tools, and techniques taught in this project book.



Warm It Up



Small Engines Level 2

Age Requirements:	8+	<b>Project Description:</b> Youth explore the internal parts of
Listed in Z-Suites As:		engines, learn about engine sizes, compression ratios, sea-
Tech, Engineering & CS: Lv 2—Warm It Up	Small Engines	soning their engines, and safety issues. Occupational and entrepreneurial possibilities are also discussed.
Last Revised	09-20	

#### **Youth Materials:**

- Warm It Up, Level 2 (#08187), 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Small Engines Helper's Guide (#08189), 2005

#### **Optional Support Materials:**

- <u>Briggs & Stratton</u> (www.briggsandstratton.com)
- Ariens (www.ariens.com/en-us)
- John Deere (www.deere.com)
- Kohler (www.kohlerpower.com/en/engines)
- <u>Tecumseh Engines</u> (www.tecumsehengineparts.com)



Warm It Up Small Engines Level 2

# **Project Completion Checklist**

#### **Statewide Requirements**

- □ Complete a minimum of 7 required/ optional activities in the Warm It Up project manual each year.
- ☐ Finish at least 21 of the required and optional activities within 3 years to pass each book.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed Warm It Up project manual
- □ ONE of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A scrapbook of pictures of an activity you conducted
  - One of the following items (each year it should be a different item):
    - Classifying small engines
    - Determining engine size
    - Comparison of diesel and gasoline engines
    - Alternative energy sources
    - Grades of gasoline
    - Grades of engine oil
    - Small engine parts
    - Buying engine parts
    - Air cleaner cutaway
    - Electrical system cutaway

**Note:** Exhibits must utilize only skills, tools, and techniques taught in this project book or previous levels



### Tune It Up Small Engines Level 3

8	4
4	(3)

Age Requirements:	8+	Project Description: Youth tear down and rebuild an
Listed in Z-Suites As:		engine, use diagnostic tools, research rules and regulations
Tech, Engineering & CS: Lv 3—Tune It Up	Small Engines	about using small engine machines, and learn how to select replacement engines.
Last Revised	09-20	

#### **Youth Materials:**

- Tune It Up, Level 3 (#08188), 2005
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Small Engines Helper's Guide (#08189), 2005

#### **Optional Support Materials:**

- <u>Briggs & Stratton</u> (www.briggsandstratton.com)
- Ariens (www.ariens.com/en-us)
- John Deere (www.deere.com)
- Kohler (www.kohlerpower.com/en/engines)
- <u>Tecumseh Engines</u> (www.tecumsehengineparts.com)



Tune It Up Small Engines Level 3

# **Project Completion Checklist**

#### **Statewide Requirements**

- Complete a minimum of 7 required/ optional activities in the Tune It Up project manual each year.
- ☐ Finish at least 21 of the required and optional activities within 3 years to pass each book.
- ☐ Have your project helper date (month and year) and initial each activity when it is finished.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension Office for more information. You can find your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Completed member guide
- □ ONE of the following exhibit options:
  - A poster (14"x22") or display illustrating something you learned in this project this year.
  - A scrapbook of pictures of an activity you conducted
  - One of the following items (each year it should be a different item):
    - Small engine cutaway
    - Small engine tools and uses
    - Troubleshooting small engines
    - Engine valve failures
    - Lawnmower blade service
    - Rebuild a small engine
    - Rebuild small engine equipment
    - Build equipment powered by small engines, such as log splitter, go-cart, etc.
    - Small engine design trends
    - Oil refining process

Note: Exhibits must utilize only skills, tools, and techniques taught in this project book or previous levels.



# The Power of the Wind Wind Energy

*	3
8	8

Age Requirements:	8+	<b>Project Description:</b> Design, create, build and test a	
<b>Listed in Z-Suites As:</b> Tech, Engineering & CS: the Wind		wind-powered device that solves a problem. Youth may examine national, state, and local issues surrounding wind power or explore wind as an energy source for your com-	
Last Revised	09-20	munity as part of this project.	
	03 20		

#### **Youth Materials:**

- The Power of the Wind Youth Guide (#08383), 2008
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• The Power of the Wind Facilitator Guide (#08384), 2008

#### **Optional Support Materials:**

• The Power of the Wind Online Resources



The Power of the Wind Wind Energy

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete all five chapters including all challenges, explorations, and investigations.
- ☐ Give an oral presentation of at least one of the activities. Presentation about one of the Challenge Activities should address most of the steps of the engineering process. Presentations about the Investigation or Exploration Activities should describe what was done, why, and what was learned.
- ☐ Complete an Engineering Notebook (see Facilitator's Guide for details)
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Your *The Power of the Wind* Engineering Notebook
- ☐ One of the Challenge Activity Projects you created as part of this project.





# Measuring Up Woodworking Level 1

<b>N</b>
1

Age Requirements:	8+	Project Description: Youth will develop skills that
Listed in Z-Suites As:		woodworkers use, such as measuring, squaring & cutting
Tech, Engineering & CS: Woodworking Lv 1—Measuring Up		a board, driving nails, and using clamps & screws. We recommend all youth begin with this guide to become well-grounded in the basics before moving on to other levels.
Last Revised	09-20	broanded in the sucres serere moving on to other reversi

#### **Youth Materials:**

- Measuring Up, Level 1 (#06875), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Woodworking Helper's Guide (#06879), 2003

#### **Optional Support Materials:**

none



Measuring Up
Woodworking Level 1

# **Project Completion Checklist**

#### **Statewide Requirements**

- □ Complete a minimum of 7 required/ optional Measuring Up Achievement Program activities and two (2) Leadership experiences each year.
- ☐ Complete all four steps of the Measuring Up Planning Guide—Project goals, Leadership experiences, project highlights and project review.
- ☐ Complete at least 21 of the required and optional activities within three years to complete this achievement program.
- ☐ Have your woodworking helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit options.

  Members must select a different item to exhibit for the second and third year in the Measuring Up project.
  - A rabbit puzzle (p. 27).
  - A wood airplane (p. 28).
  - A wood box (p. 30).
  - A letter holder (p. 32).
  - A picture frame (p. 34).
  - Any other item made from other plans, books or resources; must include a copy of the building plans with dimensions. (p. 10).

**Note:** Exhibits must utilize only skills, tools, and techniques taught in this project book.





Making the Cut Woodworking Level 2

8	4
3	8

Age Requirements:	8+	Project Description: Youth will measure, cut, sand, drill,
Listed in Z-Suites As:		use advanced hand and power tools, apply finish, use bolts
Tech, Engineering & CS: Woodworking Lv 2—Making the Cut		and staples as they continue to build their woodworking skills.
Last Revised	09-20	

#### **Youth Materials:**

- Making the Cut, Level 2 (#06876), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Woodworking Helper's Guide (#06879), 2003

#### **Optional Support Materials:**

none



Making the Cut Woodworking Level 2

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 required/ optional Measuring Up Achievement Program activities and 2 Leadership experiences each year.
- ☐ Complete all four steps of the Making the Cut project manual—Project goals, Leadership experiences, project highlights and project review.
- ☐ Complete at least 21 of the required and optional activities within three years to complete this achievement program.
- ☐ Have your woodworking helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

# Approved for 2022-23

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Making the Cut Project Manual
- One of the following exhibit items. Youth must select a different item to exhibit for the second and third year of the Making the Cut project.
  - A display of wood types (p.14).
  - A tool box (p. 29).
  - A bird house (p. 31).
  - A sawhorse (p. 32).
  - A wood whistle (p. 33).
  - A foot stool (p. 34).
  - Any other item made from other plans, books or resources; must include a copy of the building plans with dimensions. (p. 11).

**Note:** Exhibits must utilize only skills, tools, and techniques taught in this project book.



# Nailing It Together Woodworking Level 3

*	3
8	8

Age Requirements:	8+	Project Description: In this project, youth will build
Listed in Z-Suites As:		additional woodworking skills including measuring angles,
Tech, Engineering & CS: Woodworking Lv 3—Nailing It Together		cutting dado and rabbet joints, using saws, and smoothing lumber with a hand planer.
Last Revised	09-20	

#### **Youth Materials:**

- Nailing It Together, Level 3 (#06877), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Woodworking Helper's Guide (#06879), 2003

#### **Optional Support Materials:**

none



Nailing It Together Woodworking Level 3

# **Project Completion Checklist**

#### **Statewide Requirements**

- □ Complete a minimum of 7 required/ optional Nailing It Together Achievement Program activities and 2 Leadership experiences each year.
- ☐ Complete all four steps of the Nailing It Together Planning Guide—Project goals, Leadership experiences, project highlights and project review.
- ☐ Complete at least 21 of the required and optional activities within three years to complete this achievement program.
- ☐ Have your woodworking helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

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Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ One of the following exhibit items; select a different item to exhibit for the second and third year in the Nailing It Together project:
  - A boomerang (p. 26).
  - A belt buckle (p. 28).
  - A simple puzzle (p. 30).
  - A book shelf (p. 33).
  - Any other item made from other plans, books or resources; must include a copy of the building plans with dimensions. (p. 8).

Note: Exhibits must utilize only skills, tools, and techniques taught in this project book.





# Finishing Up Woodworking Level 4

8	4
3	(A)

Age Requirements:	8+	Project Description: Complete your woodworking jour-
Listed in Z-Suites As:		ney! Youth will use a router, portable planer and jointer,
Tech, Engineering & CS: Woodworking Lv 4—Finishing Up		make blind mortise and tenon joints, make dovetail joints, and experiment with adhesives and various chemical wood strippers.
Last Revised	09-20	ood ott.ppoto.

#### **Youth Materials:**

- Finishing Up, Level 4 (#06878), 2003
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Woodworking Helper's Guide (#06879), 2003

#### **Optional Support Materials:**

none



Finishing Up Woodworking Level 4

# **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Complete a minimum of 7 required/ optional Finishing Up Achievement Program activities and 2 Leadership experiences each year.
- ☐ Complete all four steps of the Finishing Up Planning Guide—Project goals, Leadership experiences, project highlights and project review.
- ☐ Complete at least 21 of the required and optional activities within three years to complete this achievement program.
- ☐ Have your woodworking helper date and initial the activities as you complete them.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Project Record Book
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ ZSuite 4-H Involvement Report
- ☐ ZSuite 4-H Project Record Book
- ☐ Finishing Up Project Manual
- ☐ One (1) item from the list below; select a different item to exhibit for the second and third year in the Finishing Up project
  - A wood vehicle (p. 26).
  - A tabletop hockey game (p. 28).
  - A step stool or chair (p. 31).
  - A toy dog (p. 33).
  - A door knocker (p. 34).
  - Any other item made from other plans, books or resources; must include a copy of the building plans with dimensions. (p. 8).

Note: Exhibits must utilize only skills, tools, and techniques taught in this project book.





# **Self-Determined Projects**



Age Requirements:	12—18	<b>Project Description:</b> See Additional Information section
Listed in Z-Suites As:		below.
Self-Determined		
Last Revised	09-20	

#### **Youth Materials:**

- You Decide! Decision Making Guide for Self-Determined Projects (#91001), 2020
- ZSuite 4-H Involvement Report
- ZSuite 4-H Project Record Book

#### **Volunteer/Leader Materials:**

• Helping Them Decide! Mentor's Guide for Self-Determined Projects (#91002), 2020

#### **Additional Information:**

NOTE: The Idaho 4-H Self-Determined project option is only available to youth 12-18 years of age. It is designed for members to explore appropriate educational interests in subject areas where either: (1) no Idaho-approved 4-H curriculum exists, or (2) members have completed all levels of the approved curriculum and desire to continue learning about that subject in greater depth. At no time shall it be used to substitute for currently approved Idaho 4-H curriculum. For safety and liability reasons all proposed Self-Determined project plans must be submitted to local Extension 4-H Professional for review and approval before members begin their project. The Extension 4-H Professional may require plan modifications and/or deny approval of the proposed plan if they foresee potential safety issues or if it does not comply with the parameters set forth above. Because of inherent risk management issues, Self-Determined Projects related to the 4-H Shooting Sports program are not permitted under any circumstances.

# University of Idaho Extension

# **Self-Determined Projects**

## **Project Completion Checklist**

#### **Statewide Requirements**

- ☐ Fully complete the planning process outlined on pages 1-10 of the member manual. Submit the plan to your local 4-H Extension office and work with your local 4-H Professionals to obtain approval to proceed with the project.
- ☐ Complete required activities in the You Decide! Decision Making Guide for Self-Determined Projects (#91001) including a project report.
- ☐ Give an oral presentation (speech, demonstration or illustrated talk) on a topic related to this project.
- ☐ Complete ZSuite 4-H Involvement Report

#### **Additional Local Requirements**

Please check with your local Extension
Office for more information. You can find
your local office here: <a href="https://www.uidaho.edu/extension/directory/counties">https://www.uidaho.edu/extension/directory/counties</a>

#### What You Can Exhibit at the Fair

- ☐ You Decide! Decision Making Guide for Self-Determined Projects (#91001)
- ☐ ZSuite 4-H Involvement Report
- ☐ Finished Project Report using one of the methods included in the guide. This report must include the following elements:
  - ☐ A written description of your project idea
  - ☐ Goals you set for the project
  - ☐ Methods used to meet your goals
  - ☐ What you learned
  - Any observations you made from the process
  - ☐ A conclusion reflecting on your project
  - ☐ A self-evaluation of the project

